

Full Waveform Inversion algorithm using Common Scatter Points gathers

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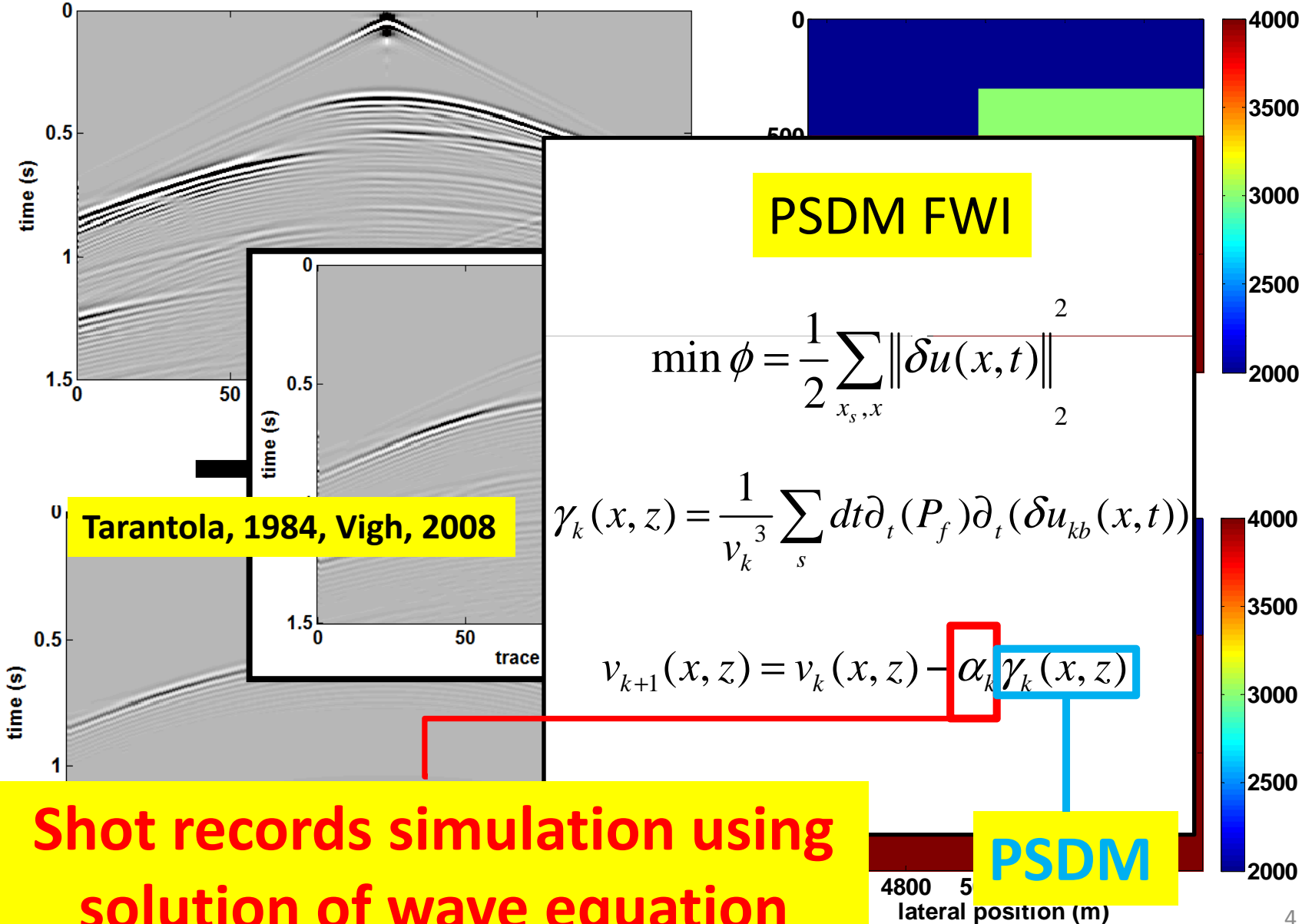
Outline

- Review of Full Waveform Inversion
- PSTM Full Waveform Inversion algorithm
- Examples
- Discussions
- Conclusions

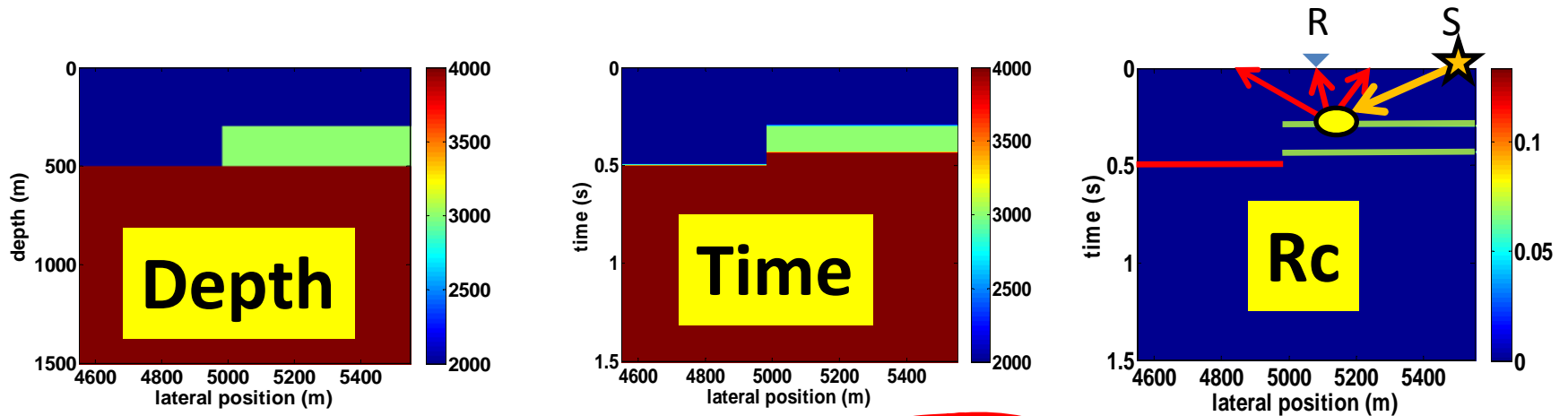
Review

- Nonlinear geophysical optimization process
- Born in mid 1980s due to pioneering work of Lailly(1983) & Tarantola (1984,1986,1988), well developed in more than two decades
- Forward modeling tool including wave equation modeling
- Inverse problem can be solved with gradient based linear iterative methods

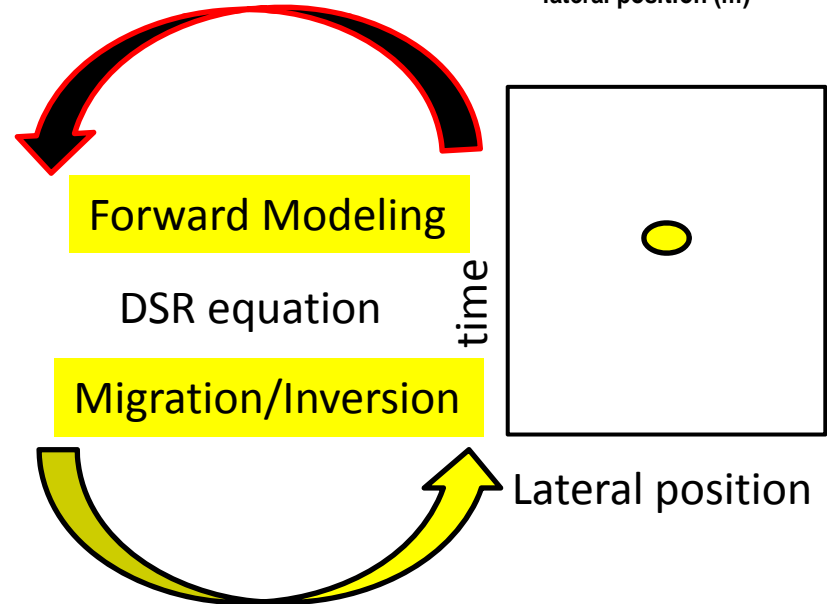
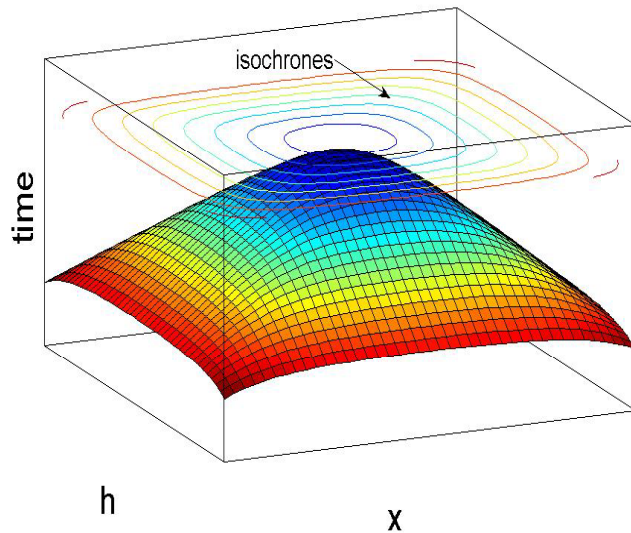
Theory of PSDM FWI



Prestack Time FWI



DSR curve



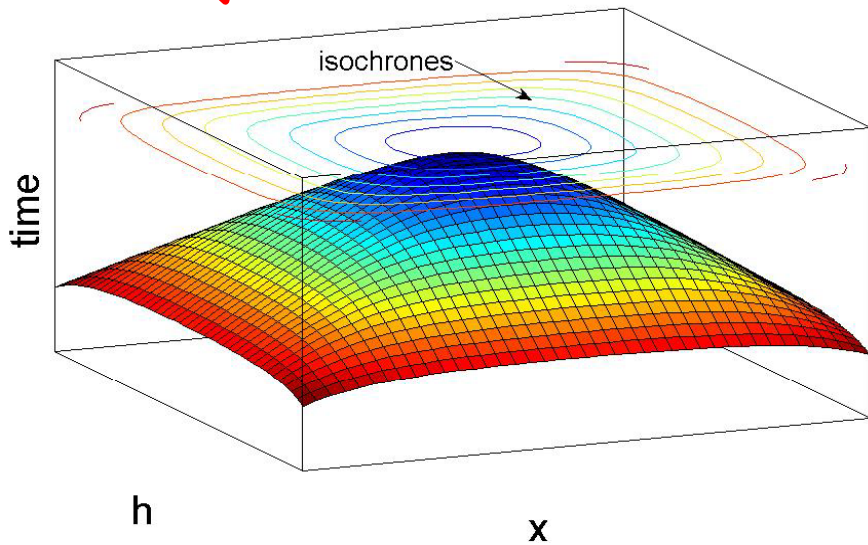
X= Distance between scatterpoint and S/R CMP

h=Half S/R offset

CSP gather

Offset domain

DSR curve



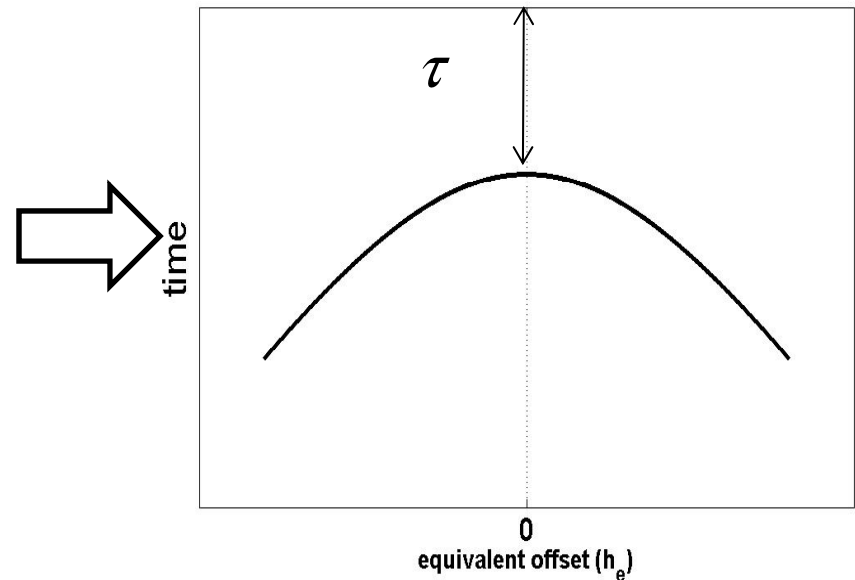
$$t(S, G) = \sqrt{\frac{\tau^2}{4} + \frac{(X+h)^2}{v^2}} + \sqrt{\frac{\tau^2}{4} + \frac{(X-h)^2}{v^2}}$$

