# Simulations of Seismic Acquisition Footprint

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#### Recap: Seismic Modelling in 3D

 Used Rayleigh-Sommerfeld modelling to create an exhaustive dataset
No significant spatial aliasing in either

source or receiver gathers

#### This study:

Used the exhaustive dataset, and various decimations of it, to study acquisition footprint

## Outline

- Introduction to acquisition footprint
- Spatial aliasing
- Creation of decimated dataset
- Processing of exhaustive and decimated datasets
- Synthesis
- Conclusions and Future work

## **Acquisition Footprint**

Consists of amplitude modulations that mimic the survey geometry

Causes confusion in extracting geological information from amplitudes

- Function of survey geometry and processing
- Contributors
  - Survey design: fold/offset variations
  - Noise

Residual NMO, NMO stretch, multiples

Spatial aliasing

## **Spatial Sampling and Aliasing**

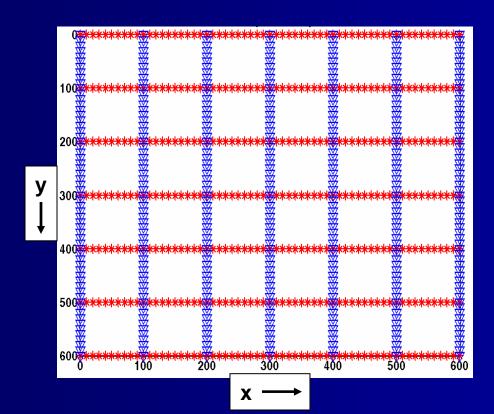
 2D seismic - we sample in 3D: x<sub>s</sub>, x<sub>r</sub>, t After imaging we have 2D R(x,z)
3D seismic - we sample in 5D: x<sub>s</sub>, y<sub>s</sub>, x<sub>r</sub>, y<sub>r</sub>, t After imaging we have 3D R(x,y,z)

- Image wavenumbers (k<sub>x</sub>,k<sub>y</sub>) come from source and receiver wavenumbers (k<sub>xs</sub>, k<sub>ys</sub>, k<sub>xr</sub>, k<sub>yr</sub>)
- Spatial sampling theory:

 $\Delta x$ ,  $\Delta y <= 1/(2*k_{MAX}) = v_{MIN}/(2*f_{MAX})$ 

## **Spatial Sampling and Aliasing**

- In typical 3D surveys we violate the sampling theorem in 2 of 5 dimensions:
  - $\Delta x_s$ ,  $\Delta y_r$  are small (equal to station spacing), but  $\Delta y_s$ ,  $\Delta x_r$  are large (equal to line spacing)



## **Spatial Sampling and Aliasing**

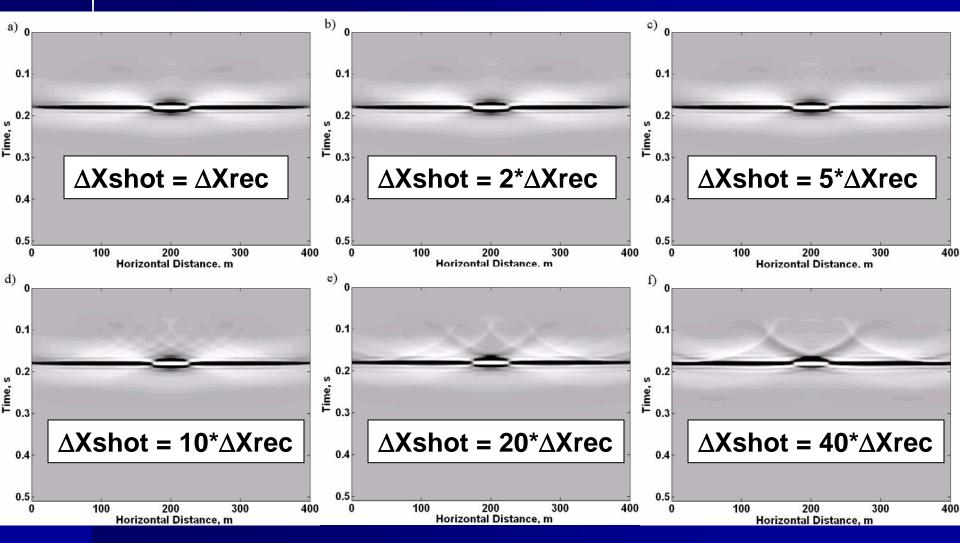
In typical 3D surveys we violate the sampling theorem in 2 of 5 dimensions:

