



David C. Henley

THROUGH A GLASS DARKLY: IMPROVING RAYPATH INTERFEROMETRY

Summary

- Principles of raypath interferometry
- Successful field data examples
- The two key algorithms in raypath interferometry
 - *Reference wavefield construction*
 - *Raypath domain transform*
- Comparison of new methods with old
- Conclusions

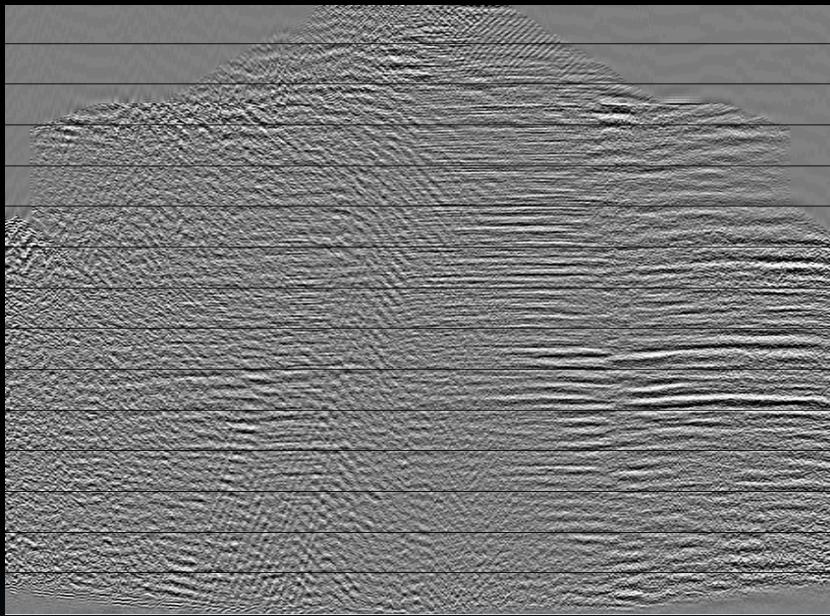
Principles of raypath interferometry

- *Static shifts* replaced by *Deconvolution* (to include **near-surface effects**)
- *Surface consistency* replaced by *Raypath consistency* (to include **non-vertical raypaths**)
- *Surface functions* introduced (to implement new concepts)
- *Surface functions* estimated from *cross-correlations*, removed by *inverse filtering*

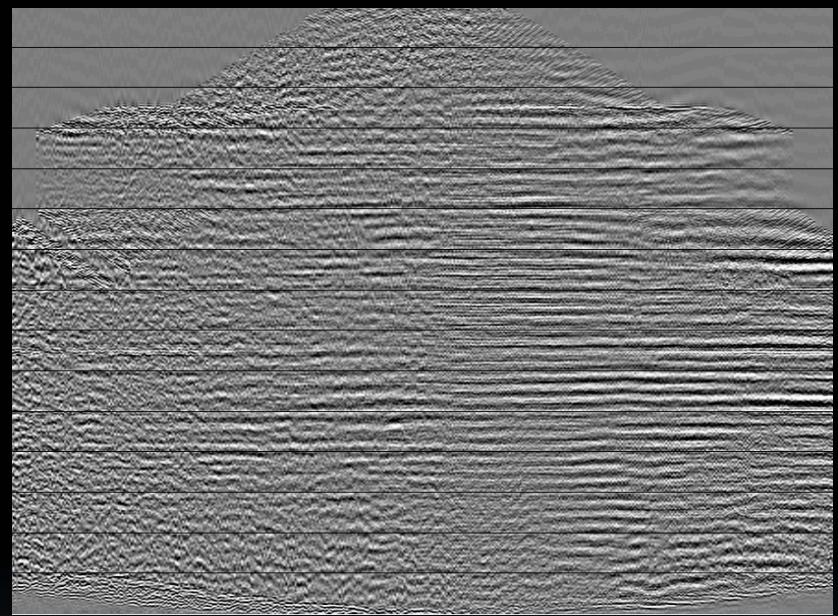
Field data examples

- *Hansen Harbour PP*—surface-consistency *mildly* violated, only *source statics* needed
- *MacKenzie Delta PP*—very *large statics*, surface-consistency violated, *multi-path arrivals*
- *Spring Coulee PS*—very *large receiver statics*
- *Hussar PP*—good conventional statics
- *Hussar PS*—very *large receiver statics*, possibly *nonstationary*