X = Distance between scatterpoint and S/R CMP

h = Half S/R offset

Equivalent Offset domain

CSP gather



$$t(S, G) = \sqrt{\tau^2 + \left(\frac{2h_e}{v}\right)^2}$$

PSTM FWI Inversion

linearization

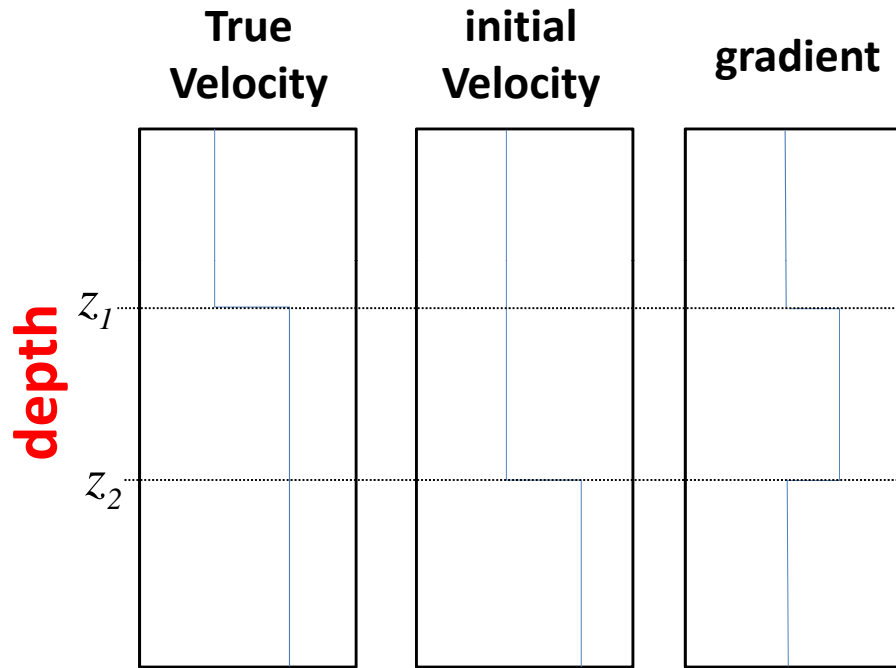
$$R_c(x, \tau) = -\frac{1}{4} \frac{\partial}{\partial \tau} \text{Ln} \left(\frac{1}{v(x, \tau)} \right)^2$$

$$\frac{1}{(v + \delta v)^2} = \frac{1}{v^2(x, \tau)} - \frac{2\delta v}{v^3(x, \tau)} + o(\delta v)^2$$

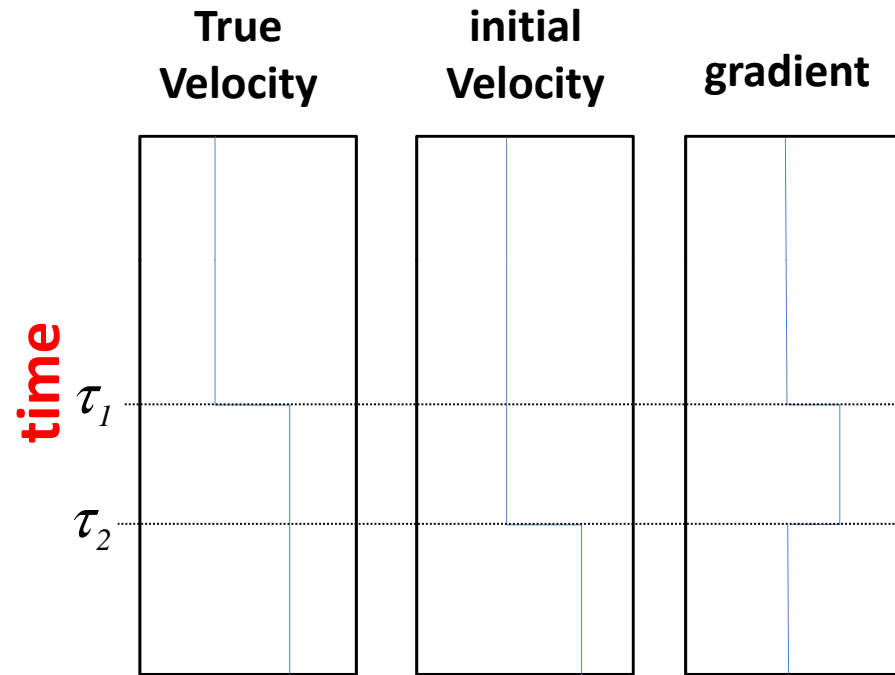
$$\delta u(x, h, t) = \int K \times \left(\frac{\delta v(x', \tau = \sqrt{t^2 - \frac{4h_e^2}{v^2}})}{v^3(x', \tau)} * \ddot{s}(\tau) \right) d\tau dh_e dx'$$

$$\gamma(x, \tau)$$

Gradient Computation PSTM vs PSDM



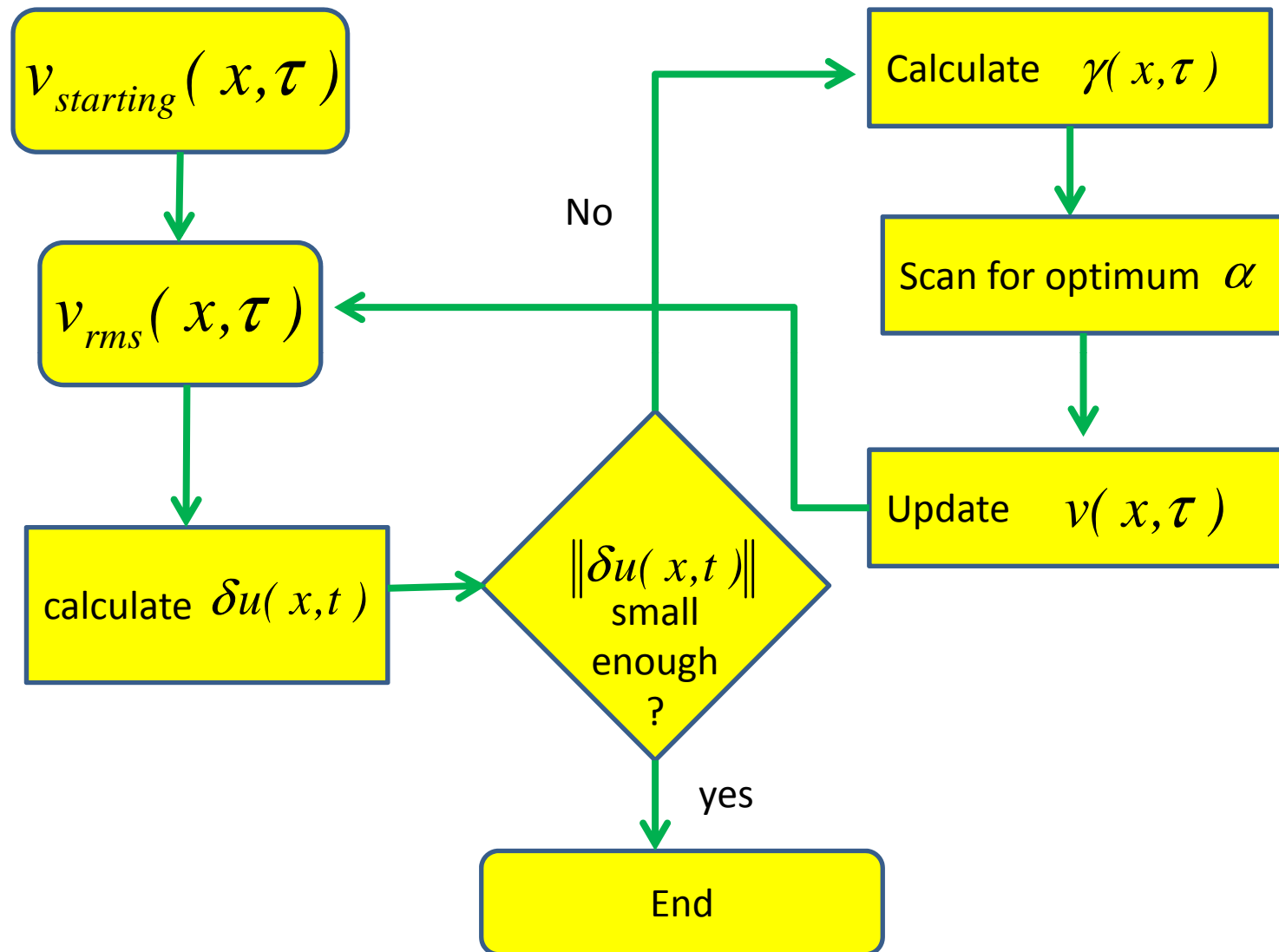
PSDM FWI



PSTM FWI

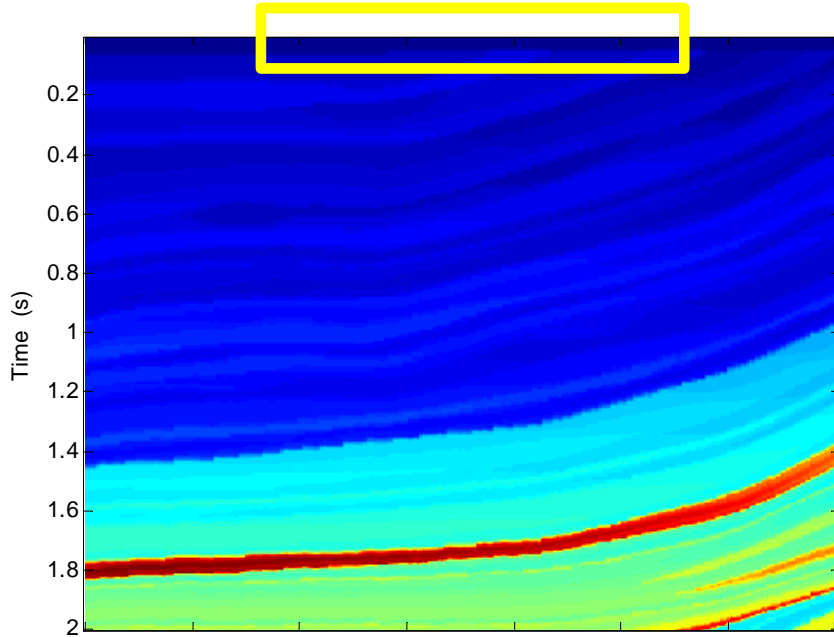
Innanen, 2011,
Geophysical inversion II: seismic inversion:U of Calgary,
unpublished course notes.