- $\Delta x_s$ ,  $\Delta y_r$  are small (equal to station spacing), but  $\Delta y_s$ ,  $\Delta x_r$  are large (equal to line spacing)
- Somehow processing helps us get away with this

– Regularization, weighting

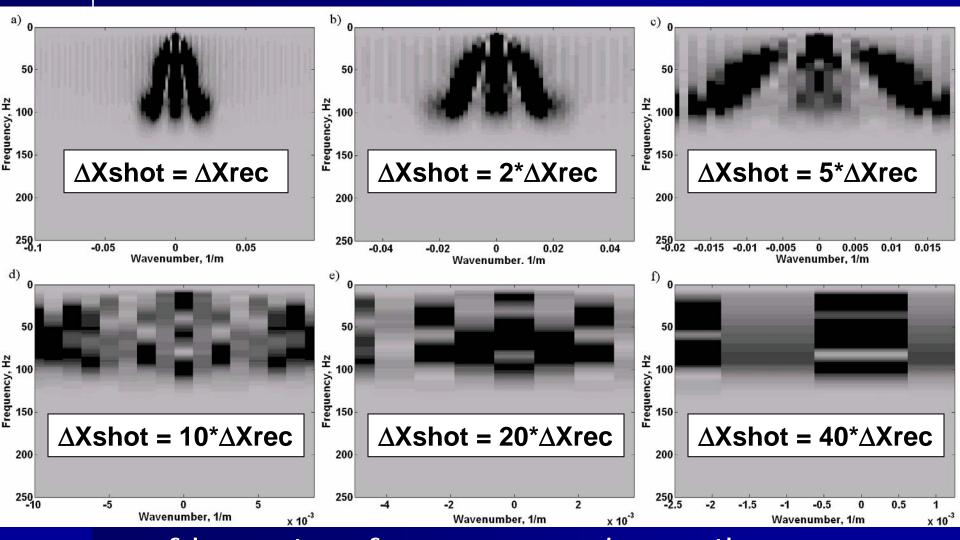
 Hypothesis: footprint artefacts can be caused by poor spatial sampling/inadequate processing algorithms