Hansen Harbour PP

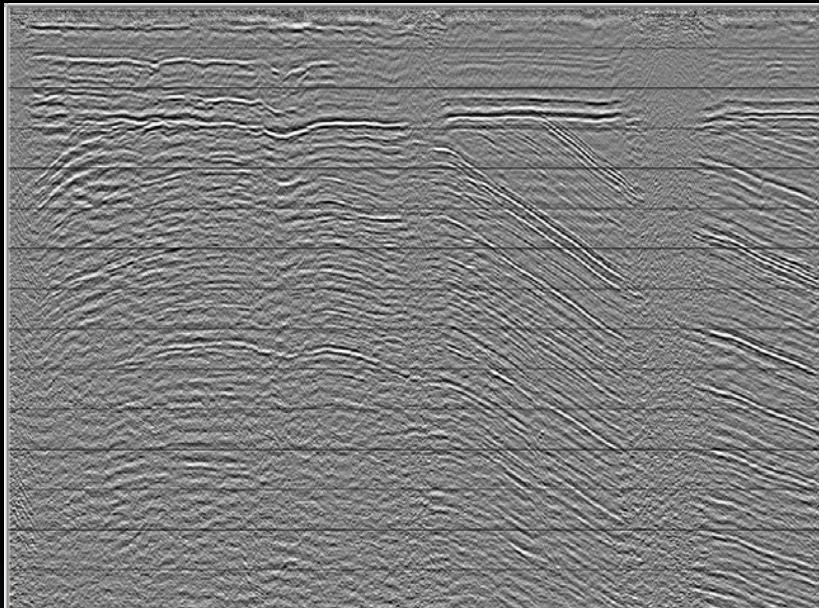


Brute CMP stack—*no statics*

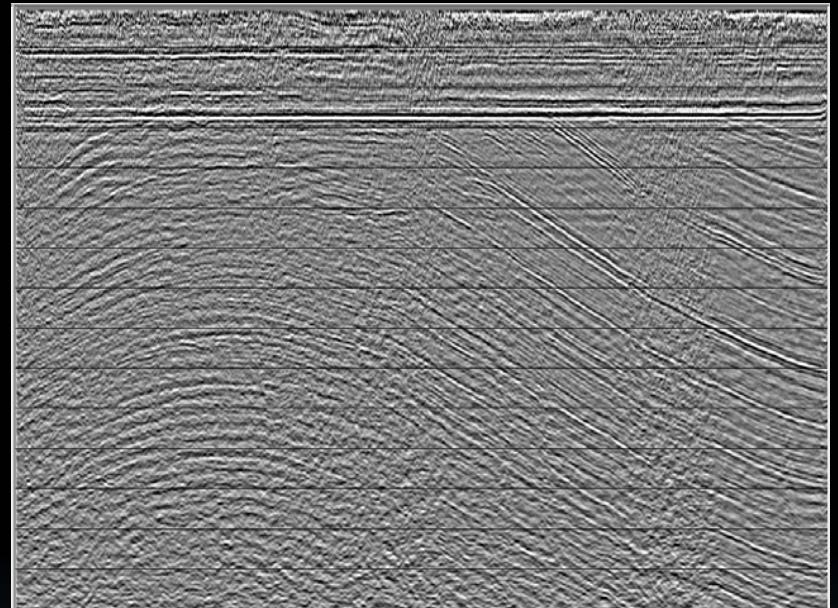


CMP stack—*raypath
interferometry*

MacKenzie Delta PP

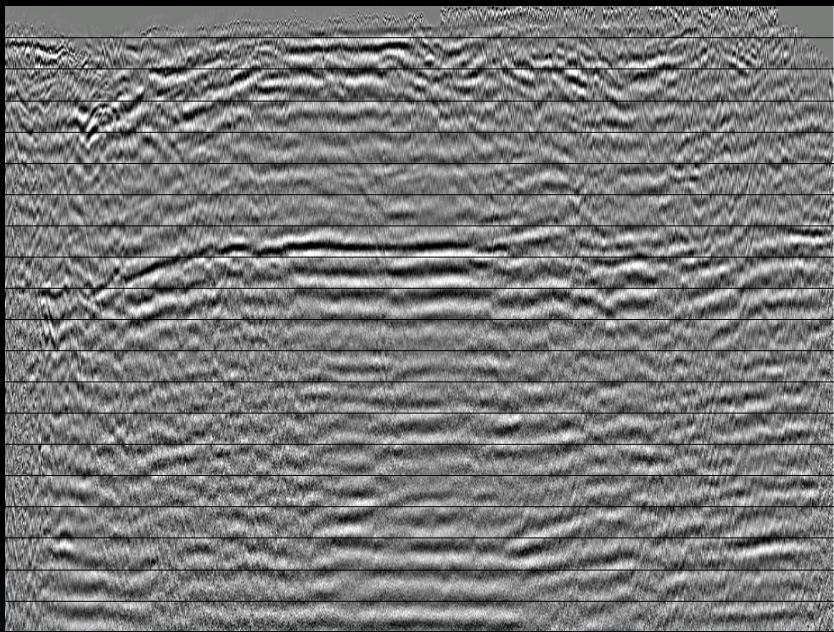


Brute CMP stack—*no statics*

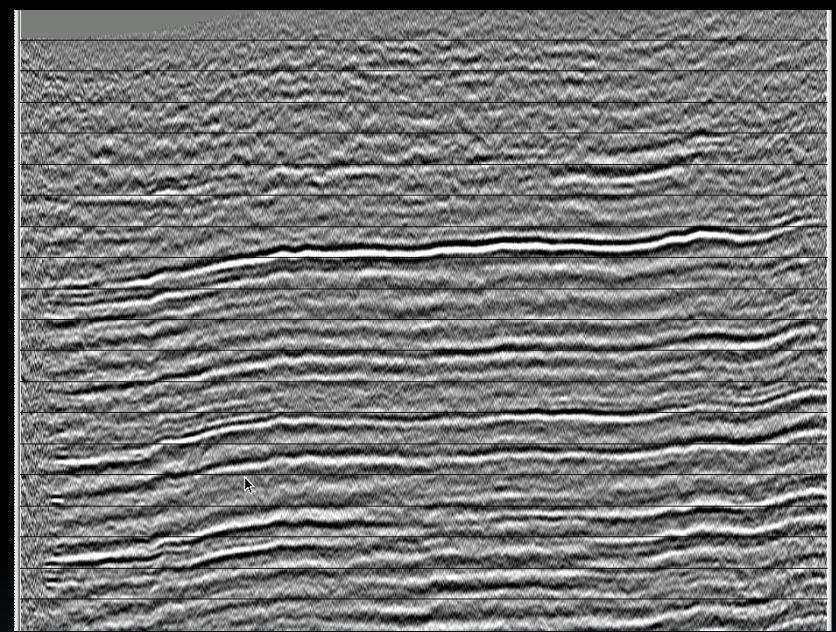


CMP stack—*raypath
interferometry*

Spring Coulee PS

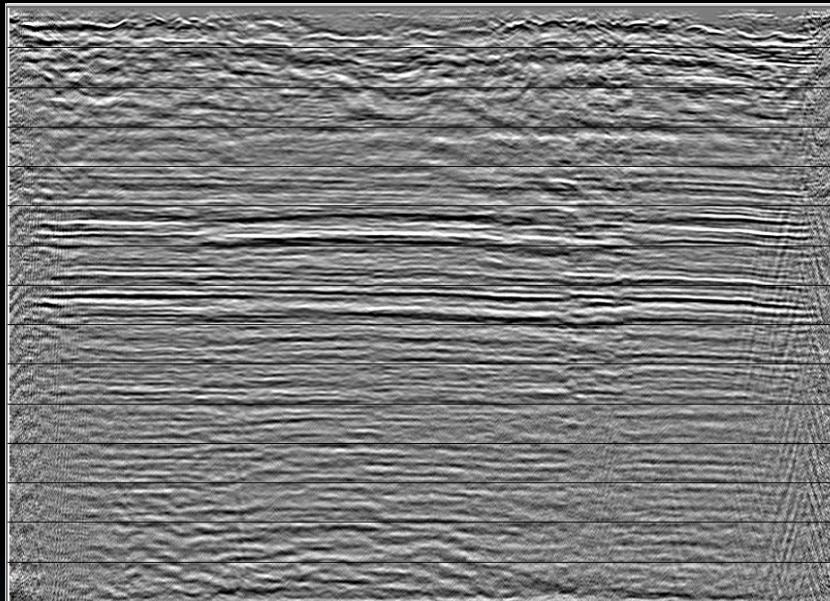


Brute CCP stack—*no statics*

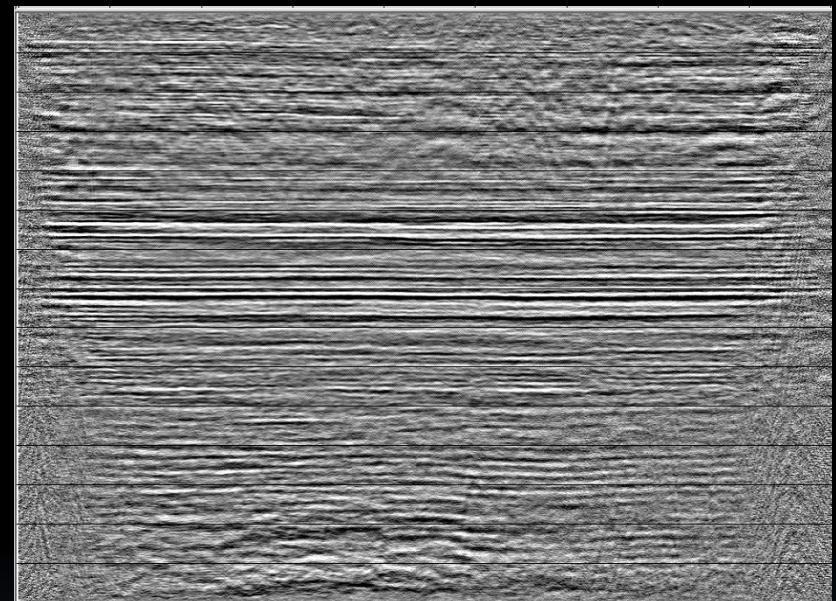


CCP stack—*raypath
interferometry*

Hussar PP

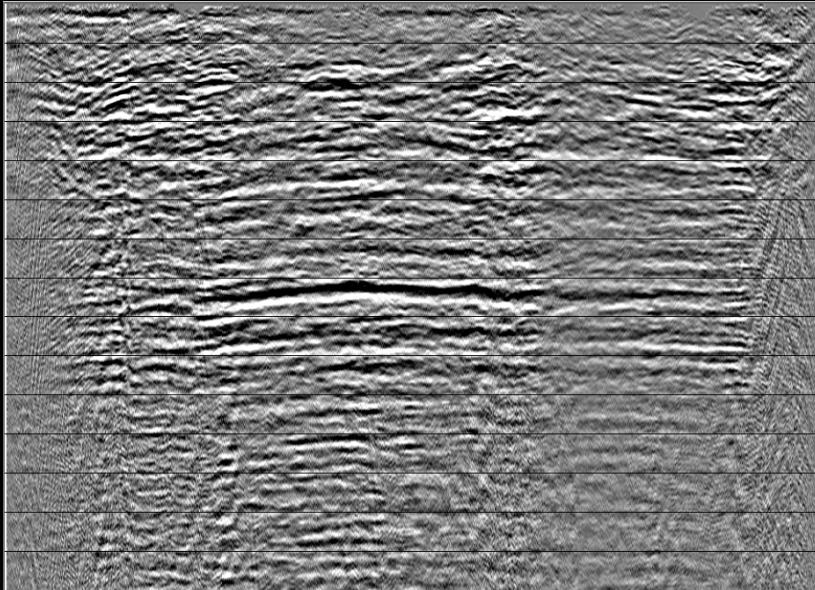


Brute CMP stack—*no statics*

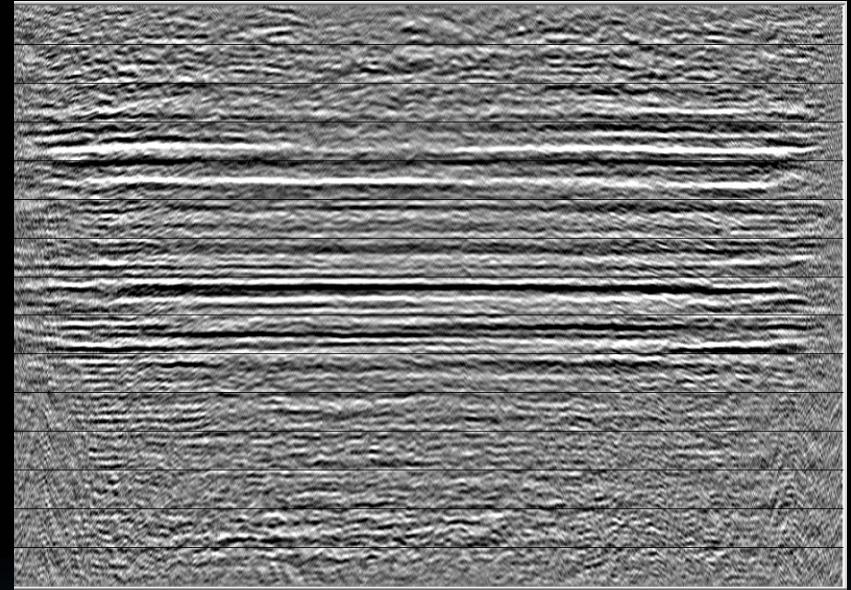


CMP stack—*raypath
interferometry*

Hussar PS



Brute CCP stack—*no statics*

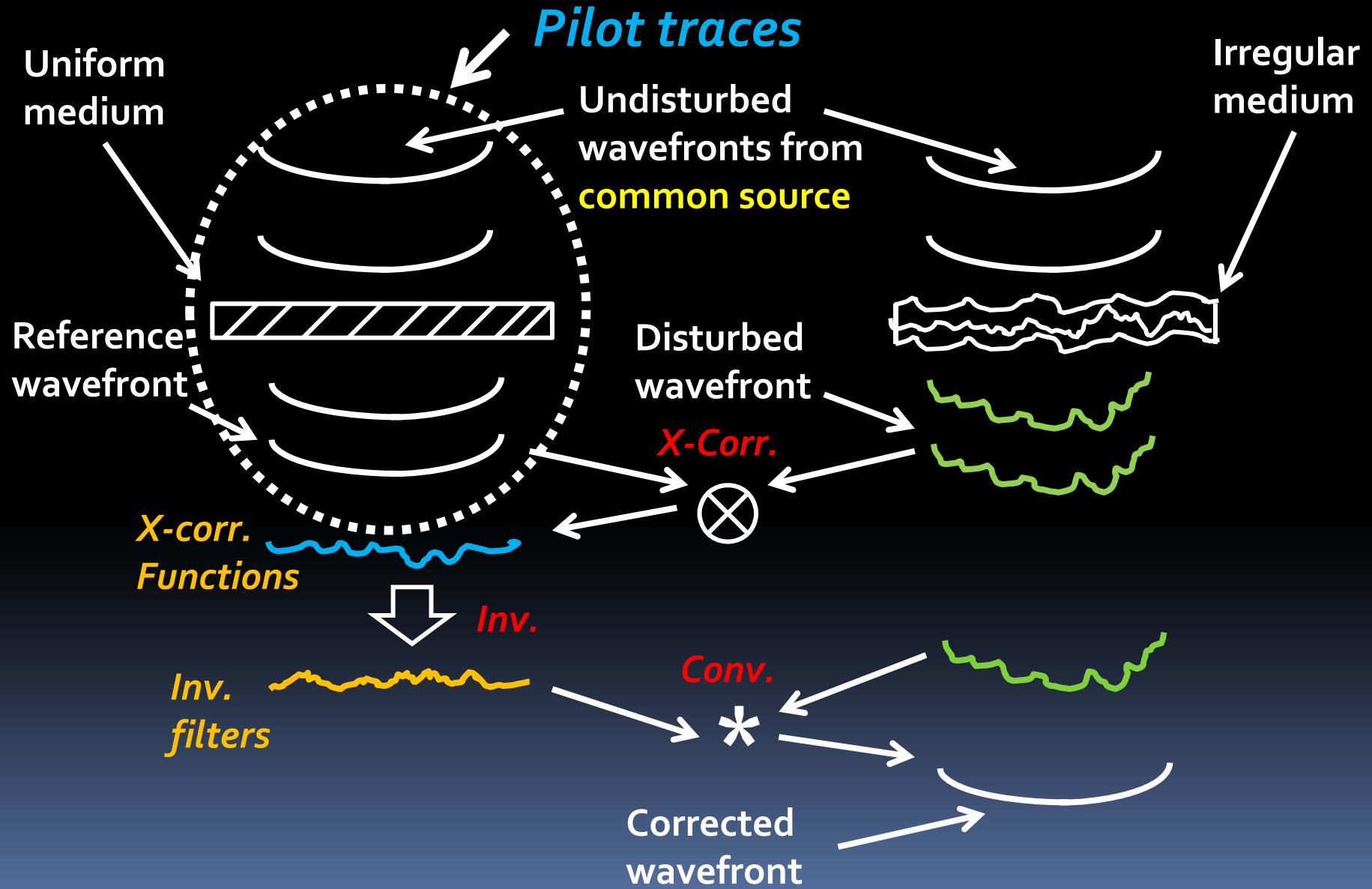


CCP stack—*raypath
interferometry*

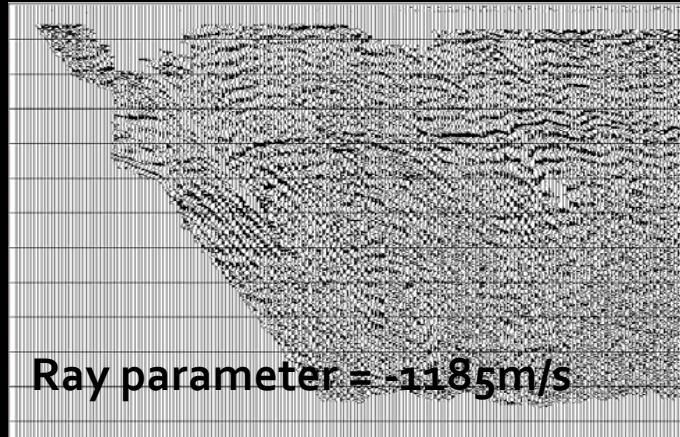
Interferometric correction

- Based on *optical* interferometry concept
- Uses *cross-correlations* to correct *degraded wavefronts*
- Requires estimate of '*reference wavefield*'
 - *Several* approaches possible
 - Successive approximation possible
 - 'Brute force' methods help convergence