Algorithm of PSTM FWI

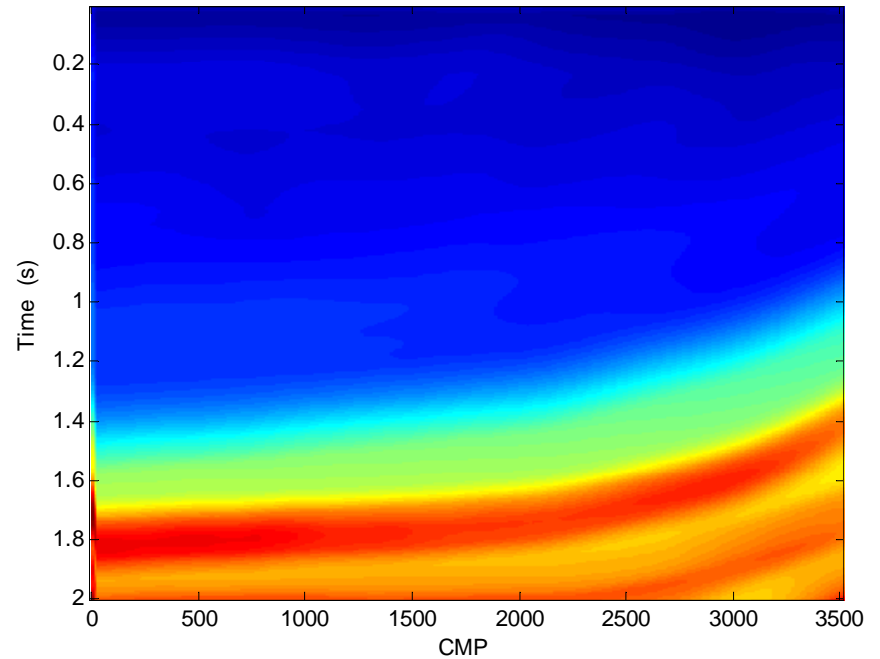


Synthetic Example

21 shot records

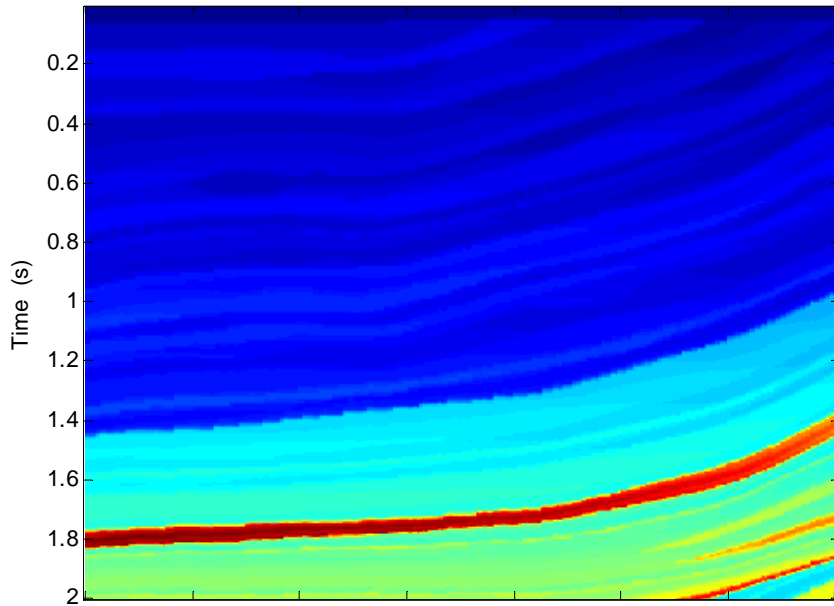


true velocity in time

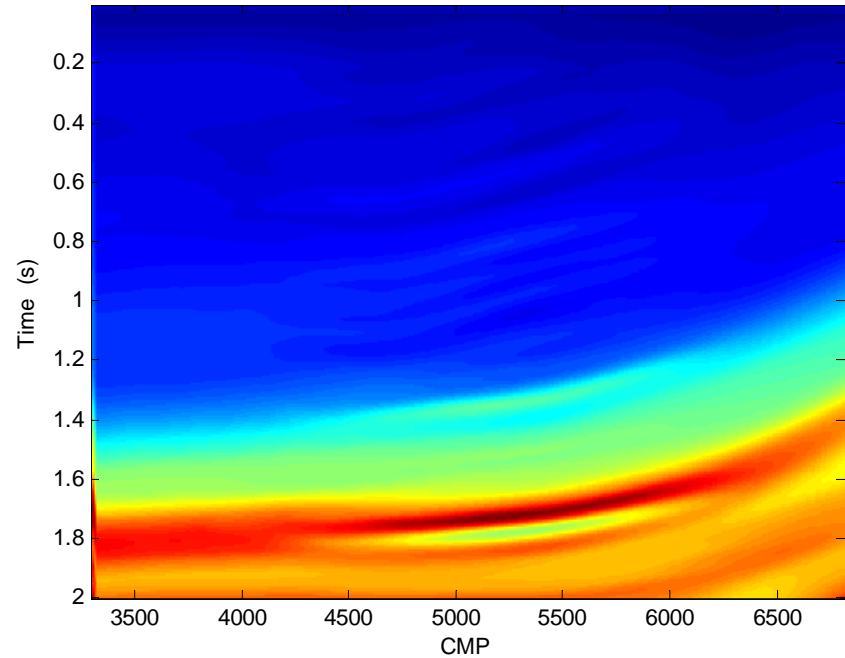


initial velocity in time

Synthetic Example

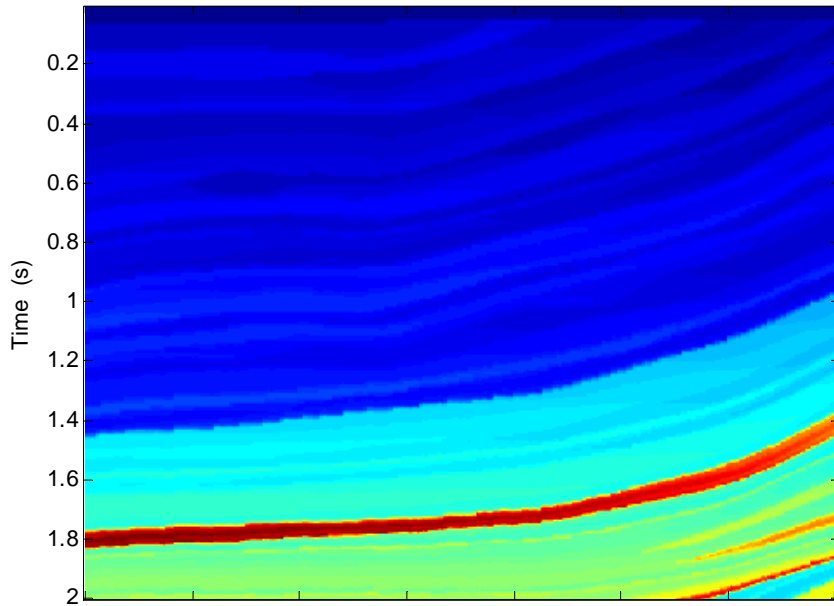


true velocity in time

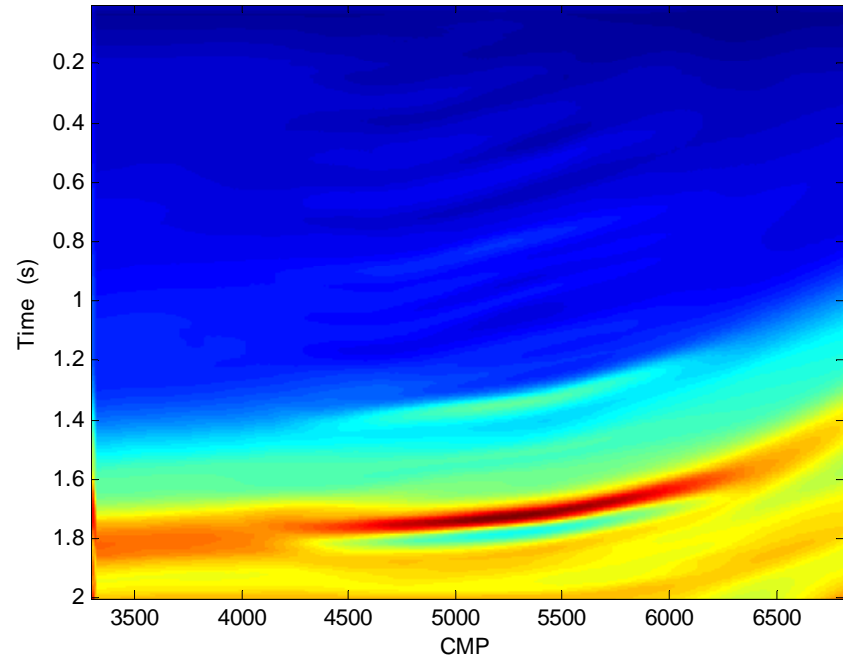


**updated velocity
Iteration 5**

Synthetic Example

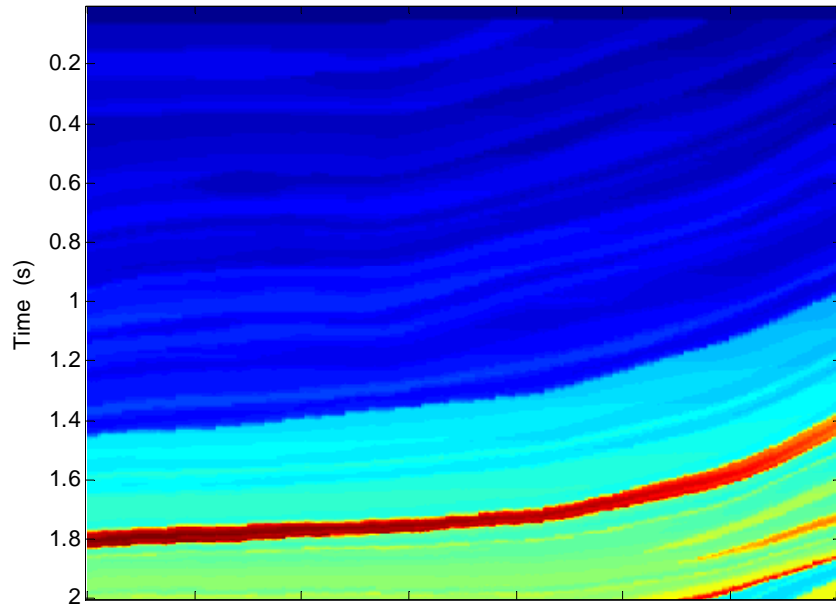


true velocity in time

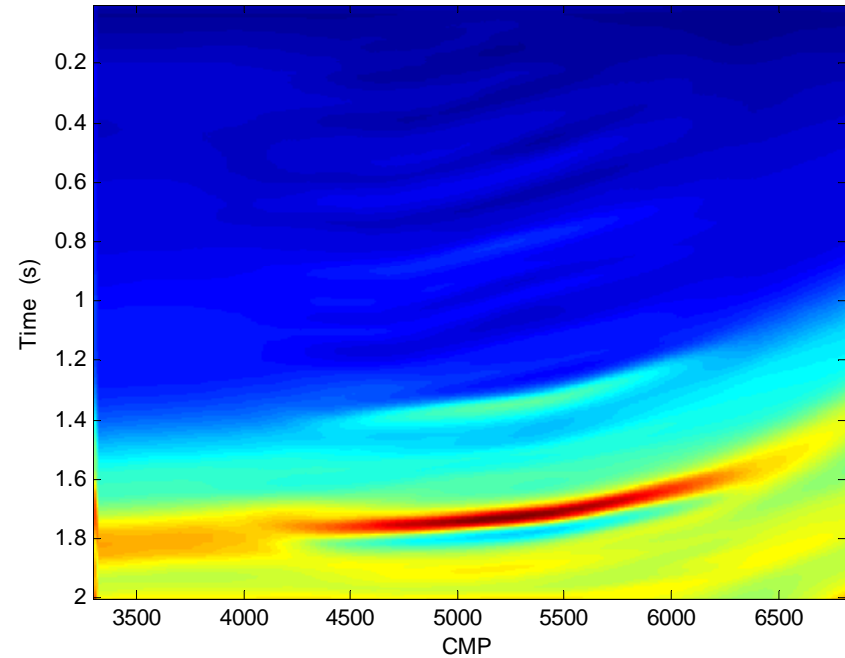


**updated velocity
Iteration 15**

Synthetic Example

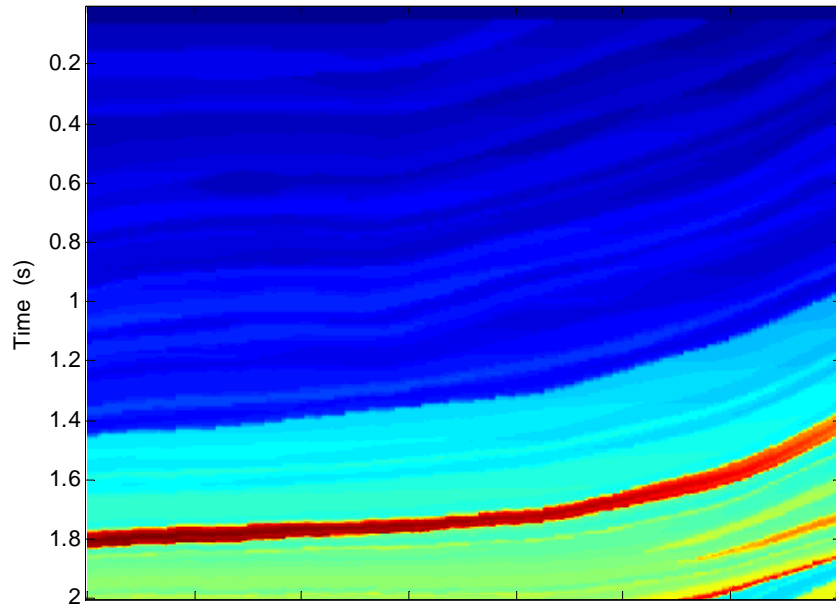


true velocity in time