#### Spatial Aliasing and 2D Prestack Migration Footprint



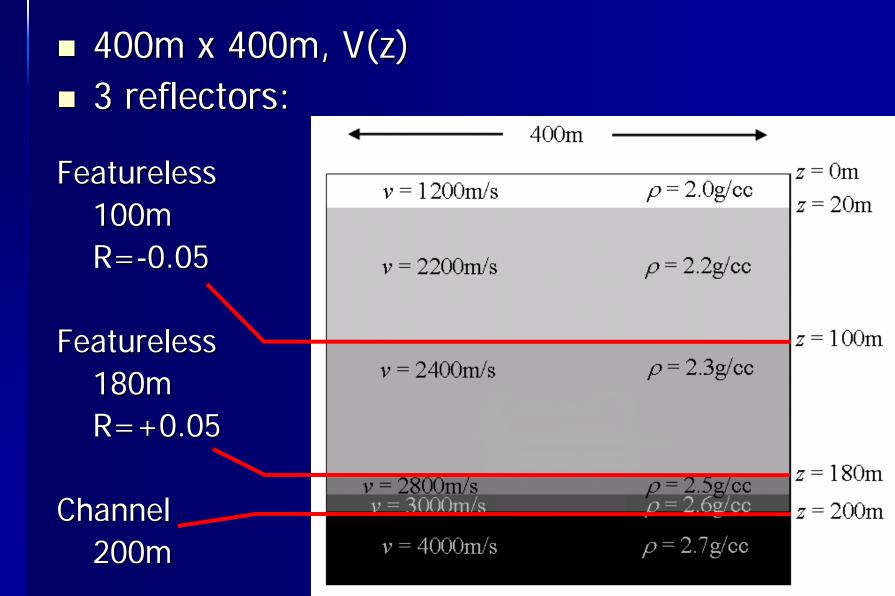
#### Prestack migrated sections

#### Spatial Aliasing and 2D Prestack Migration Footprint

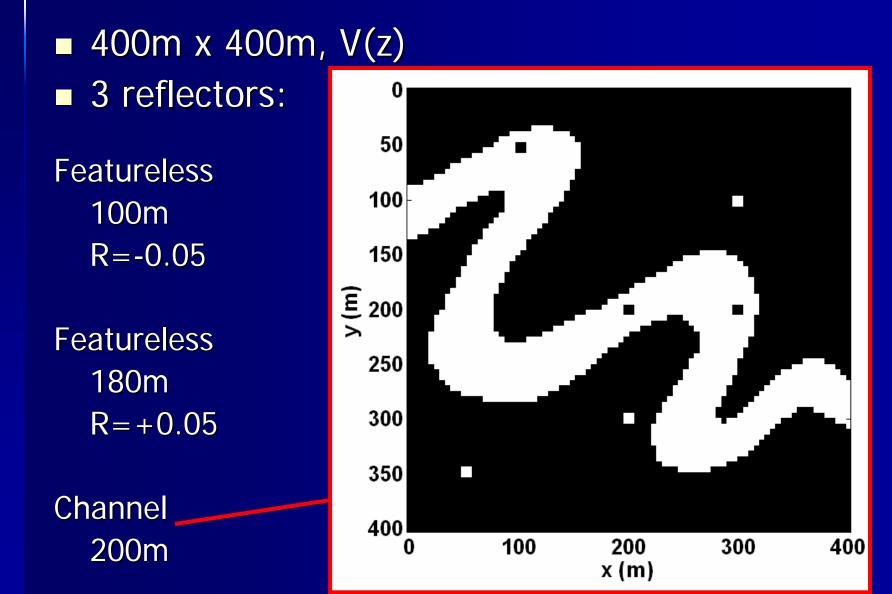


f-k spectra of common receiver gathers

## **Recap: Geological Model**

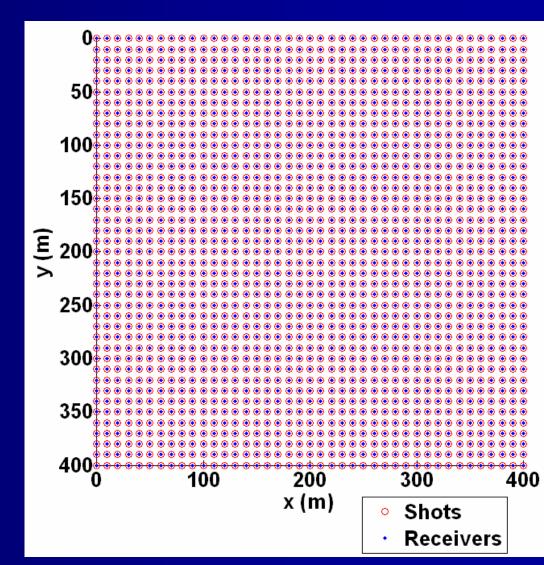


## **Recap: Geological Model**



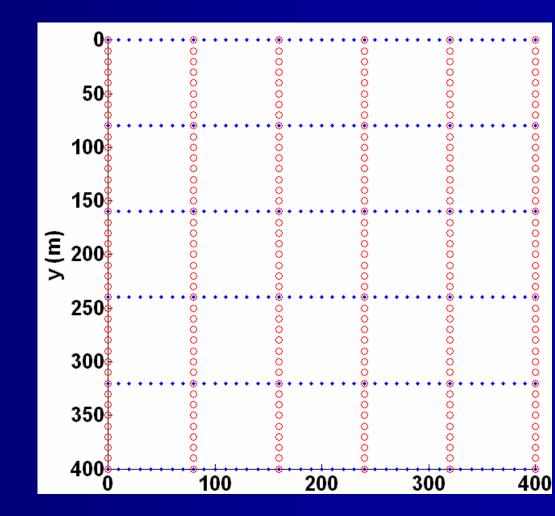
## The Exhaustive Survey

1681 shots  $\Delta x_s = 10m$   $\Delta y_s = 10m$   $\Delta x_r = 10m$   $\Delta y_r = 10m$ 



## **The Decimated Survey**

- 246 shots
- $\Delta x_s = 80m$
- $\Delta y_s = 10m$
- $\Delta x_r = 10m$
- $\Delta y_r = 80m$
- Orthogonal