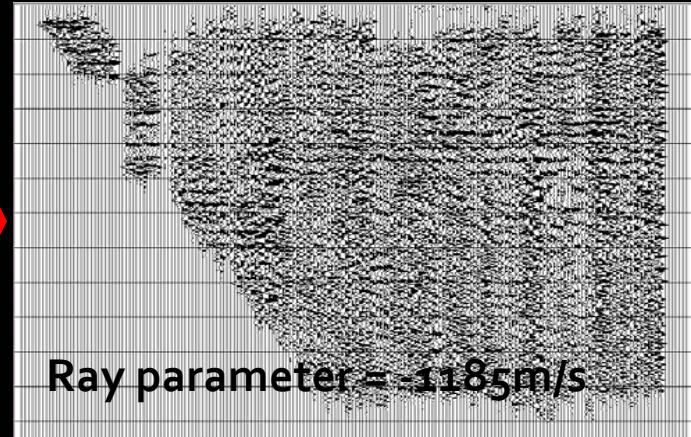
Interferometry concept



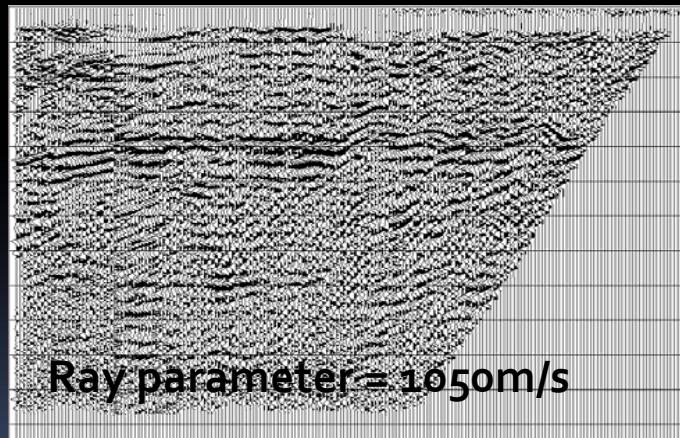
Common-raypath interferometry



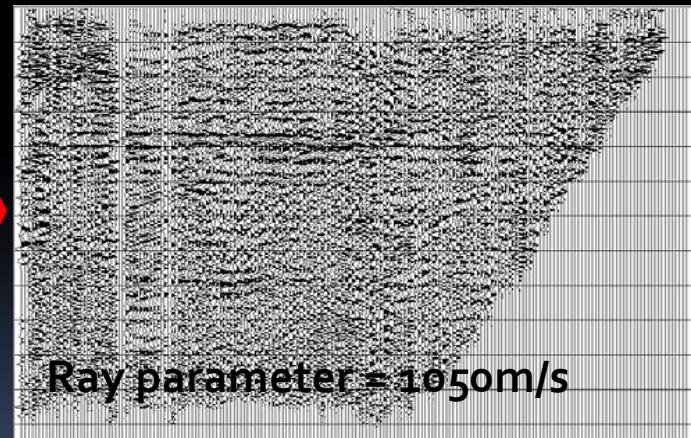
Ray parameter = -1185m/s



Ray parameter = -1185m/s



Ray parameter = 1050m/s

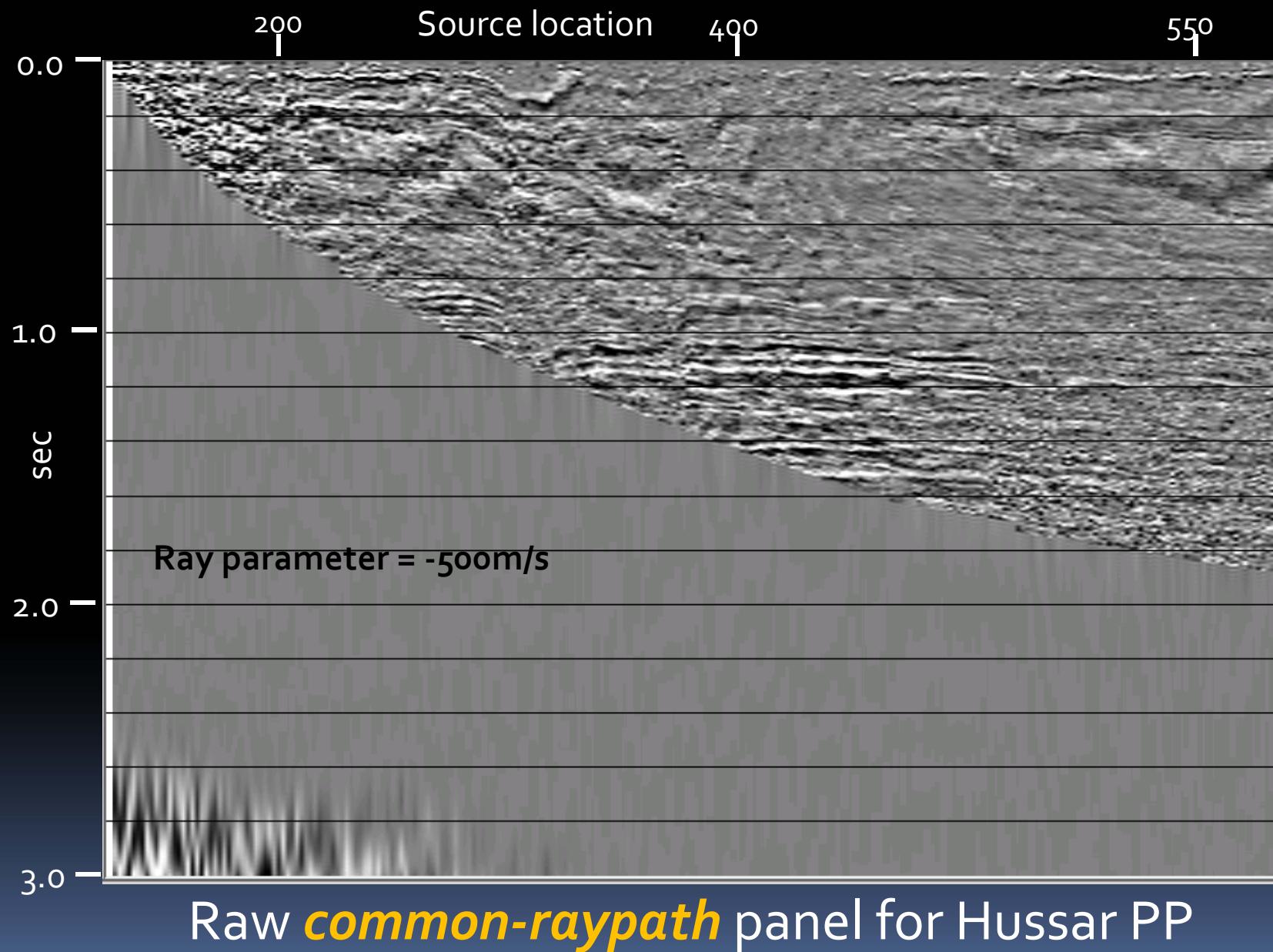


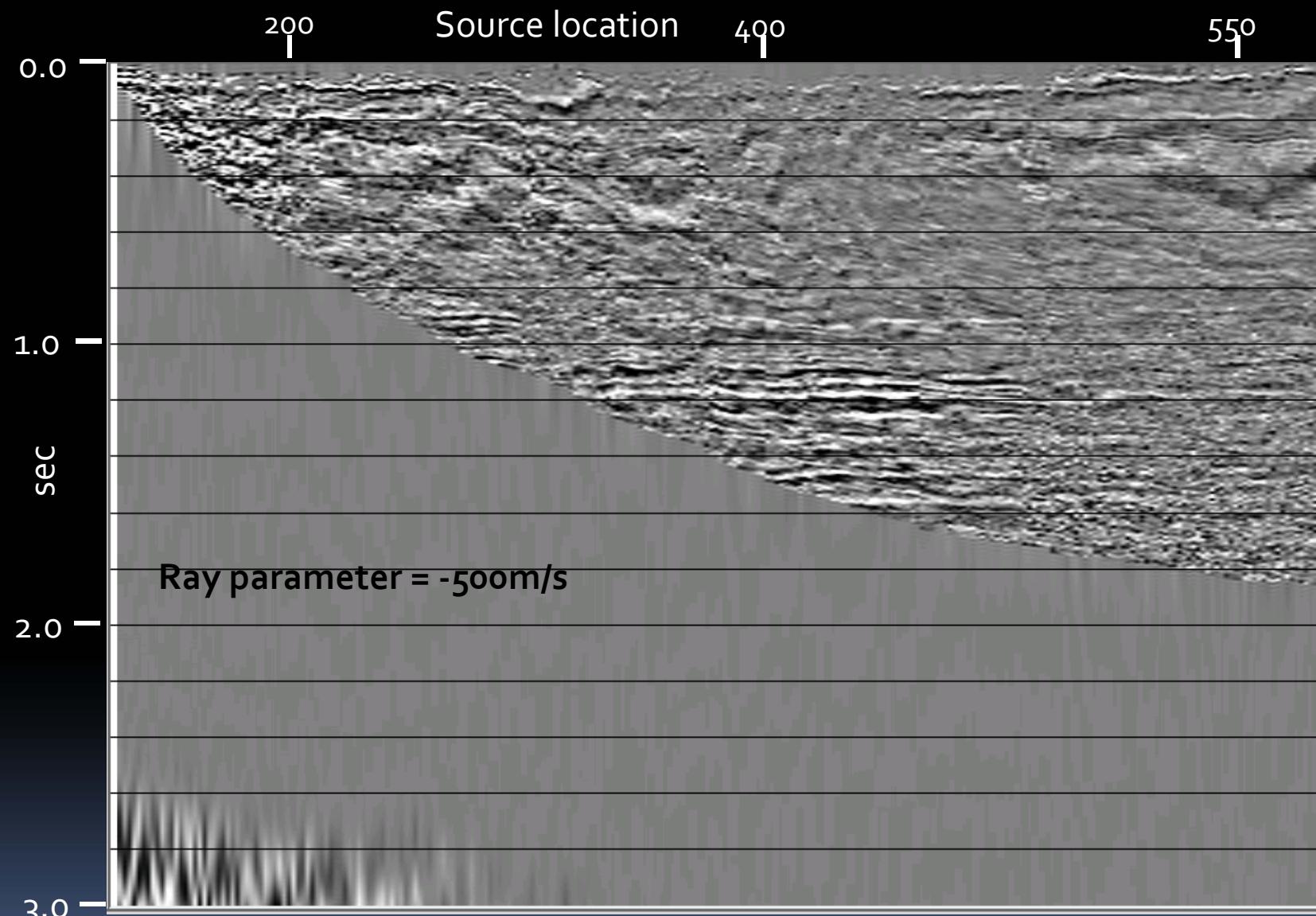
Ray parameter = 1050m/s

Interferometry applied to **raw** common-raypath panels (left) produces **corrected** panels (right)