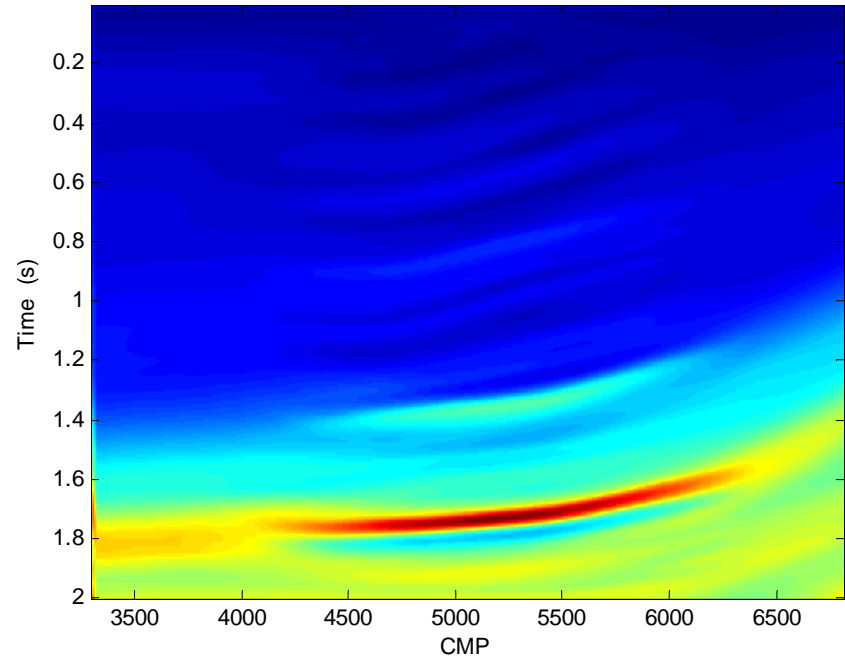


**updated velocity
Iteration 25**

Synthetic Example

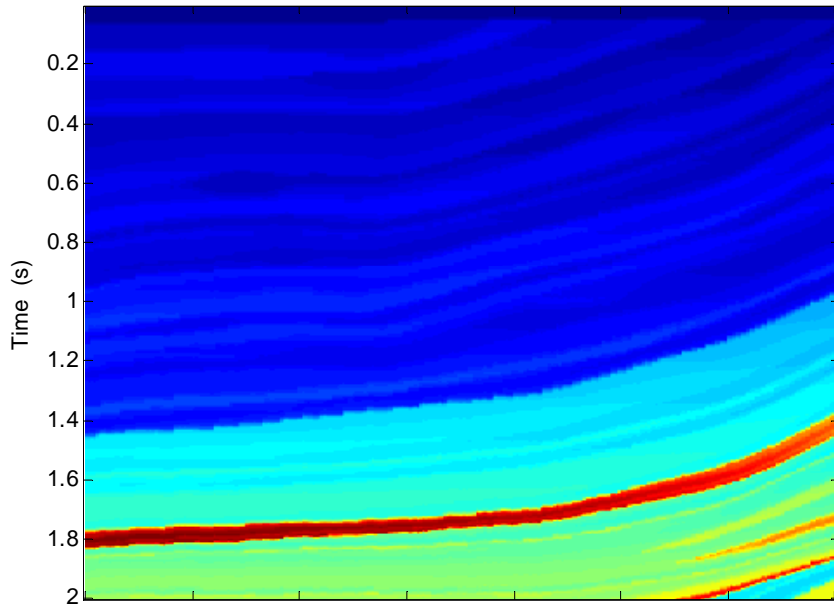


true velocity in time

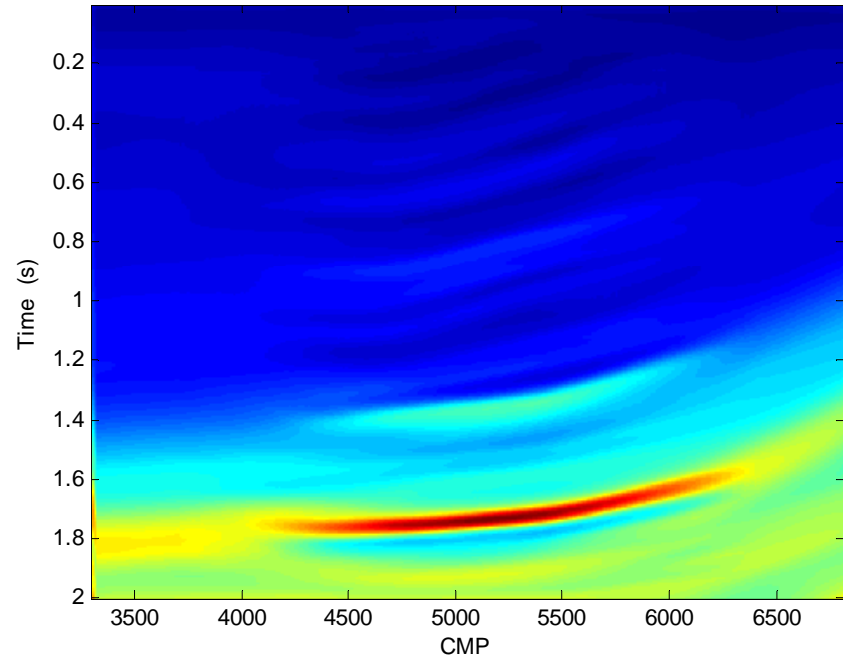


**updated velocity
Iteration 30**

Synthetic Example

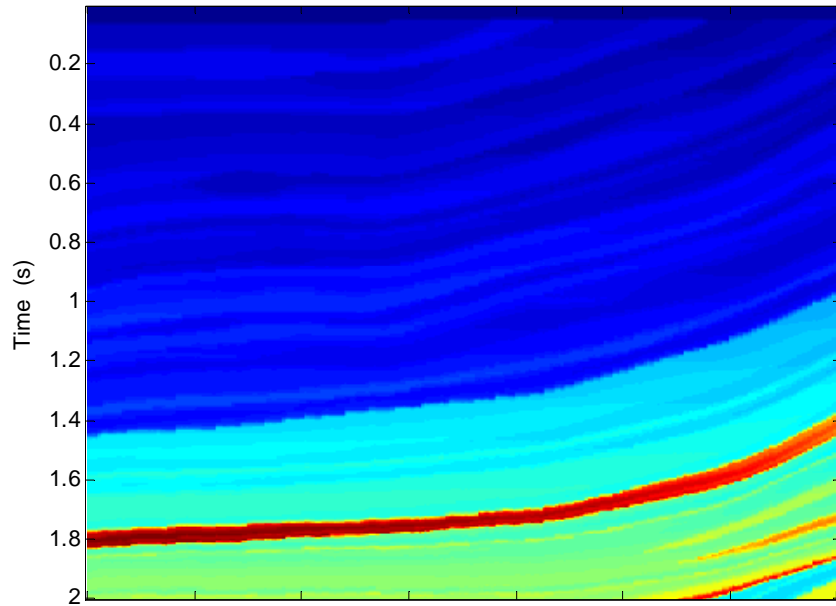


true velocity in time

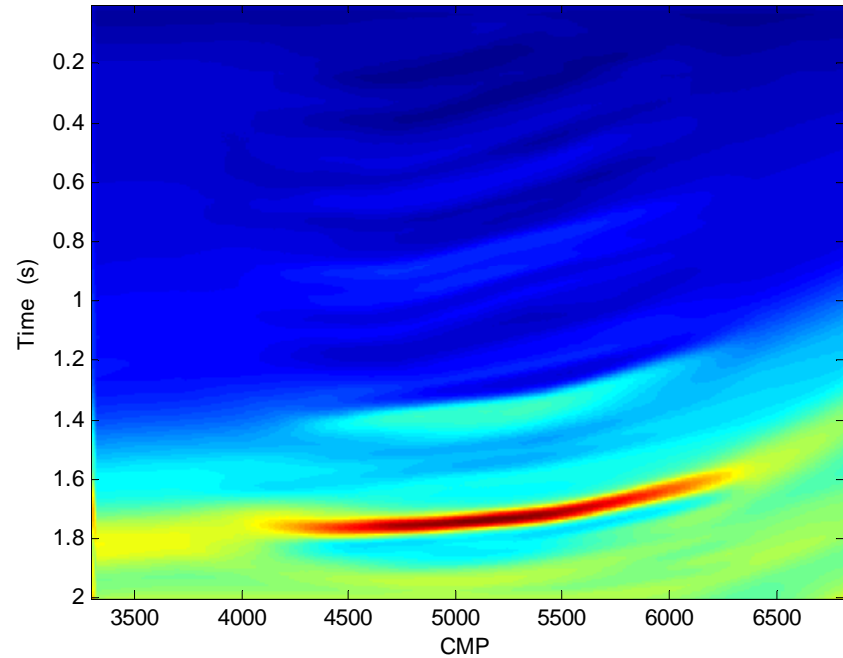


**updated velocity
Iteration 35**

Synthetic Example

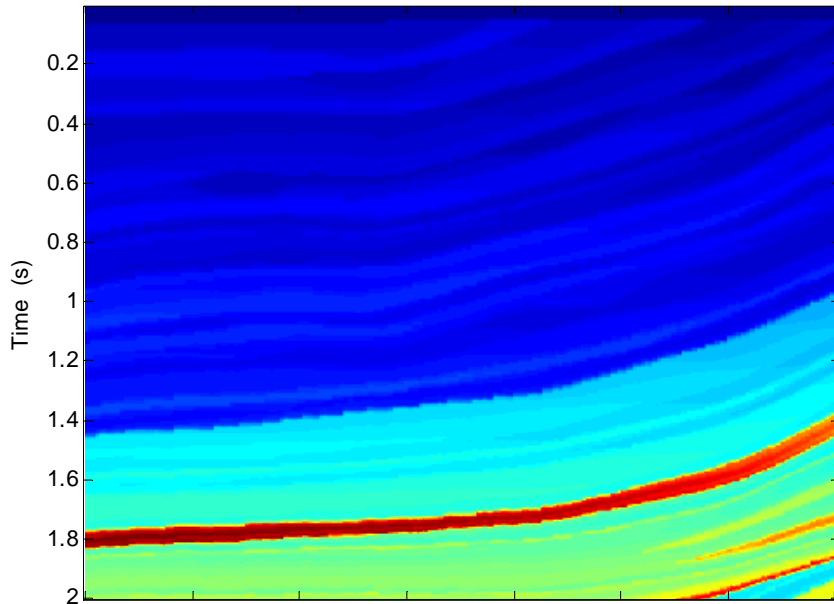


true velocity in time

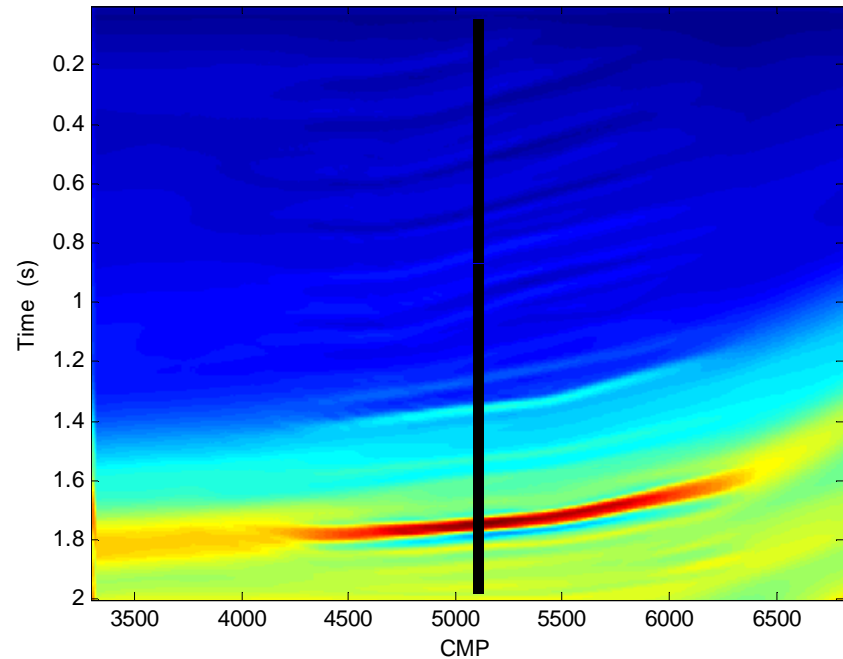


**updated velocity
Iteration 40**

Synthetic Example

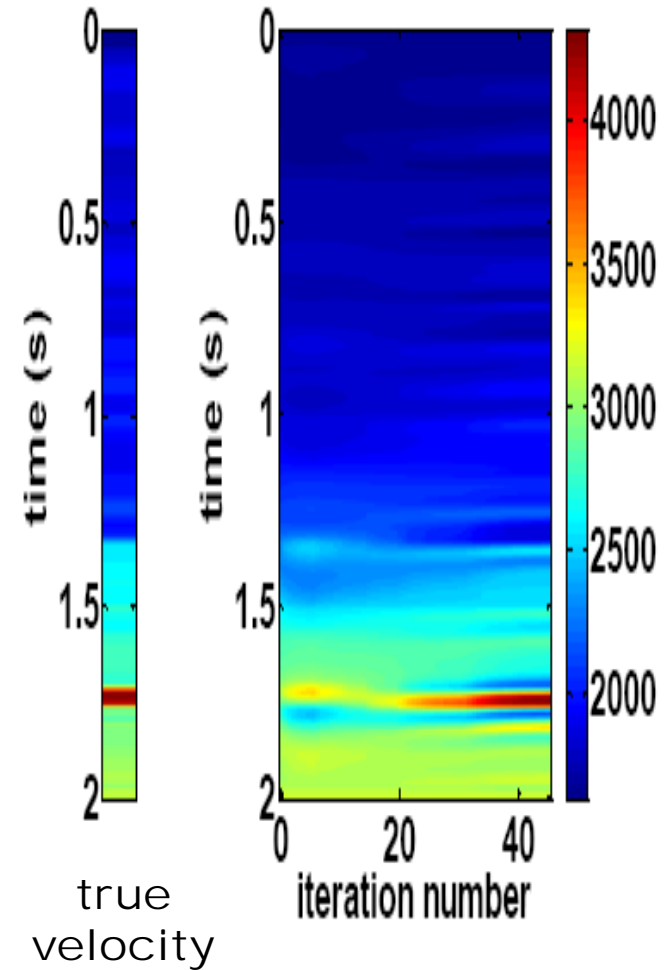
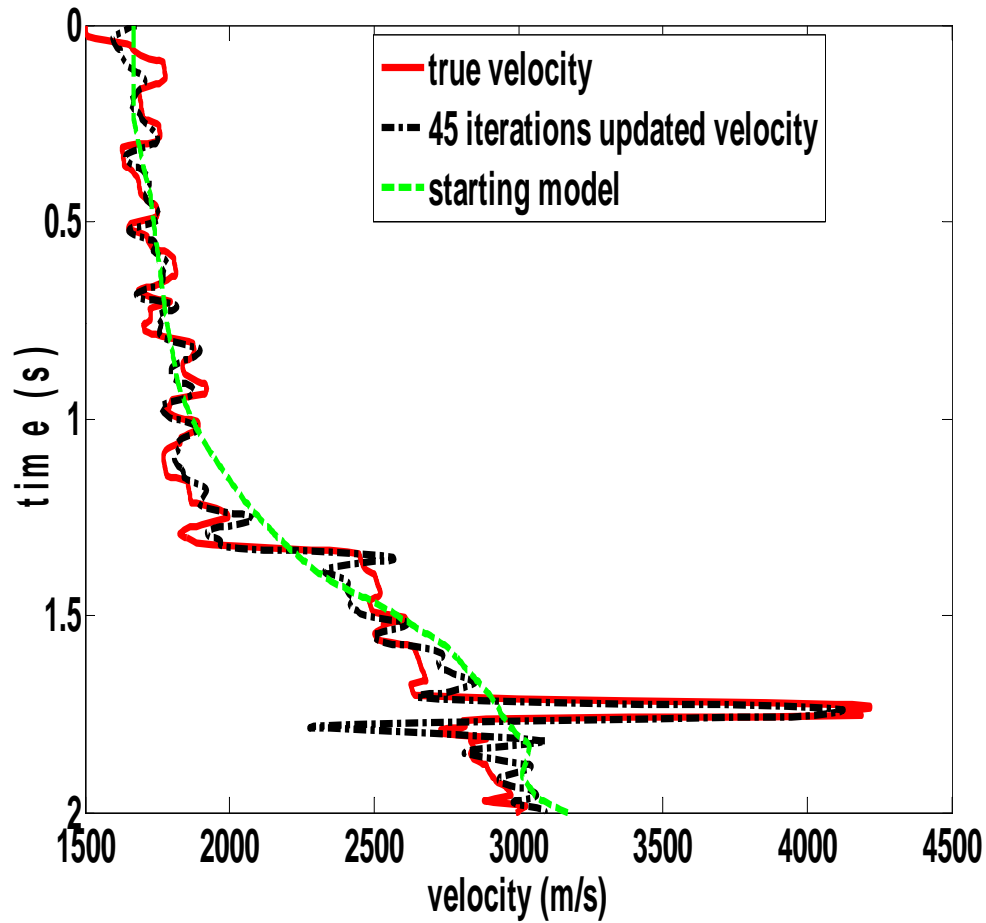