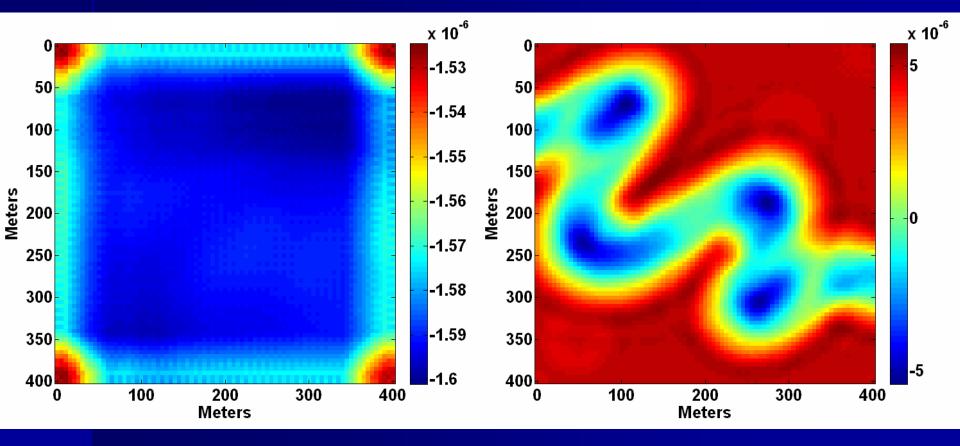
## **Data Processing**

#### Gain

- No deconvolution
- NMO with exact velocities
- Mute
- Stack
- Poststack migration
- Prestack migration UofC Kirchhoff (shot-record), "Industrial" Kirchhoff (common-offset-vector, commonoffset)