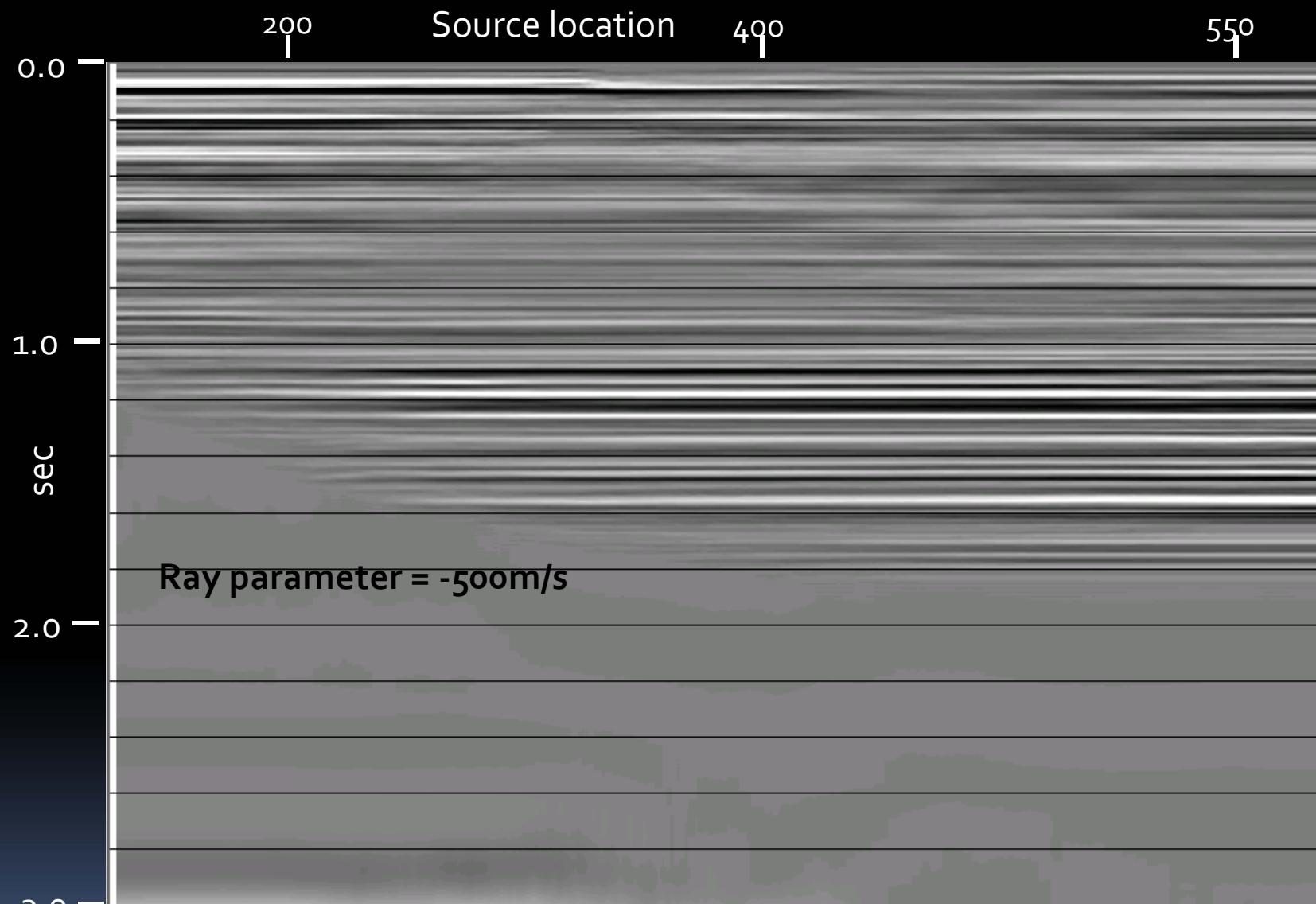
Reference wavefield construction

- *Lateral smoothing* of raw data ensemble along *reference horizon*
 - *Trim statics* can help *convergence*, but not necessary
- *SVD estimation* of low-order components of wavefield along *reference horizon*
 - *Median smooth* required to fill gaps

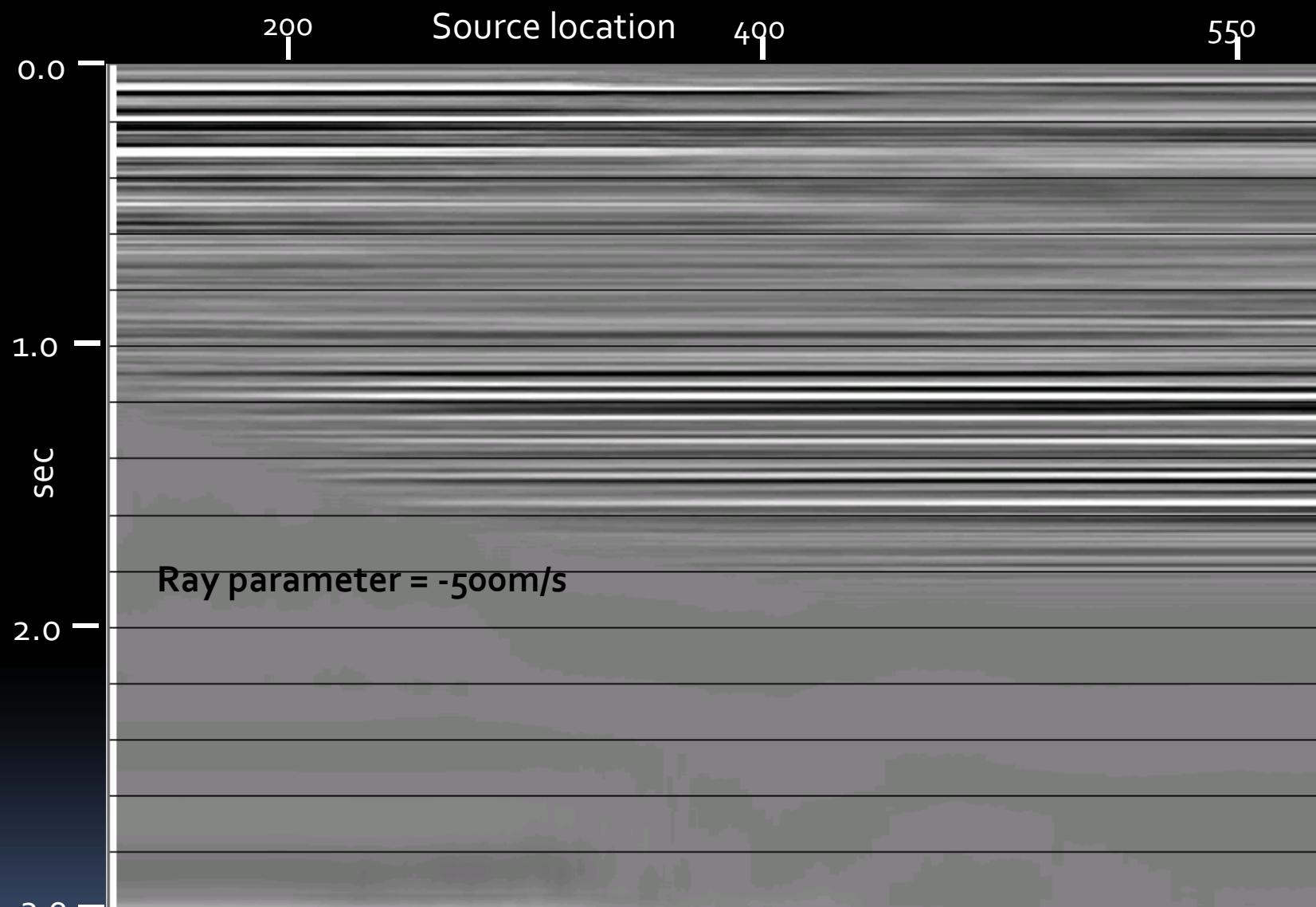




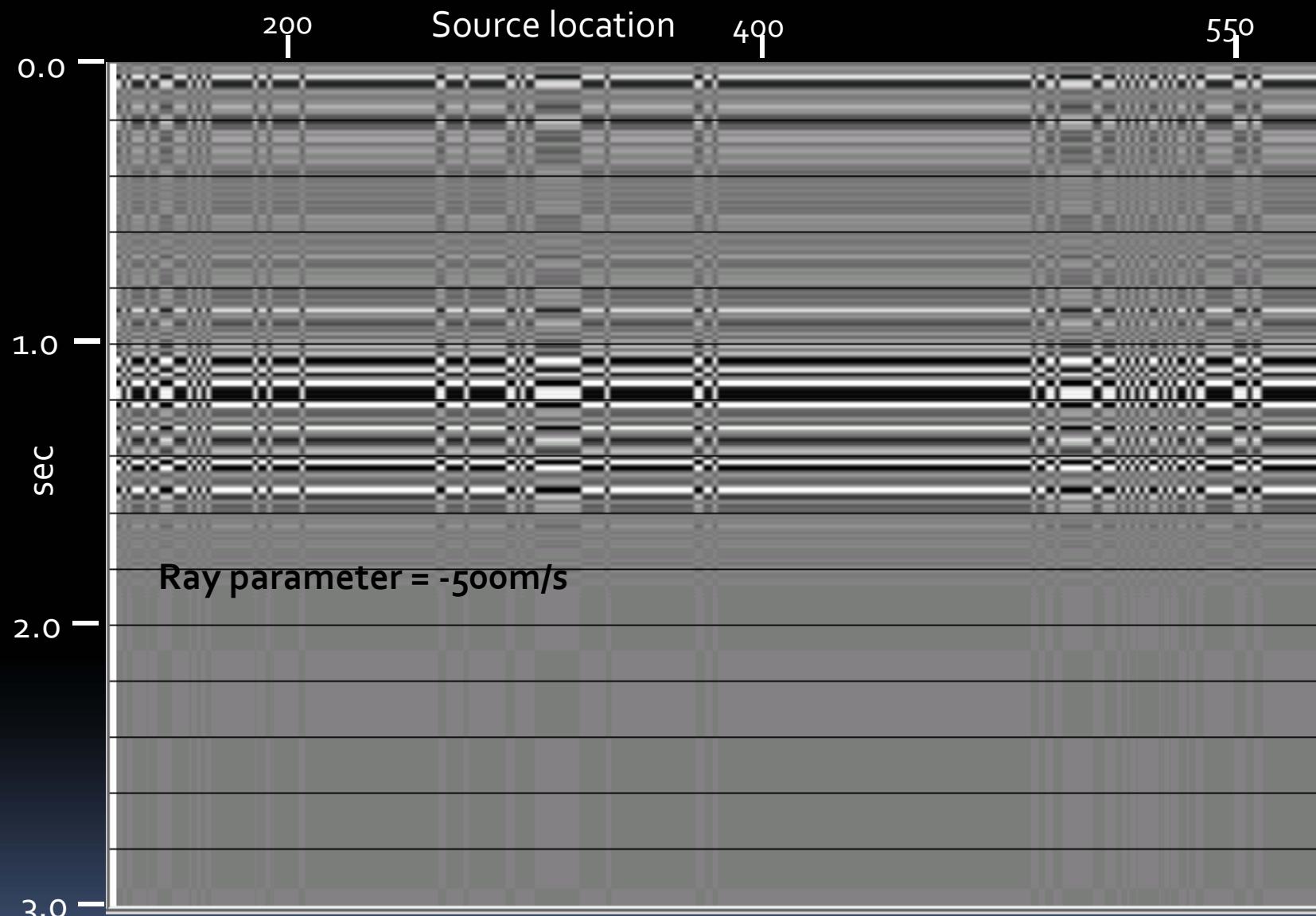
Common-raypath panel for Hussar PP with
horizon ***flattening*** applied