true velocity in time



**updated velocity
Iteration 55**

Synthetic Example

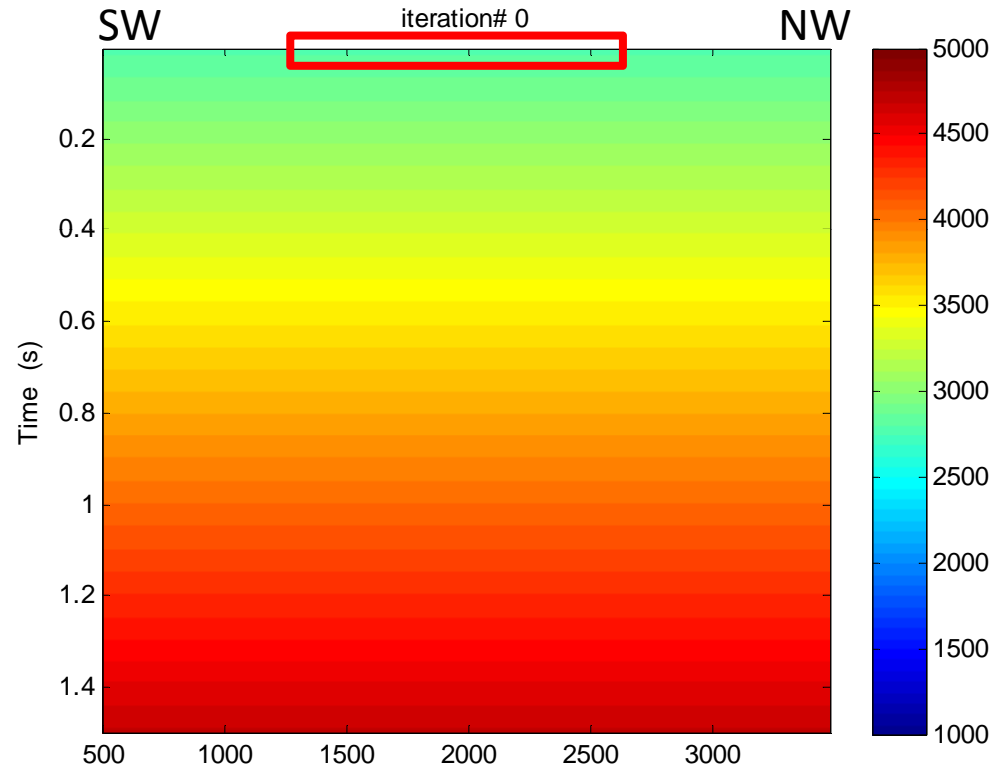


Example 2

Hussar current results

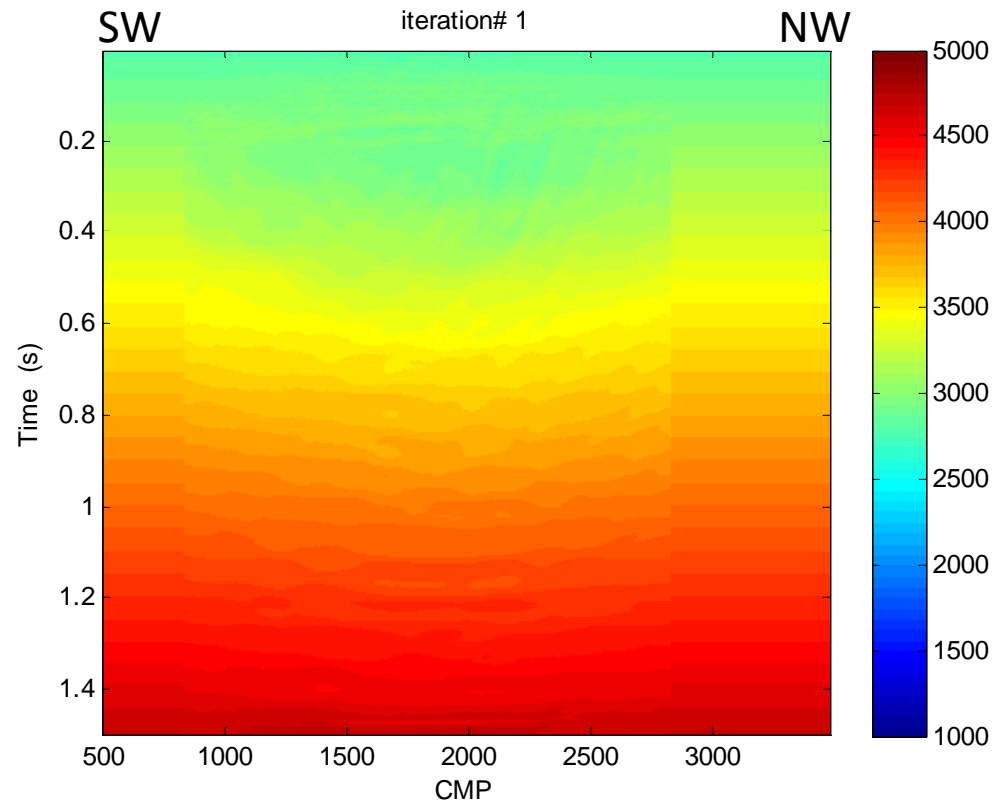
Hussar example

initial velocity



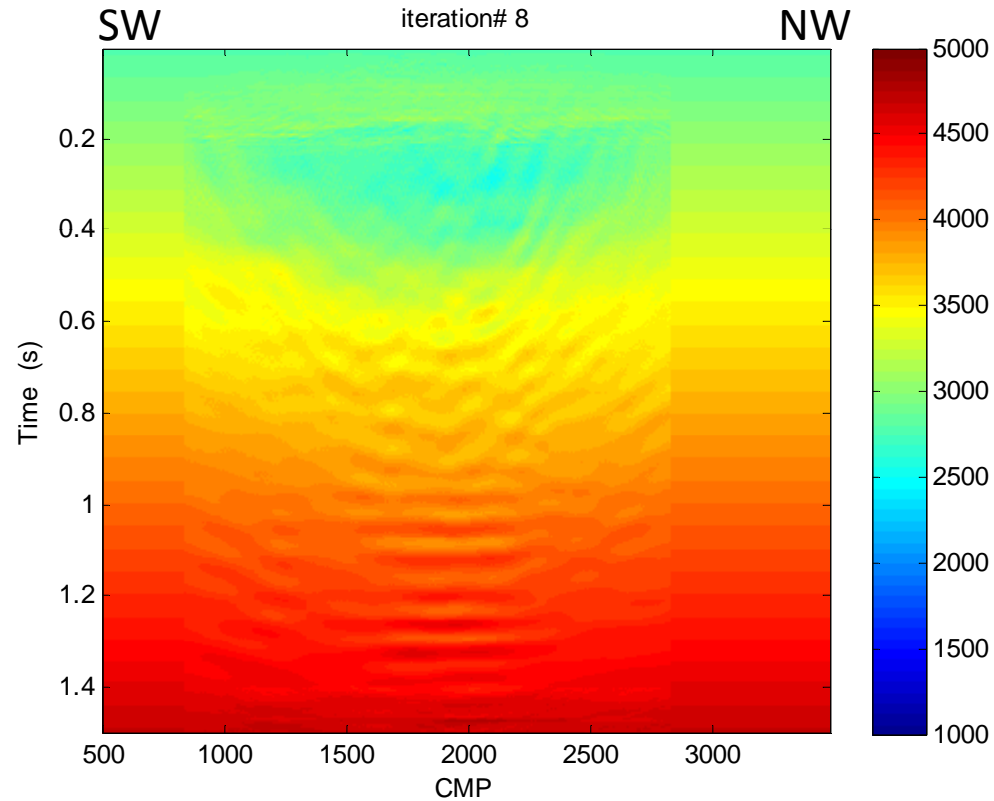
Hussar example

updated velocity



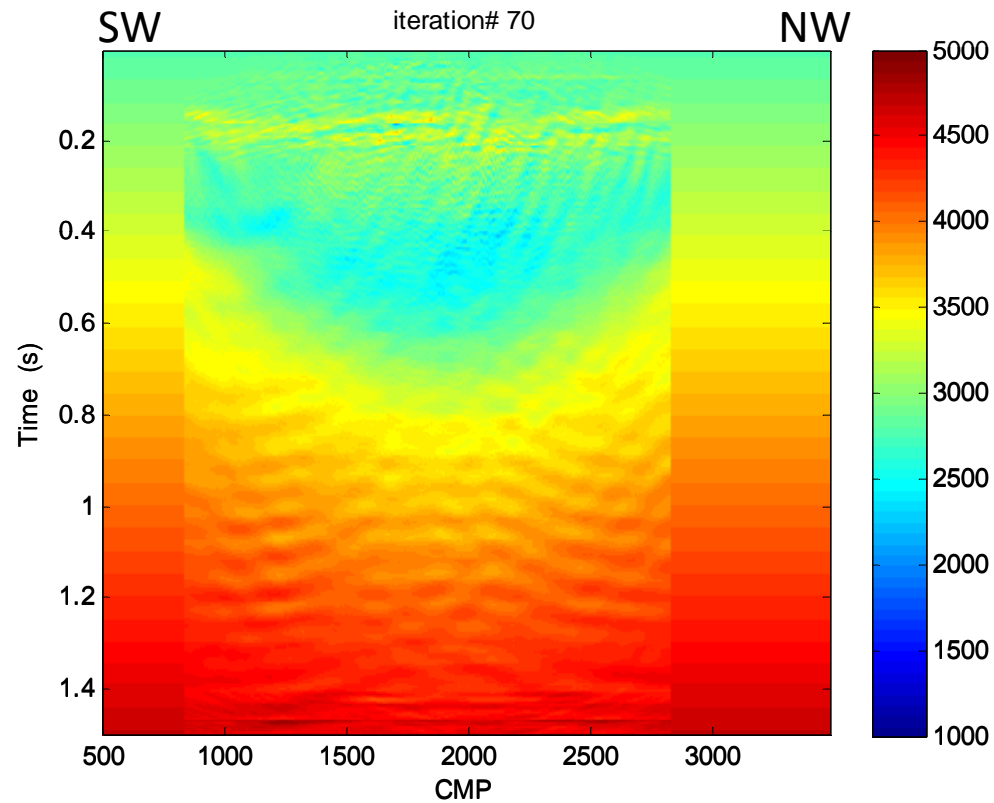
Hussar example

updated velocity

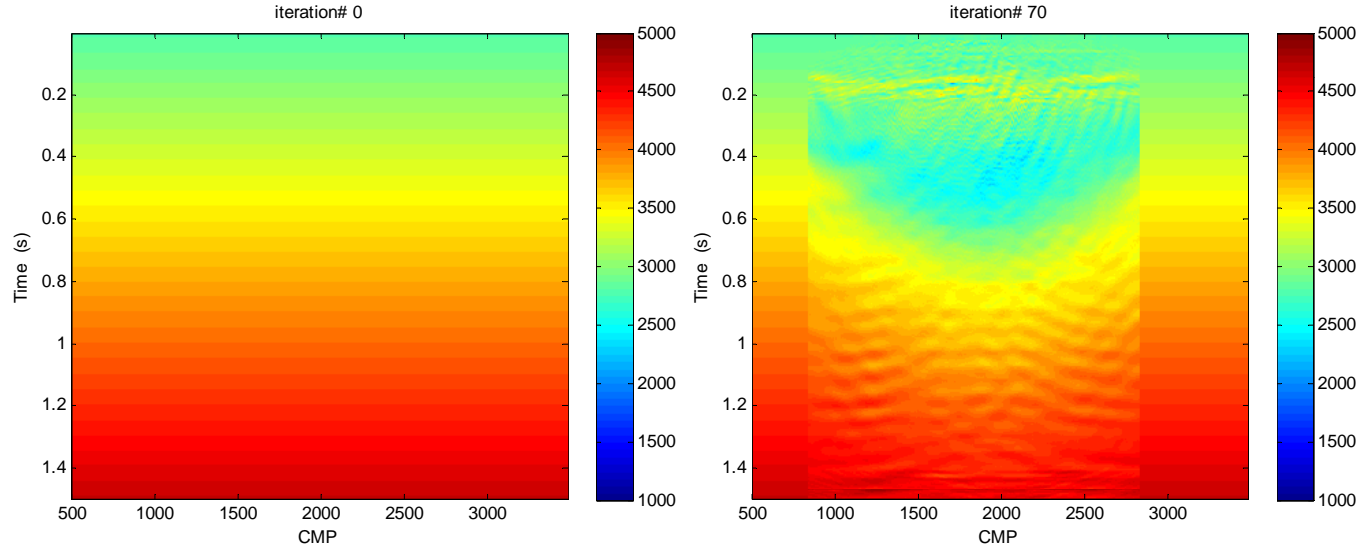


Hussar example

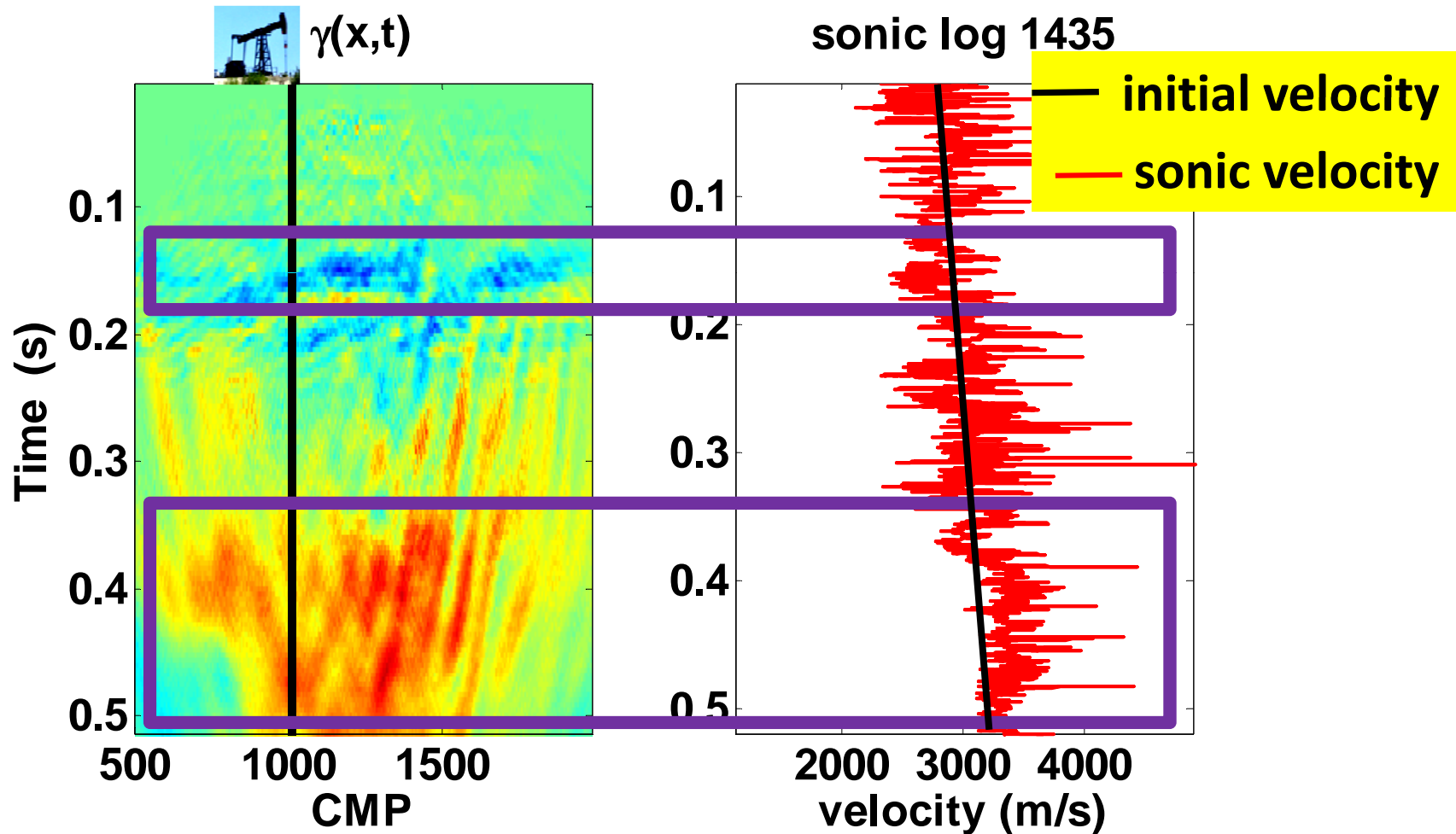
updated velocity



Hussar example



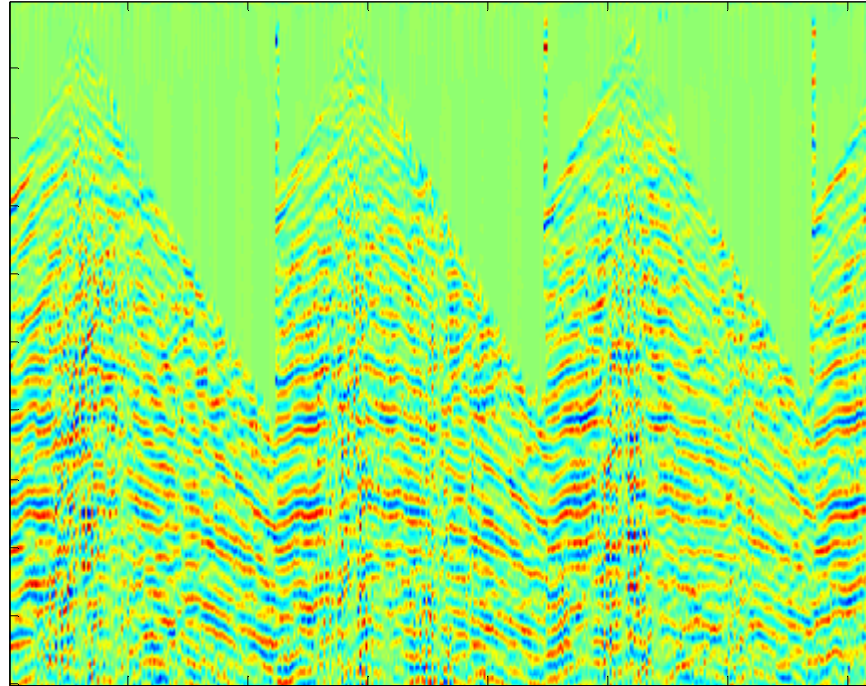