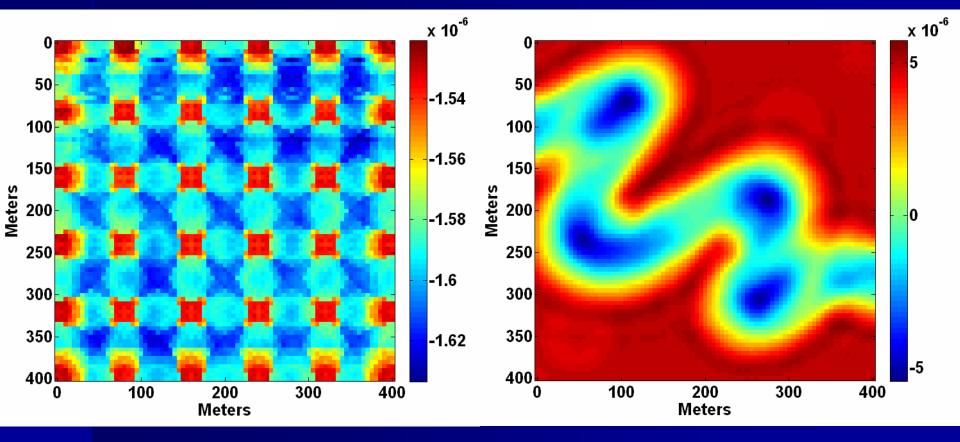
### **Results: Exhaustive survey**

#### UofC Stack: 100m (Featureless) and Channel reflectors



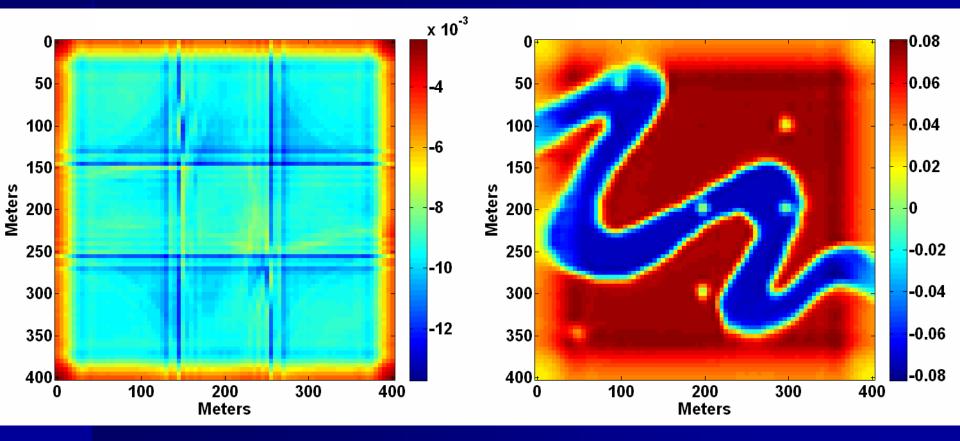
### **Results: Decimated survey**

#### UofC Stack: 100m (Featureless) and Channel reflectors



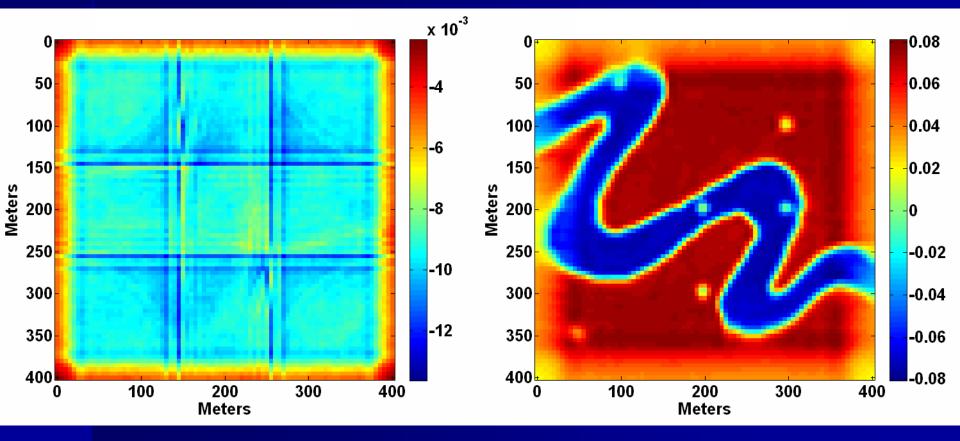
### **Results: Exhaustive survey**

#### UofC Poststack migration: 100m (Featureless) and Channel reflectors



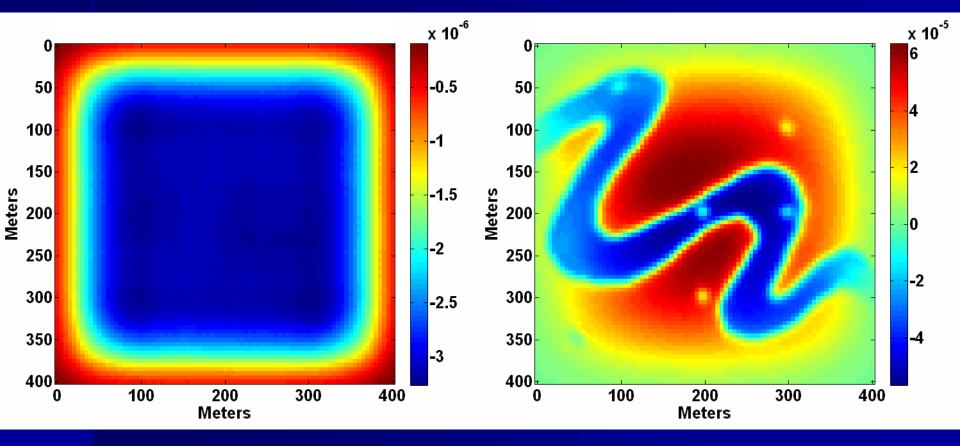
### **Results: Decimated survey**

#### UofC Poststack migration: 100m (Featureless) and Channel reflectors



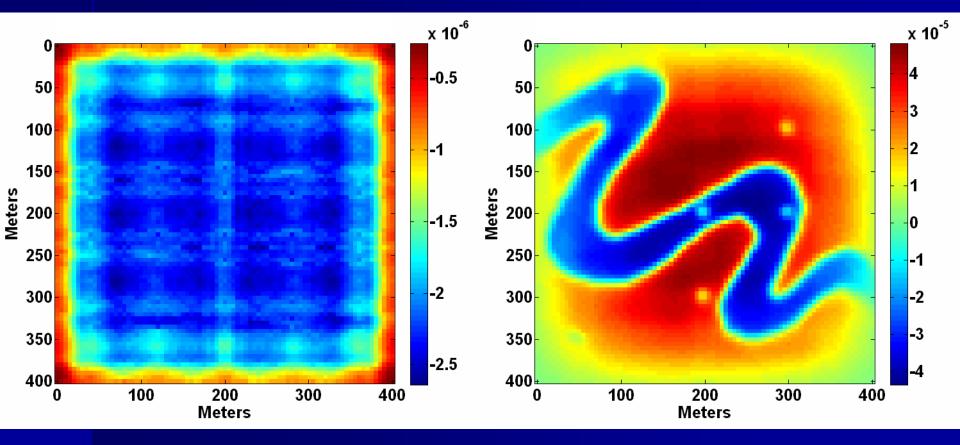