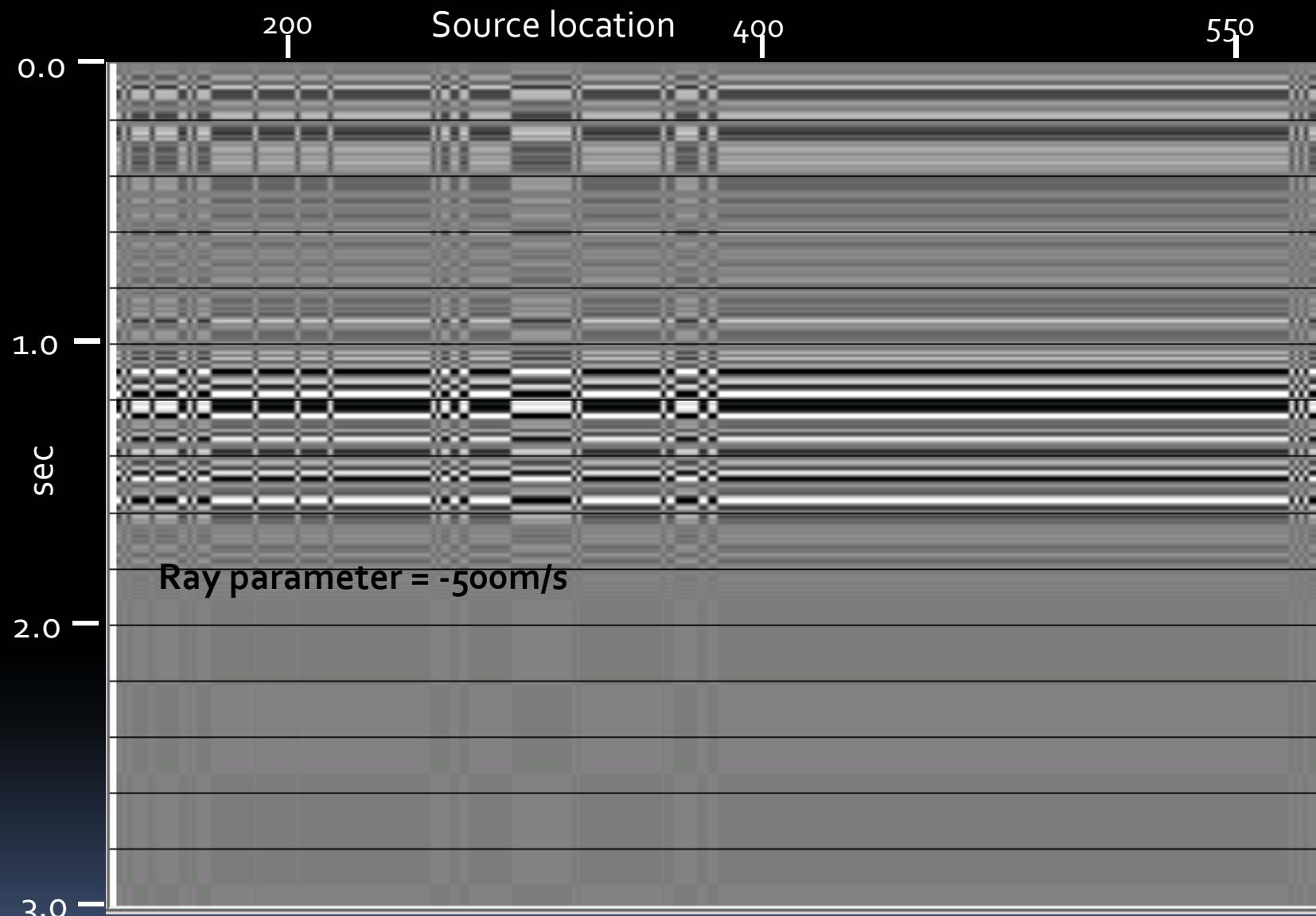
Reference wavefield estimate from ***smoothing***
along horizon



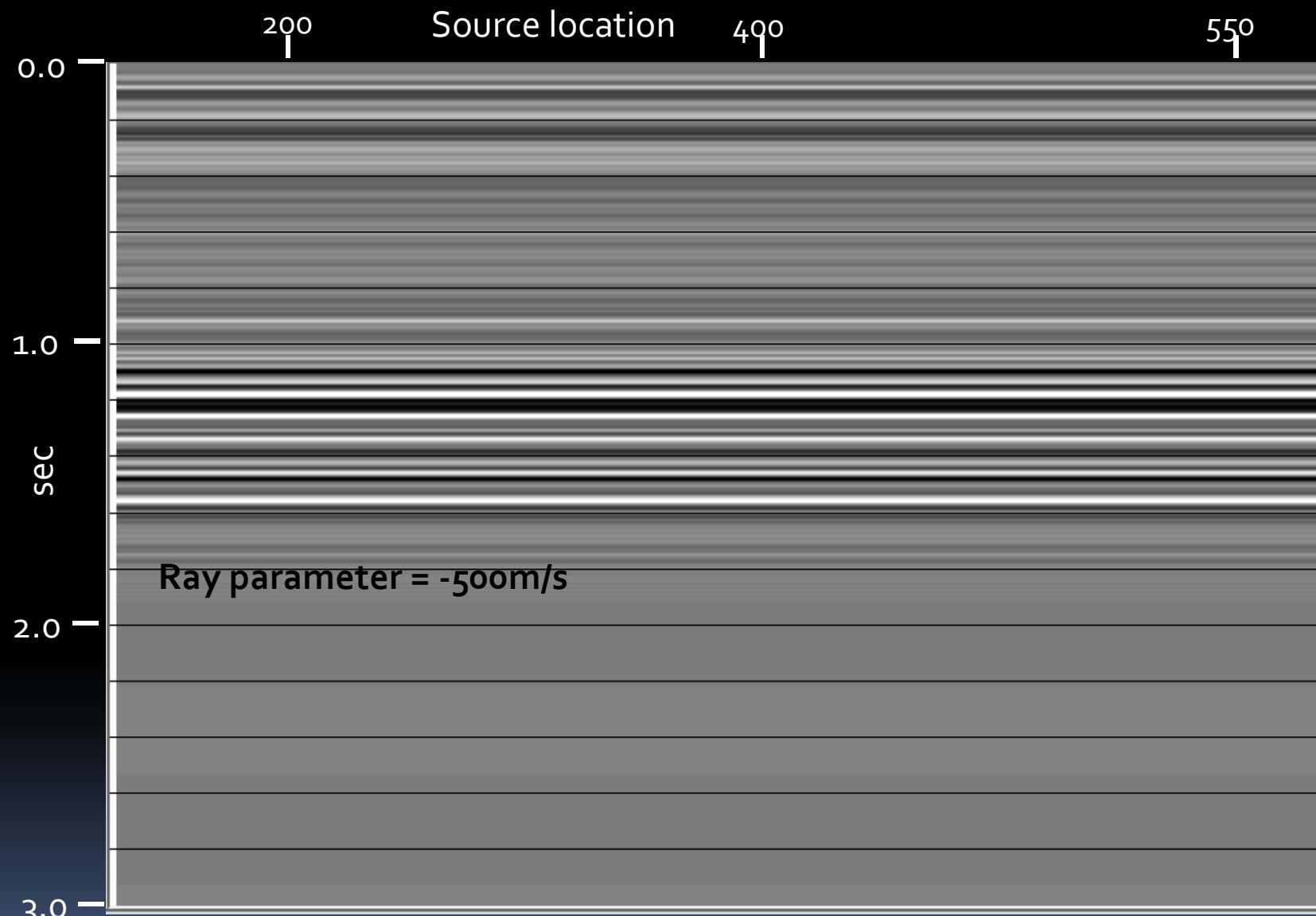
Reference wavefield estimate from ***smoothing along horizon + trim statics***



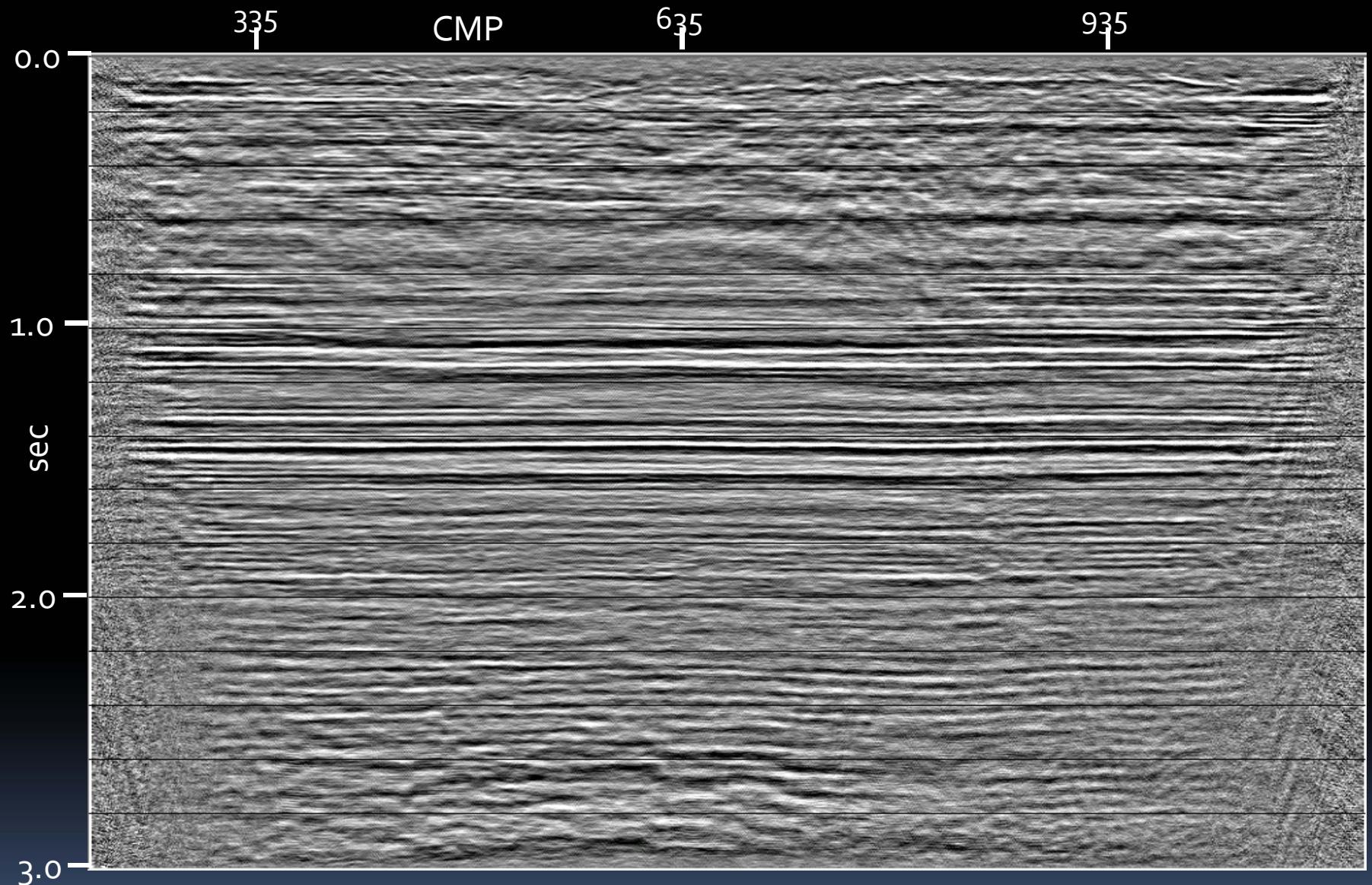
Reference wavefield estimate from low-order **SVD**
along horizon