Hussar example



Gradient function In time

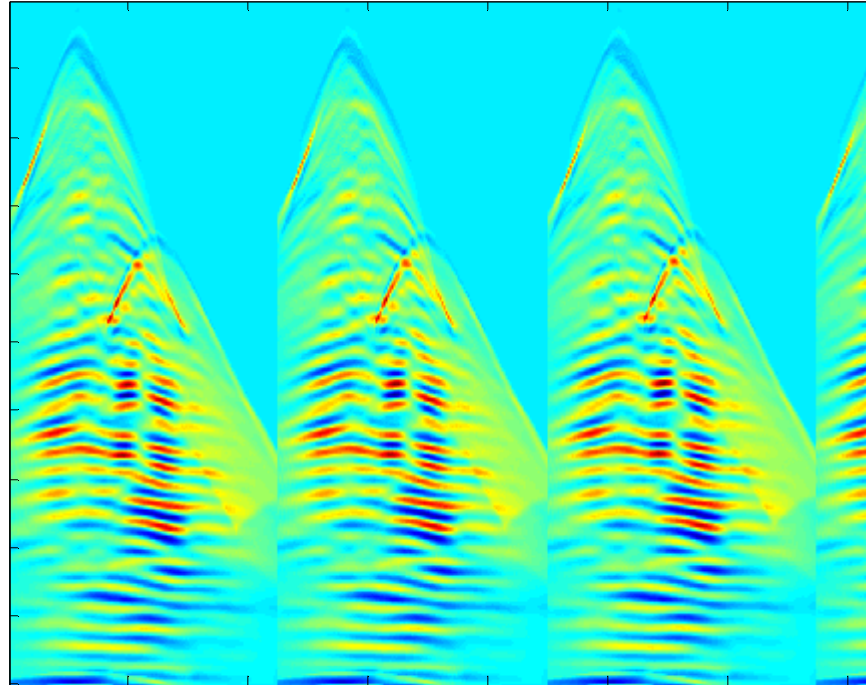
Shot records comparison

real data



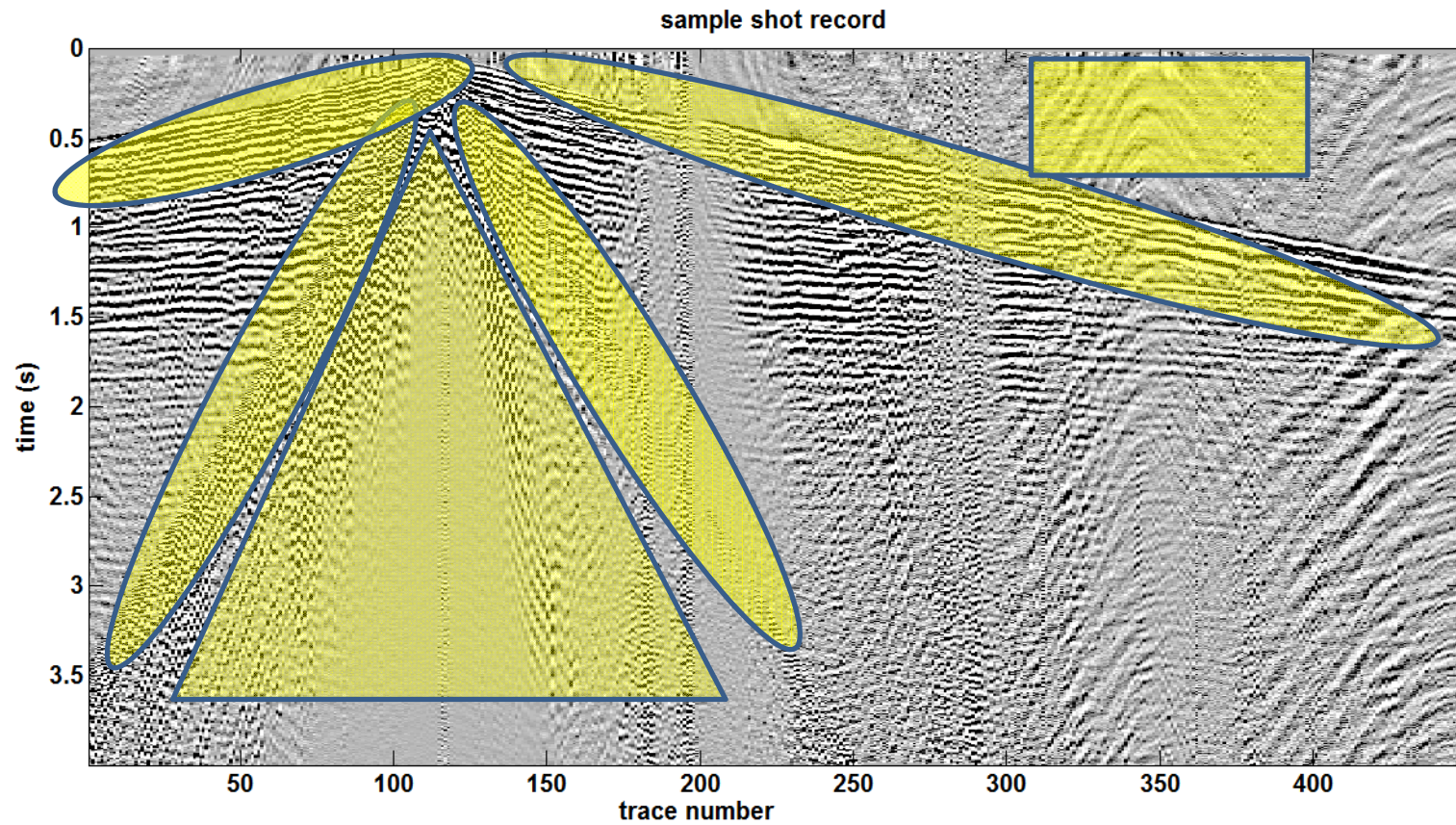
Shot records comparison

predicted data



Discussions

real data



Comments

- Converted wave
- Anisotropic modeling /inversion

Conclusions

- ✓ Developed a PSTM FWI algorithms for velocity inversion.
- ✓ Use CSP gathers for initial velocity model.
- ✓ Not accurate for complex structures because of using time migration forward and inverse process.
- ✓ Faster.