### **Results: Exhaustive survey**

#### UofC Prestack migration: 100m (Featureless) and Channel reflectors



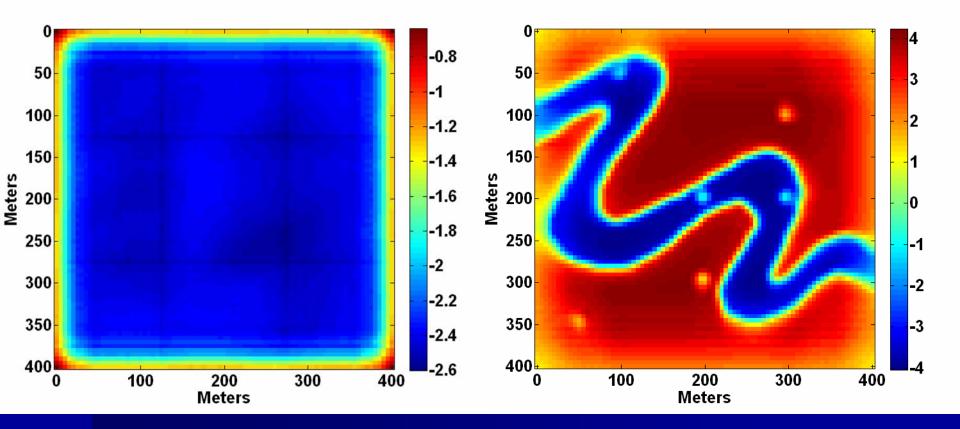
### **Results: Decimated survey**

#### UofC Prestack migration: 100m (Featureless) and Channel reflectors



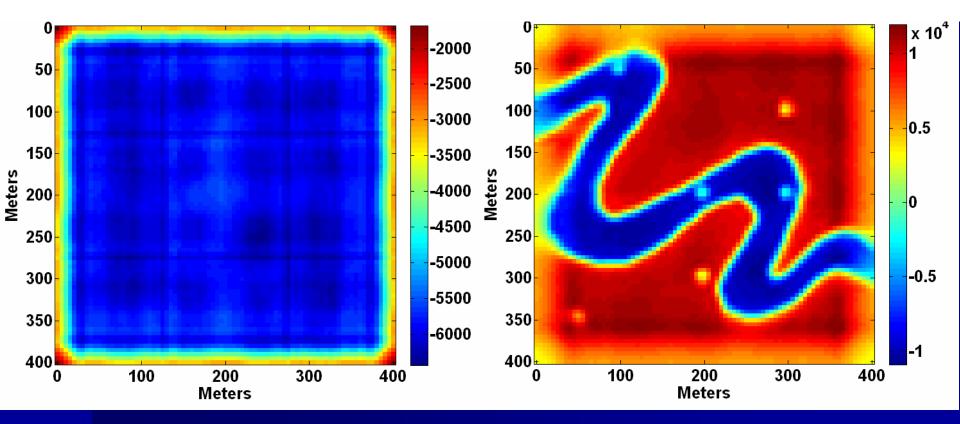
### **Results: Exhaustive survey**

 Industrial Prestack migration A: 100m (Featureless) and Channel reflectors



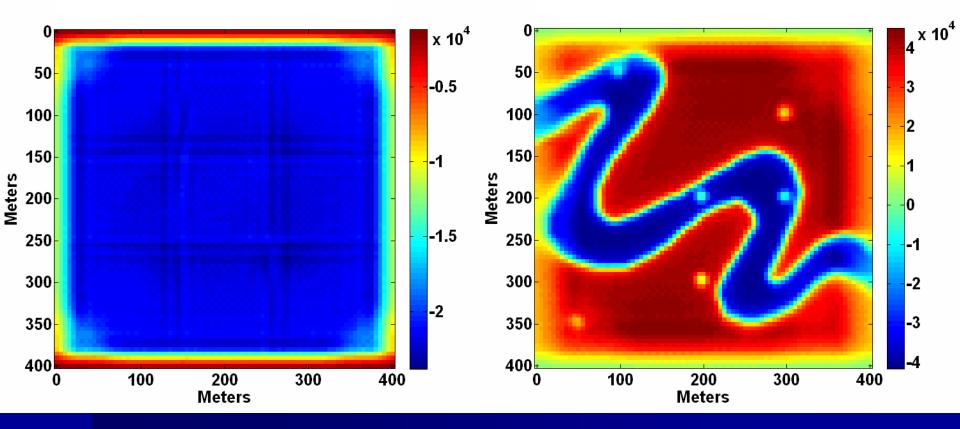
### **Results: Decimated survey**

 Industrial Prestack migration A: 100m (Featureless) and Channel reflectors



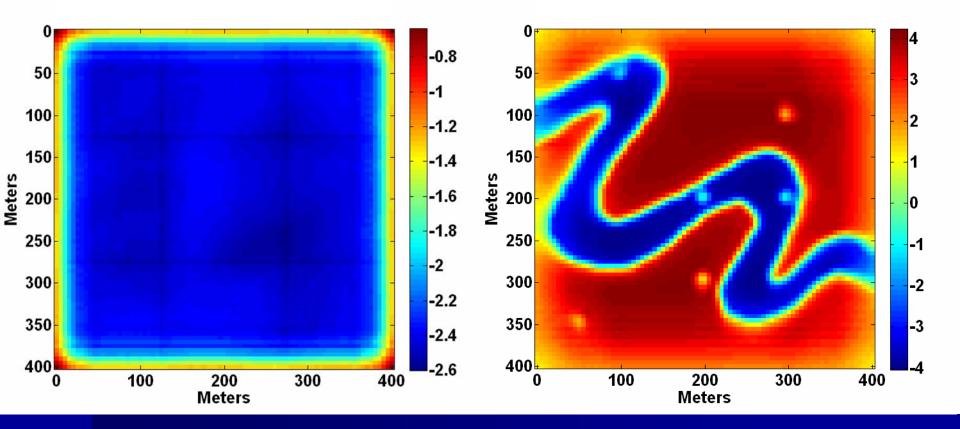