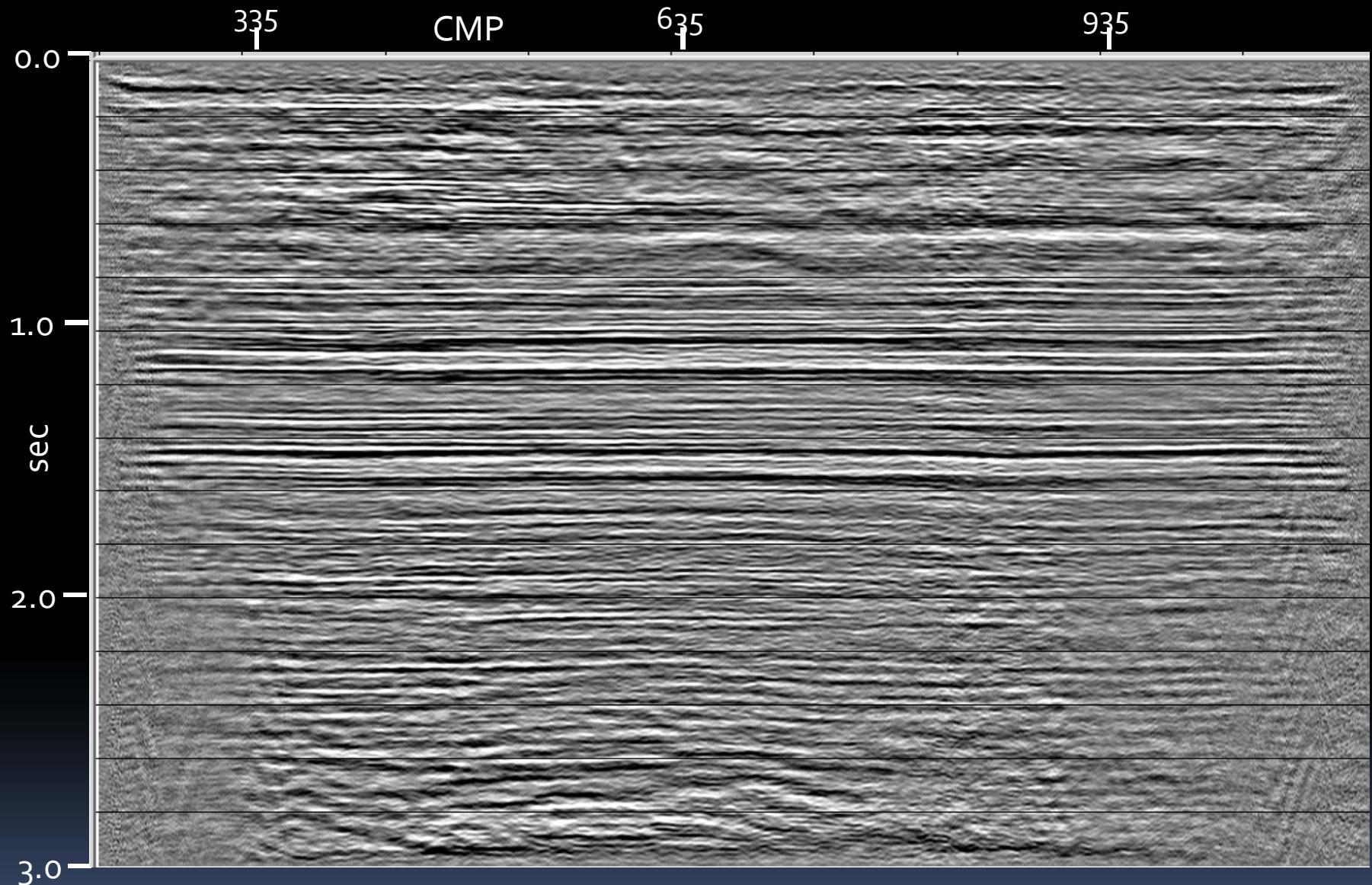
Reference wavefield estimate from low-order **SVD**
along horizon + trim statics



Reference wavefield estimate from low-order **SVD**
+ **median smooth**, with or without **trim statics**



Hussar PP raypath interferometry—***horizon-smoothed*** wavefield estimate



Hussar PP raypath interferometry—***o-2% low-order
SVD along horizon*** wavefield estimate

The raypath domain

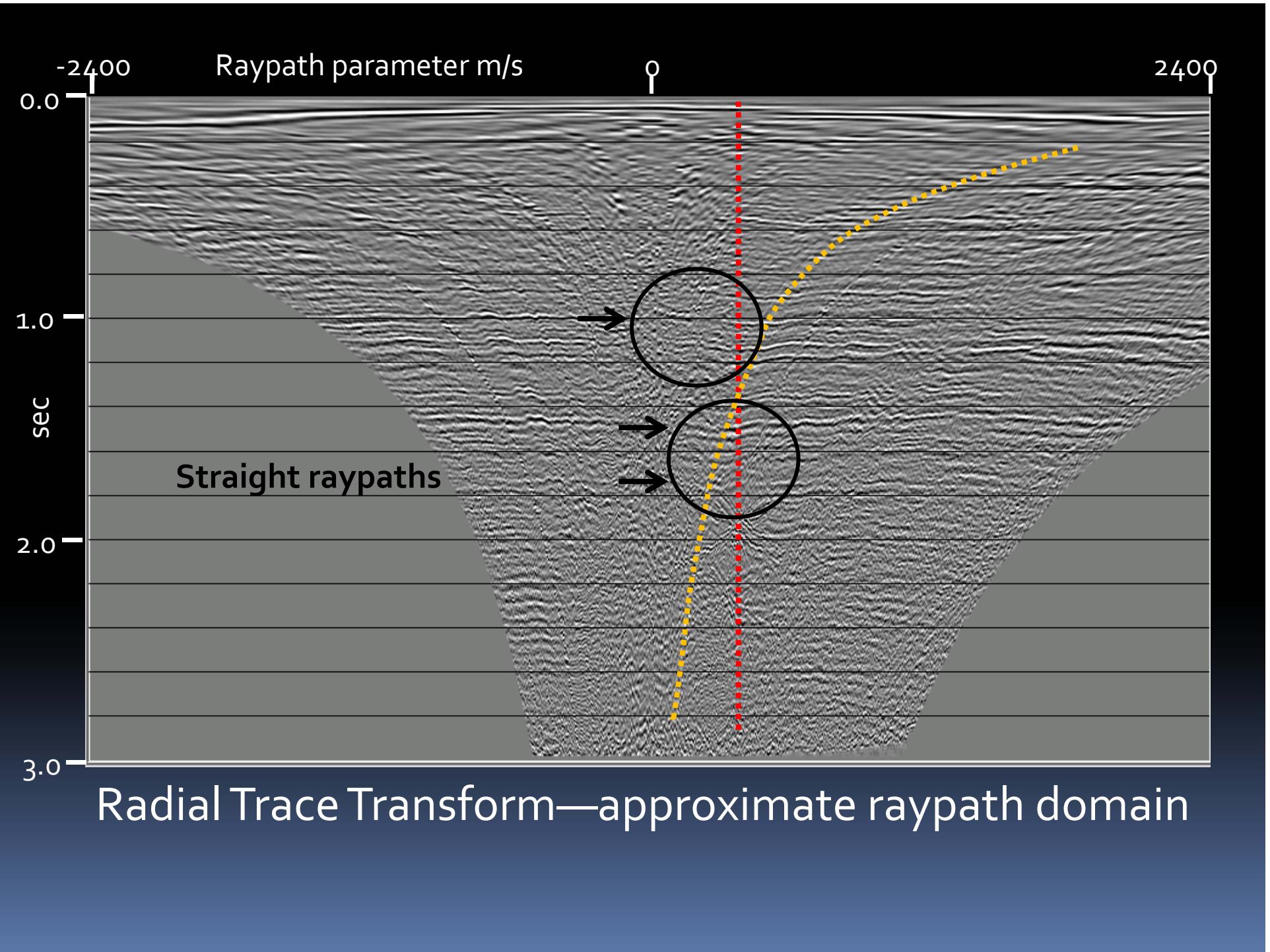
- Enables statics solutions for data which violate *surface-consistency*
- Inherently *nonstationary* (time-varying)
- Several '*raypath*' *transforms* available