Acknowledgments

- CREWES Sponsors for supports
- Dr. Kristopher Innanen
- Naser Yousefzadeh
- Marcus Wilson
- Ben Wards

THANK YOU !

hyperbola tilt

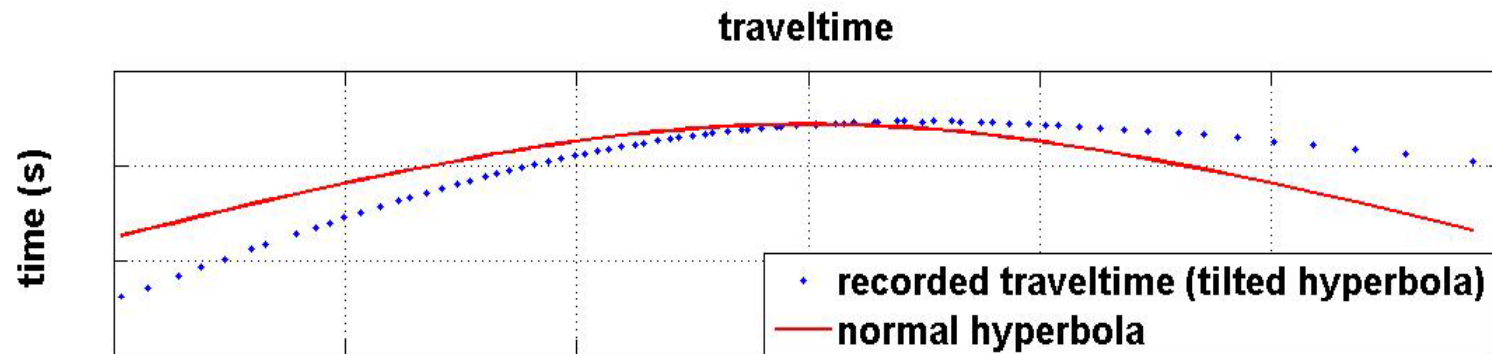
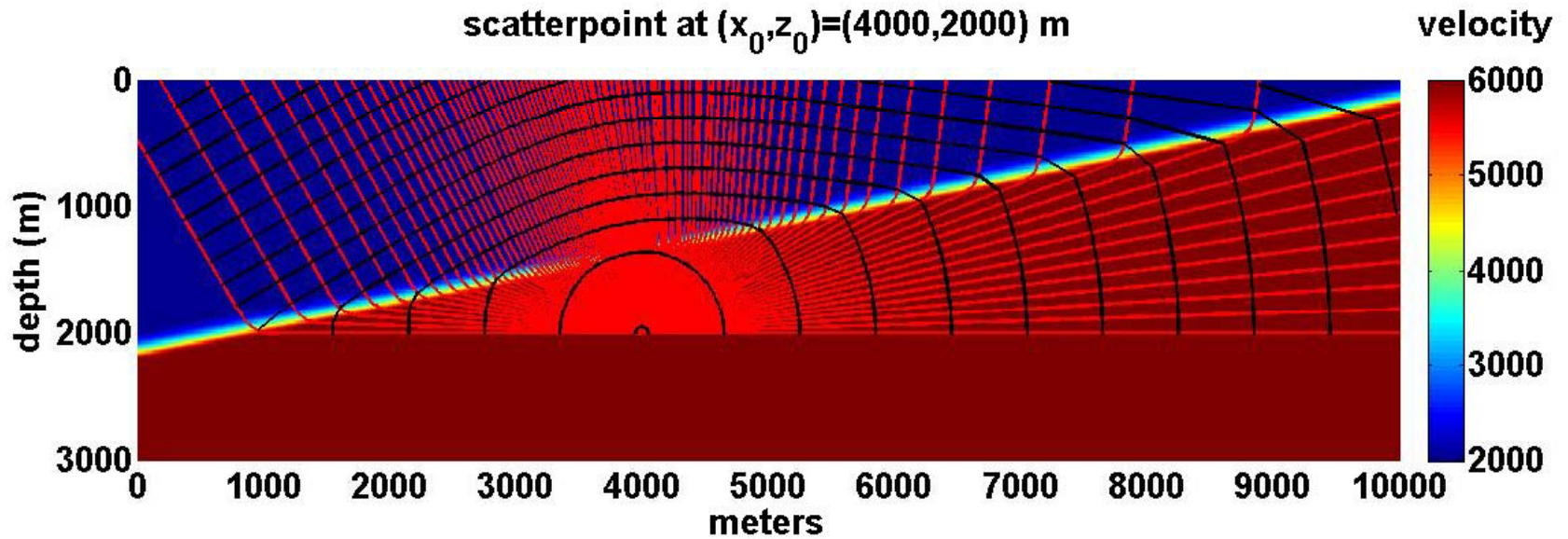
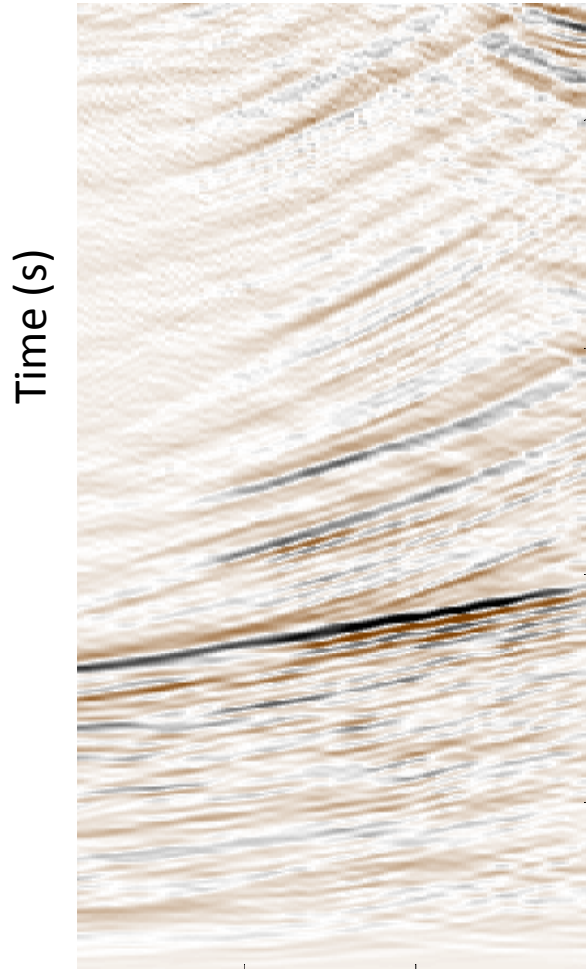


Image Enhancements

Regular PSTM



PSTM + removed Tilt

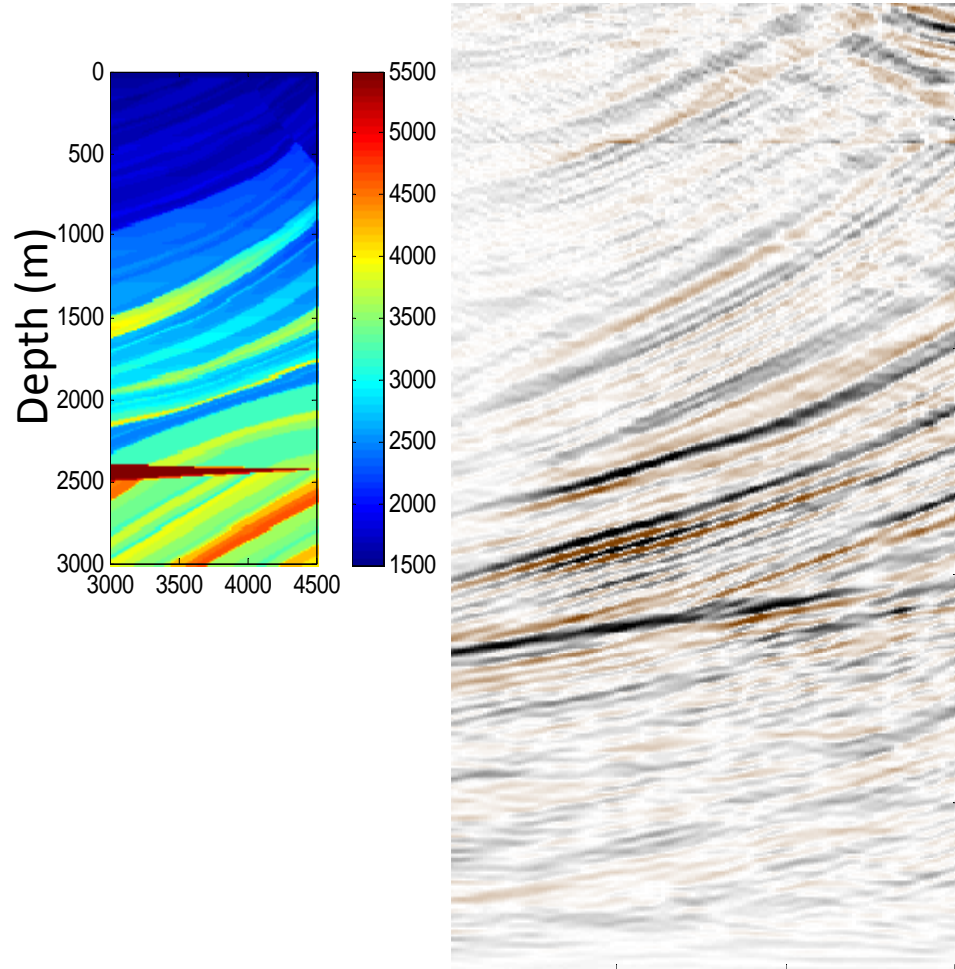


Image Enhancements

Regular PSTM



PSTM + removed Tilt

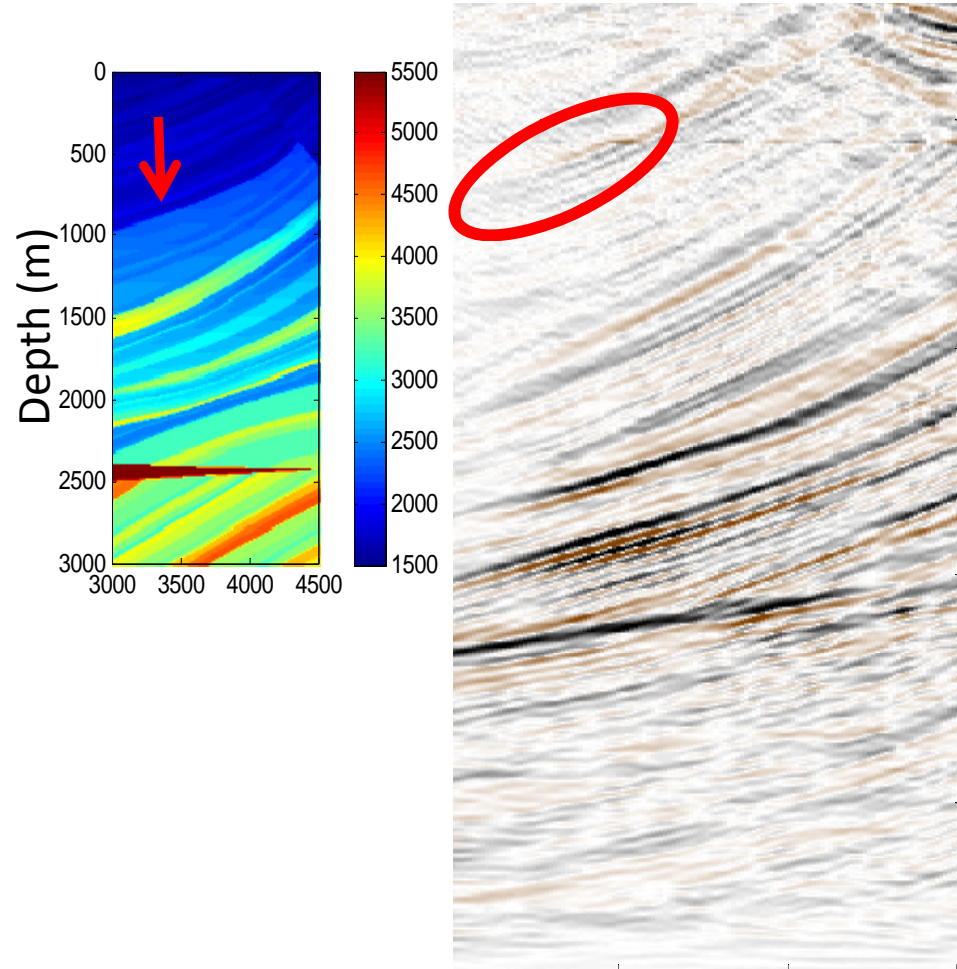
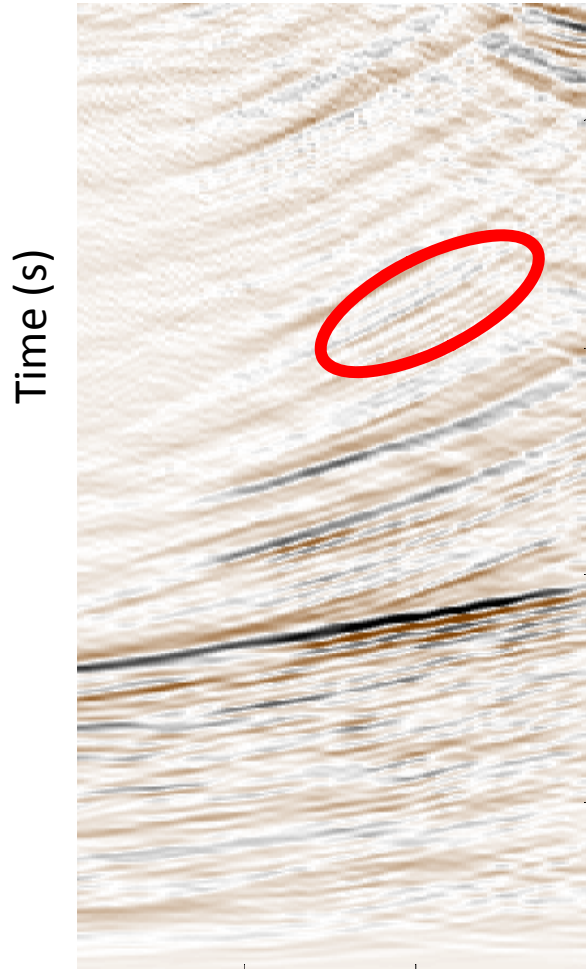