### **Results: Exhaustive survey**

Industrial Prestack migration B: 100m (Featureless) and Channel reflectors



### **Results: Decimated survey**

Industrial Prestack migration B: 100m (Featureless) and Channel reflectors



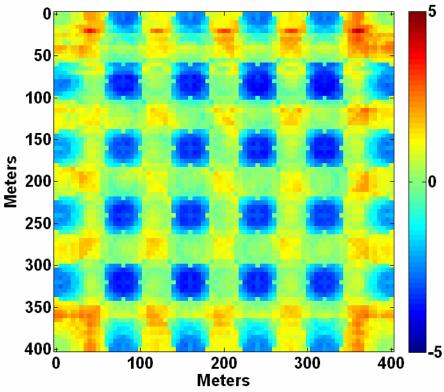
## **Synthesis**

Exhaustive survey shows some footprint – Aperture, Edge artefacts Decimated survey shows more footprint Processing algorithm makes a difference Independent scaling is misleading Require a quantification of footprint - Amplitude normalization - multiply decimated slice by least-squares scalar – % variation - divide by maximum absolute amplitude in exhaustive slice

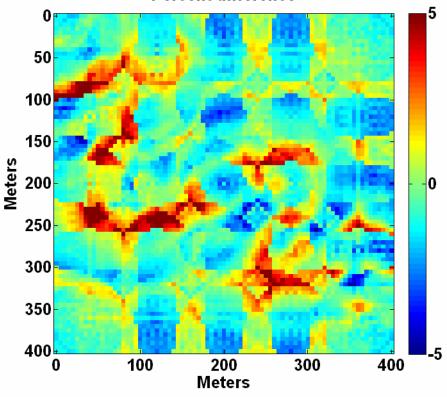
Stack:

Featureless: up to 4%, Channel: up to 9%

Percent difference

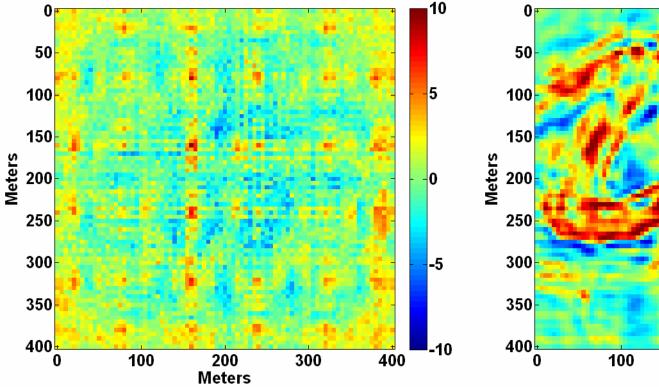


Percent difference

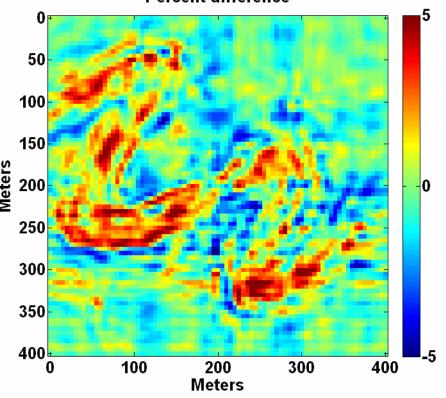


Poststack migration: Featureless: up to 9%, Channel: up to 7%

Percent difference

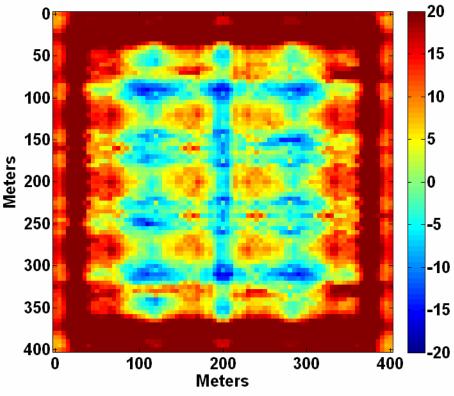


Percent difference

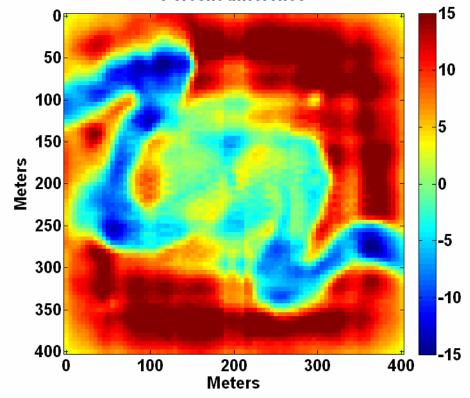


#### UofC Prestack migration: Featureless: up to 17%, Channel: up to 14%

Percent difference



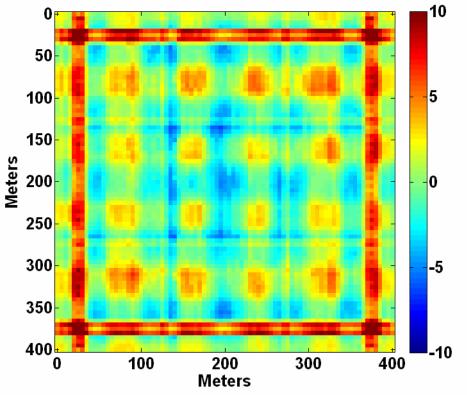
Percent difference



Industrial Prestack migration A: Featureless: up to 7%, Channel: up to 13%

Meters

**Percent Difference** 

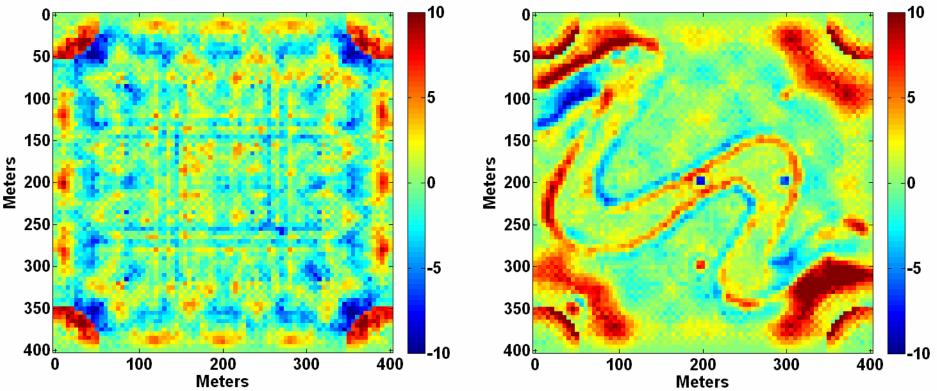


Percent Difference -5 -10 -15 Meters

Industrial Prestack migration B: Featureless: up to 7%, Channel: up to 8%

Percent difference

Percent difference



## **Observations To Date**

- Footprint most organized in stack on shallow reflector
- Footprint randomized somewhat after poststack migration
- Footprint most variable (and largest) in prestack migration, though weights make a difference
- Current method of comparing slices may not be ideal

## **Conclusions and Future Work**

- Developed technique for investigation of footprint
  - Model exhaustive survey with "migration modelling" technique
  - Decimate to realistic survey geometries
  - Process with different methods and compare
- Preliminary results are interesting
- Plans for bigger, more realistic model
- Analyse other decimations
- Research on migration weights and interpolation

## Acknowledgements

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