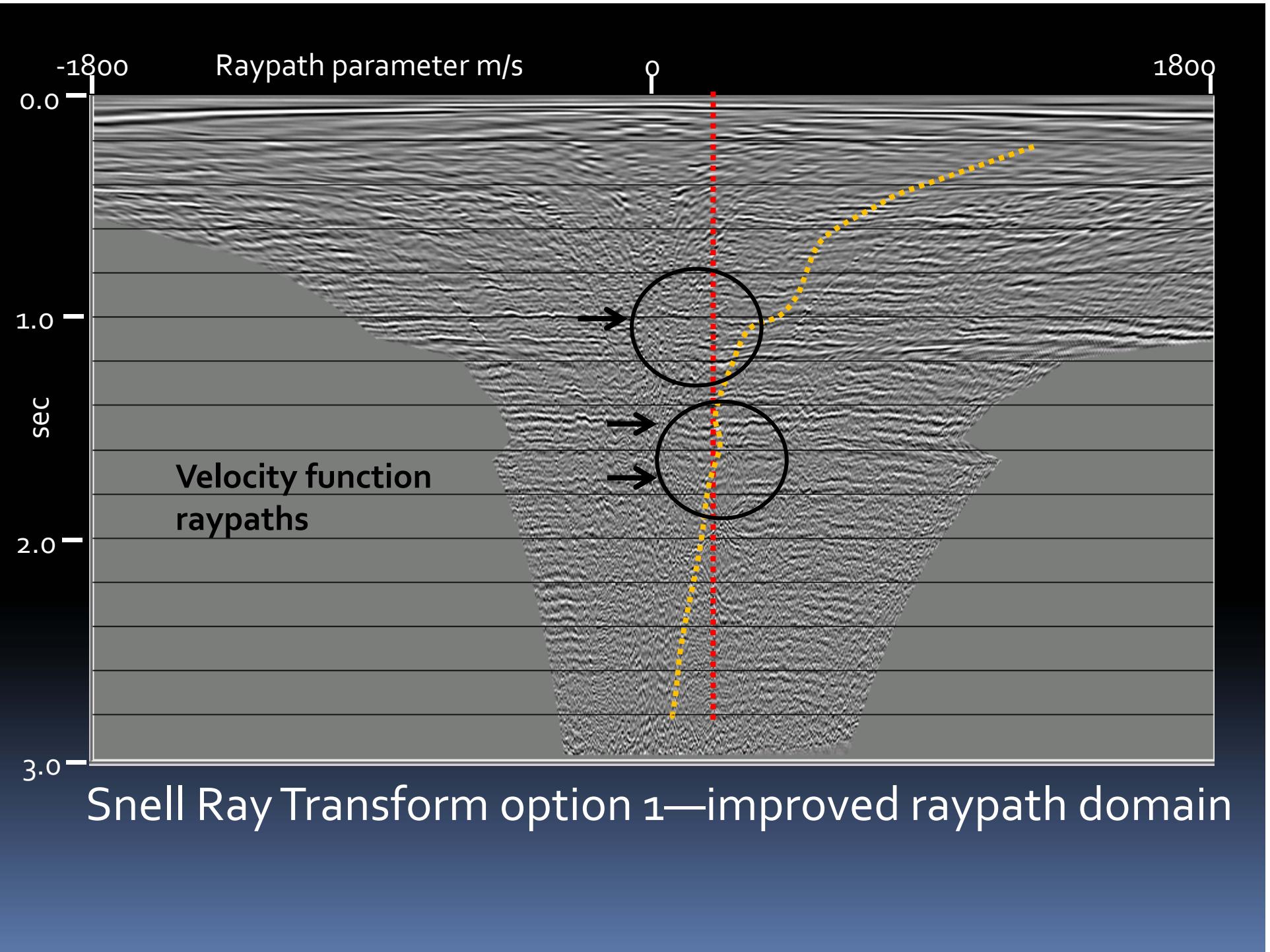
Raypath transforms

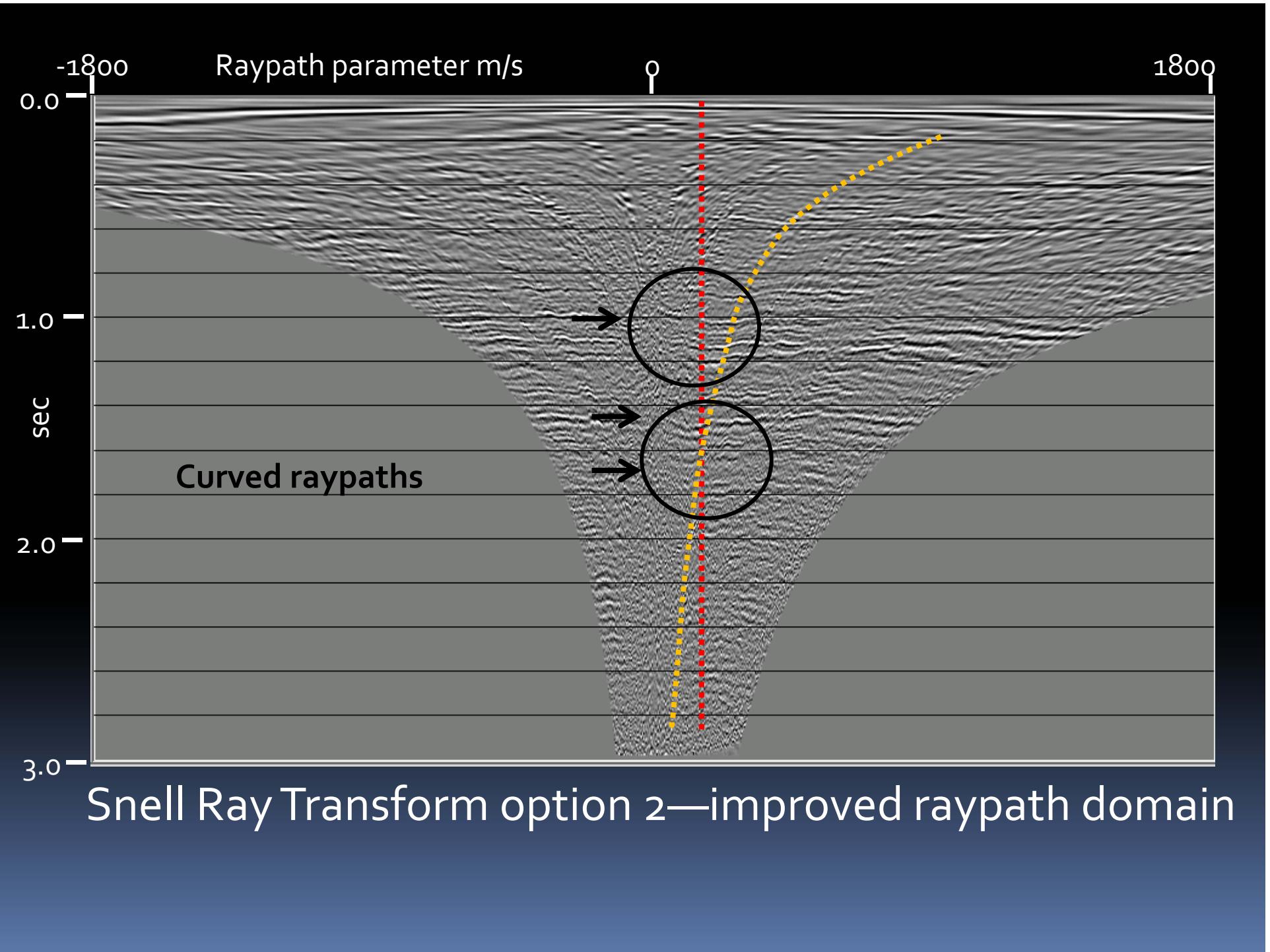
- *Radial Trace Transform*—*exactly invertible*, raypaths only *approximate*
- *Snell Ray Transform*—*exactly invertible*, requires *velocities*
- *Tau-P transform*—*no velocities* needed, but only *approximately invertible* (Cova et al)

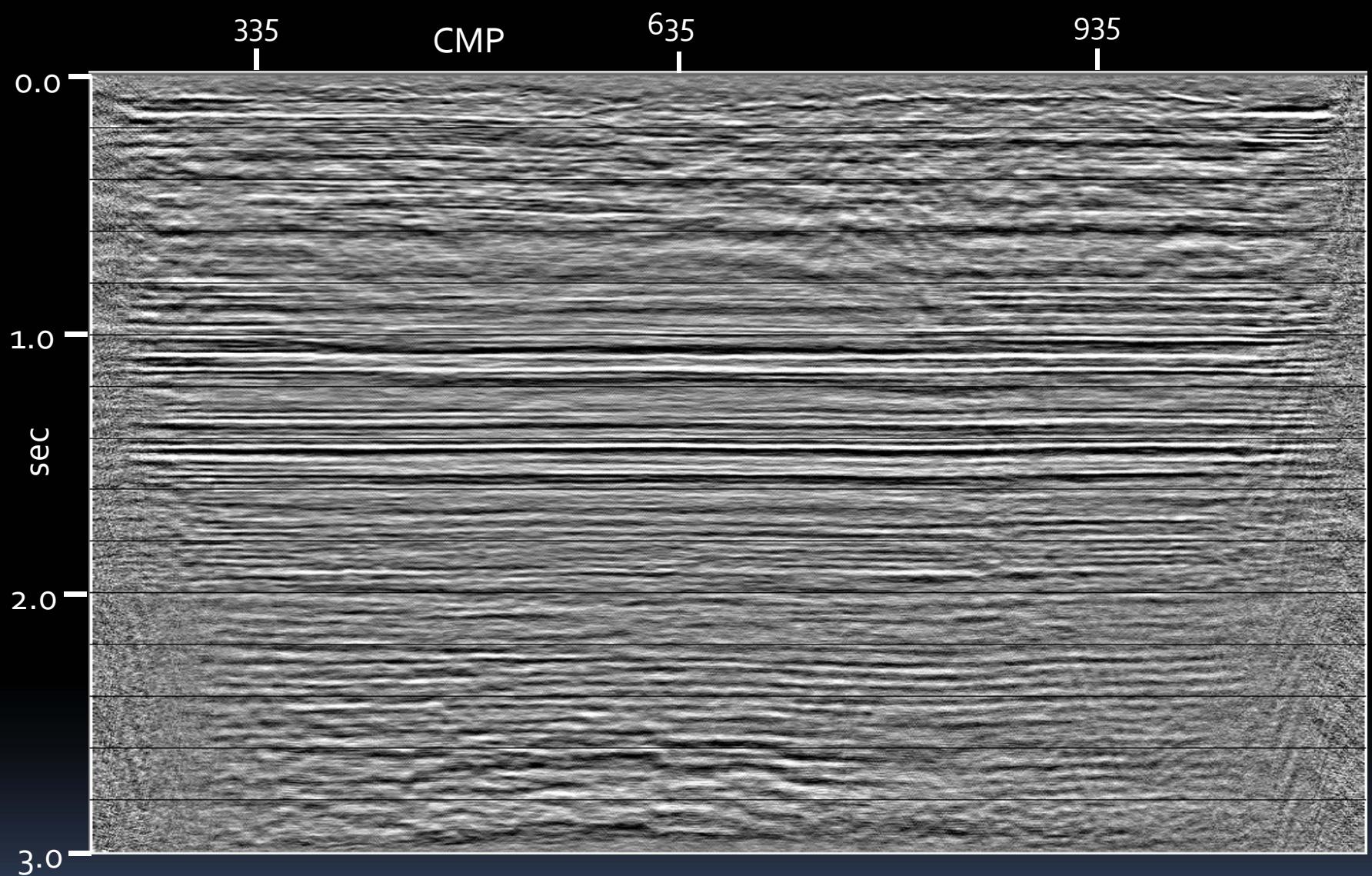
Hussar PP

- *Conventional statics* and residual NMO analysis **work well**
- *Surface consistency* is **not violated** for these data
- *Raypath domain* provides an **alternate solution space**