Image Enhancements

Regular PSTM



PSTM + removed Tilt

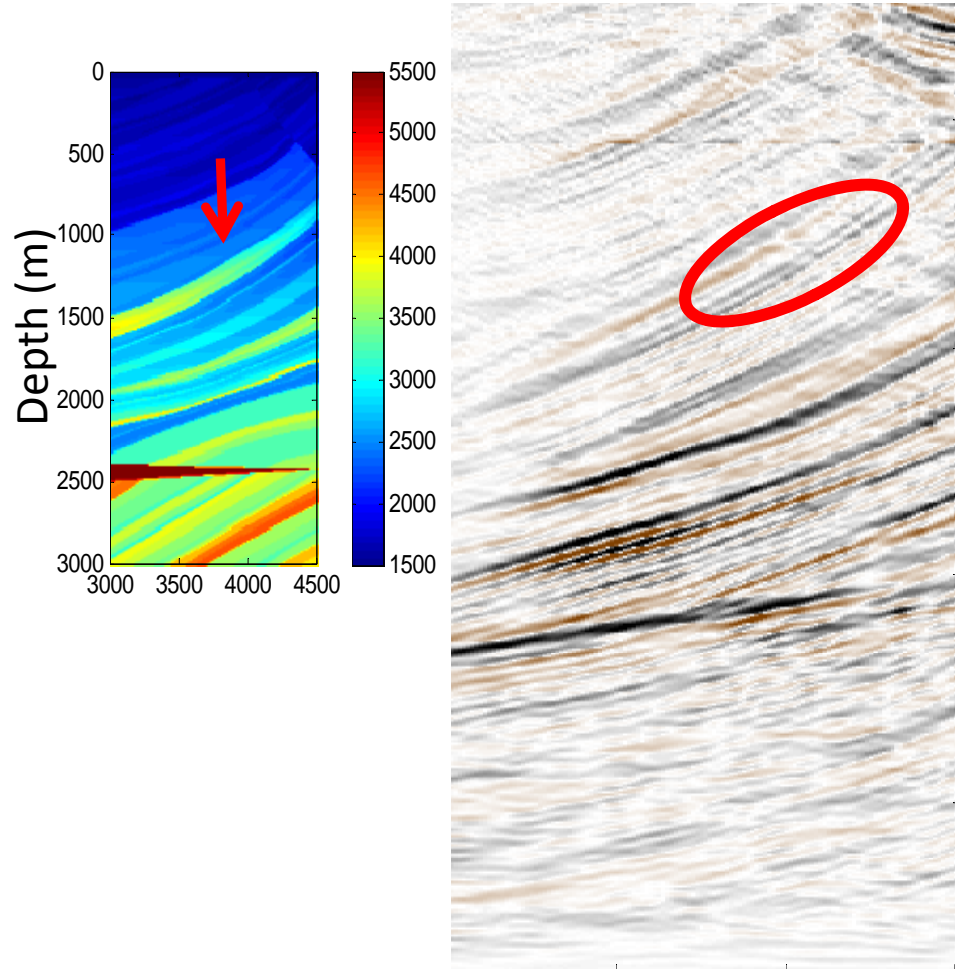
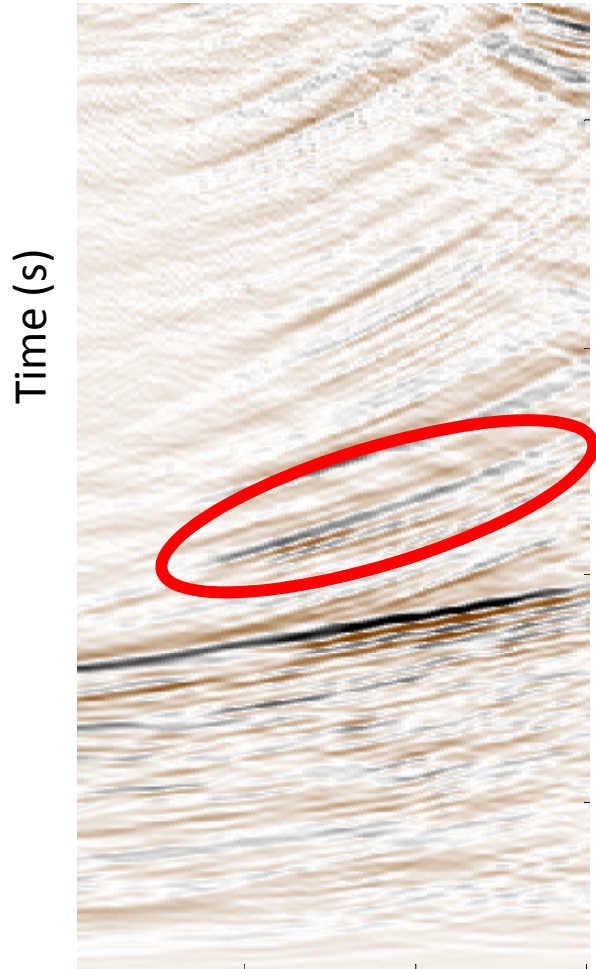


Image Enhancements

Regular PSTM



PSTM + removed Tilt

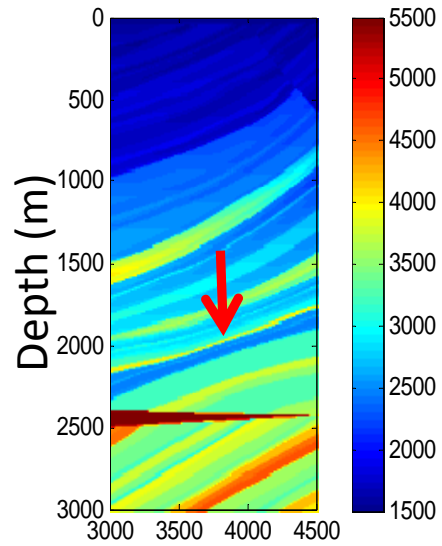
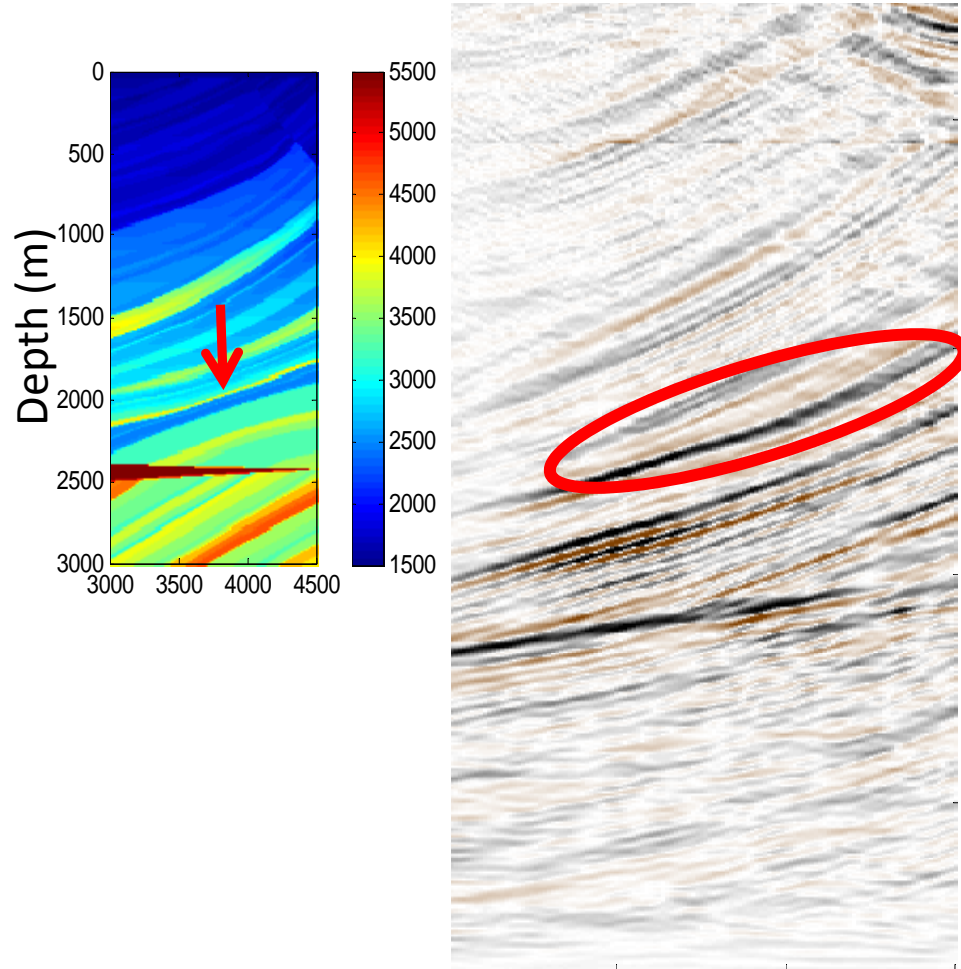
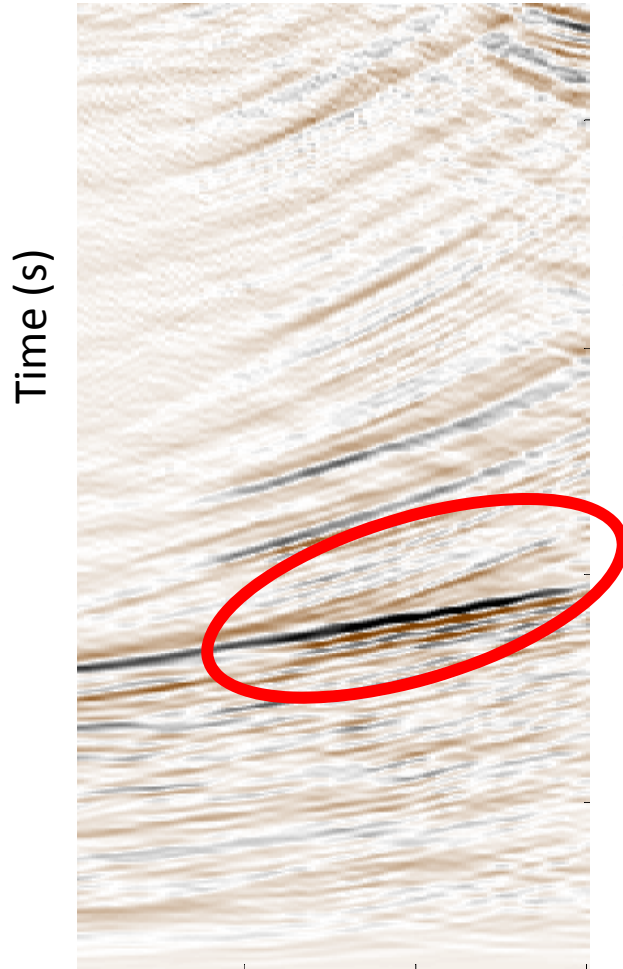


Image Enhancements

Regular PSTM



PSTM + removed Tilt