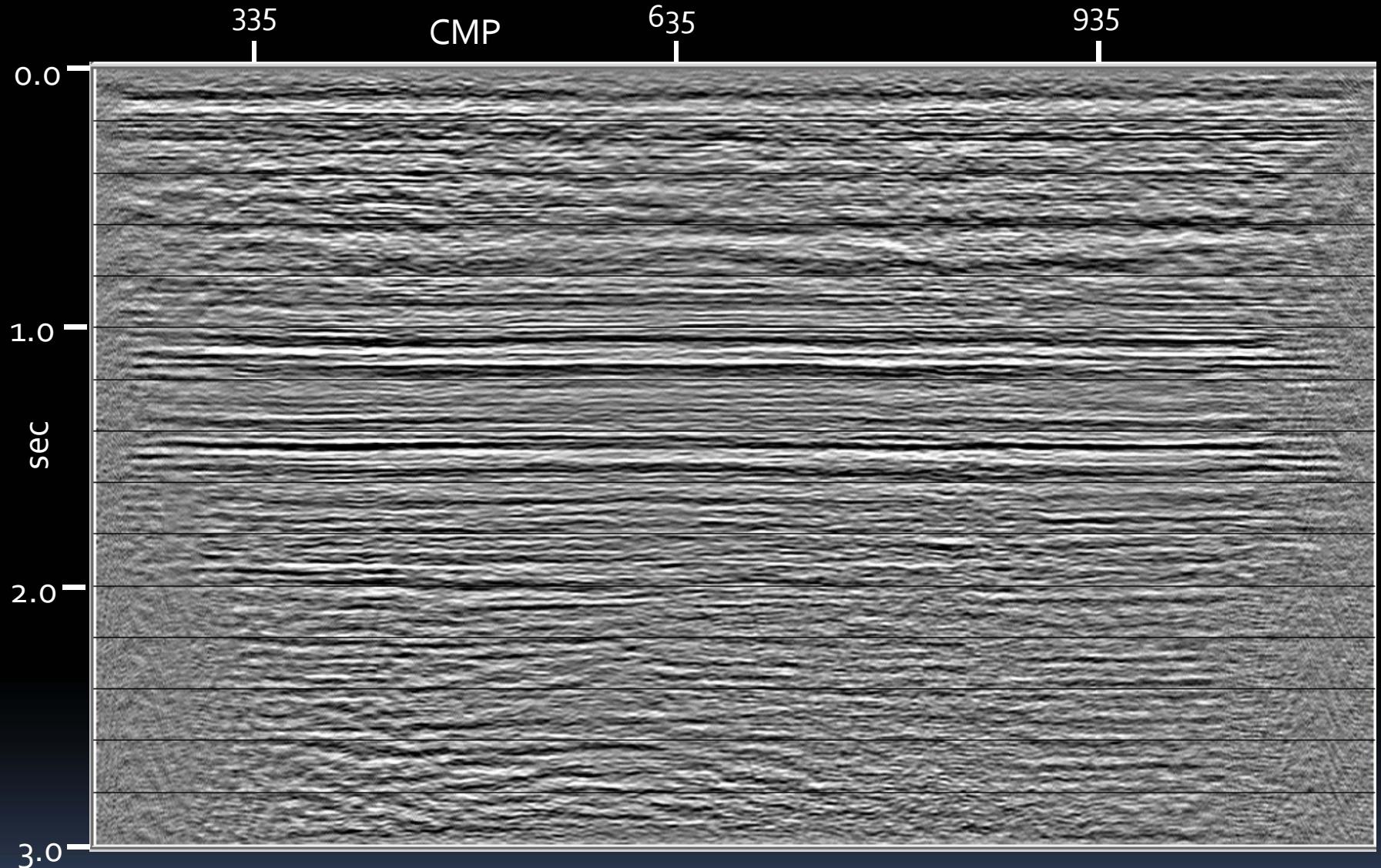




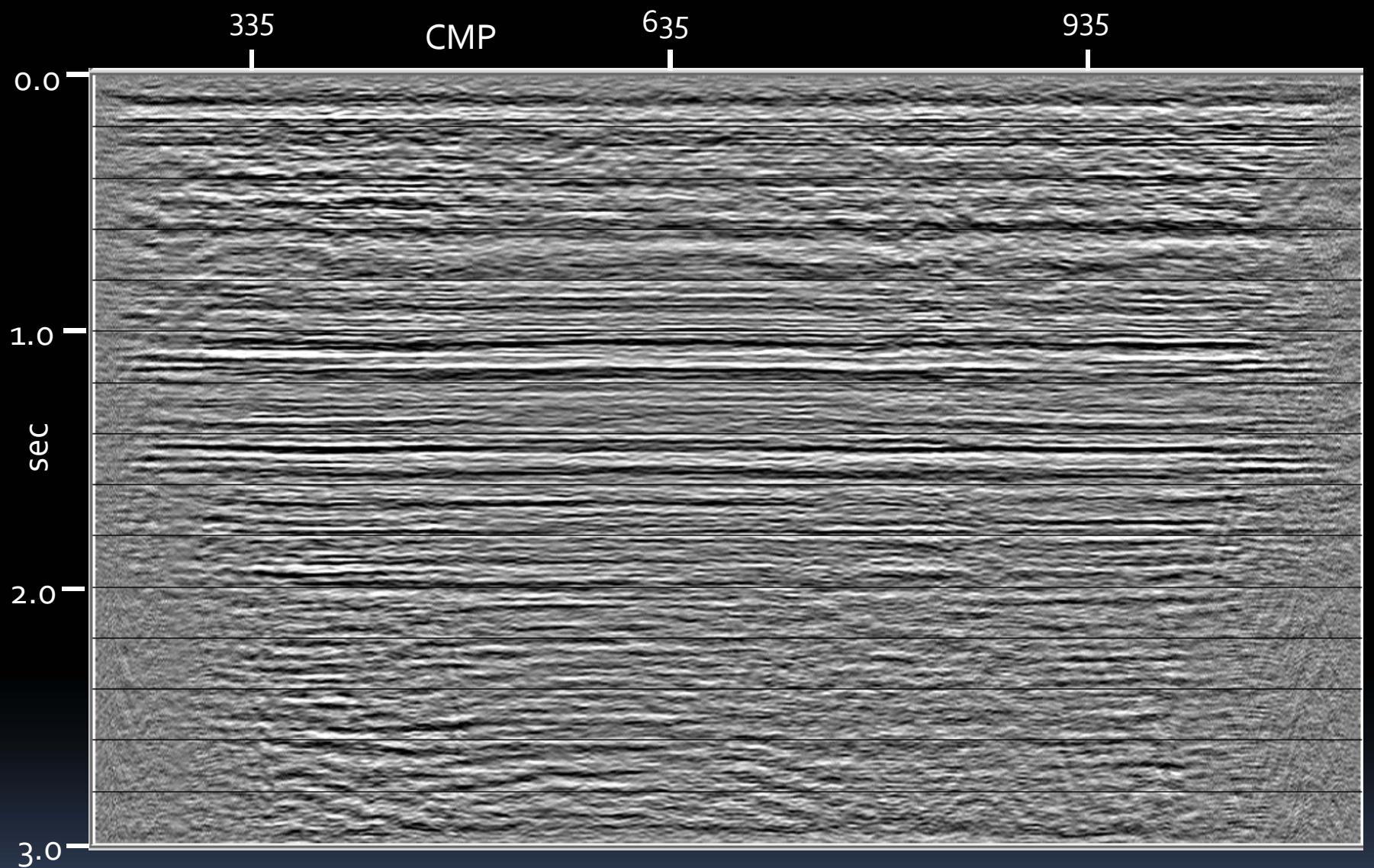




Radial Trace Transform—*straight raypaths*



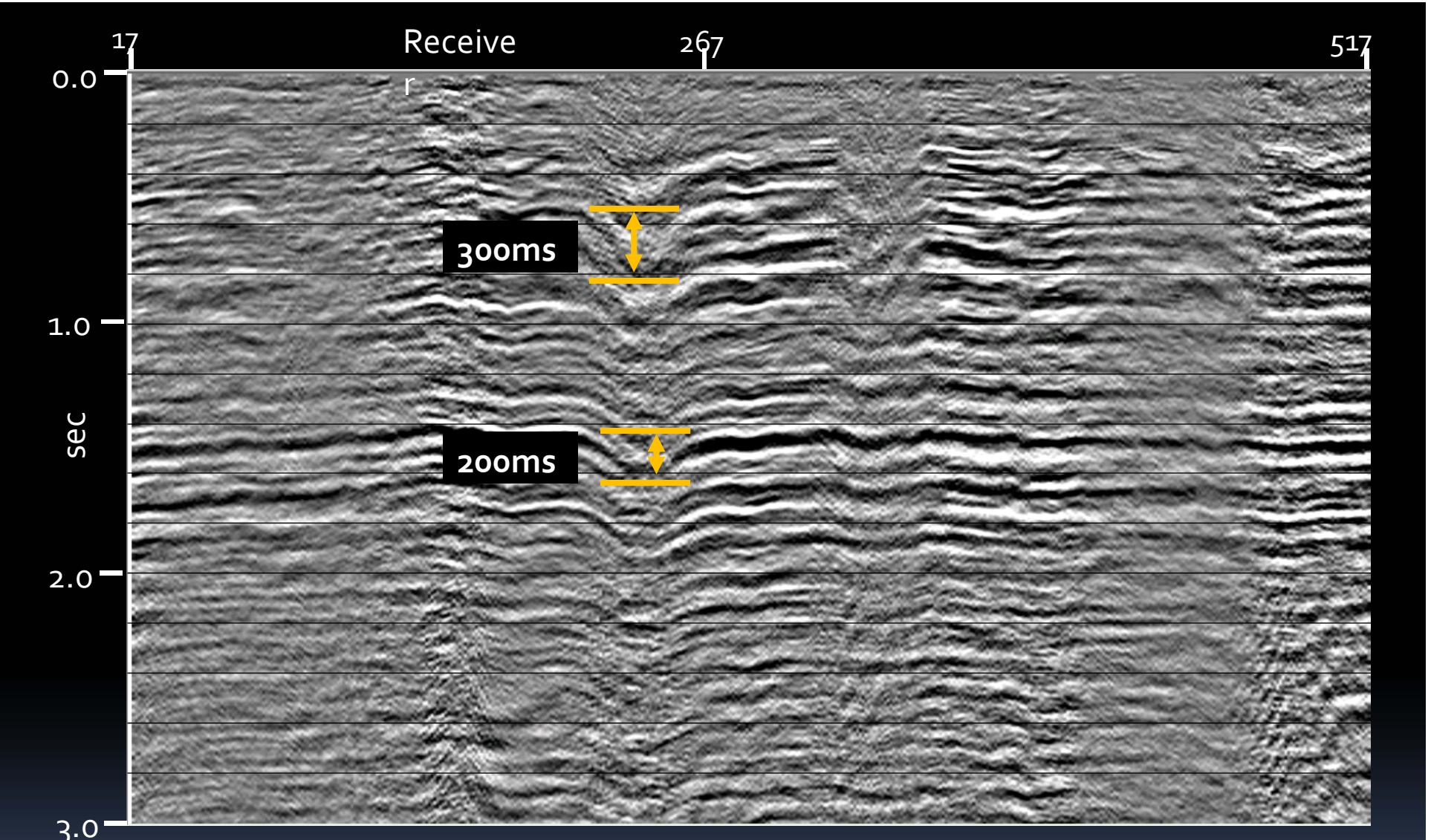
Snell RayTransform—*velocity function raypaths*



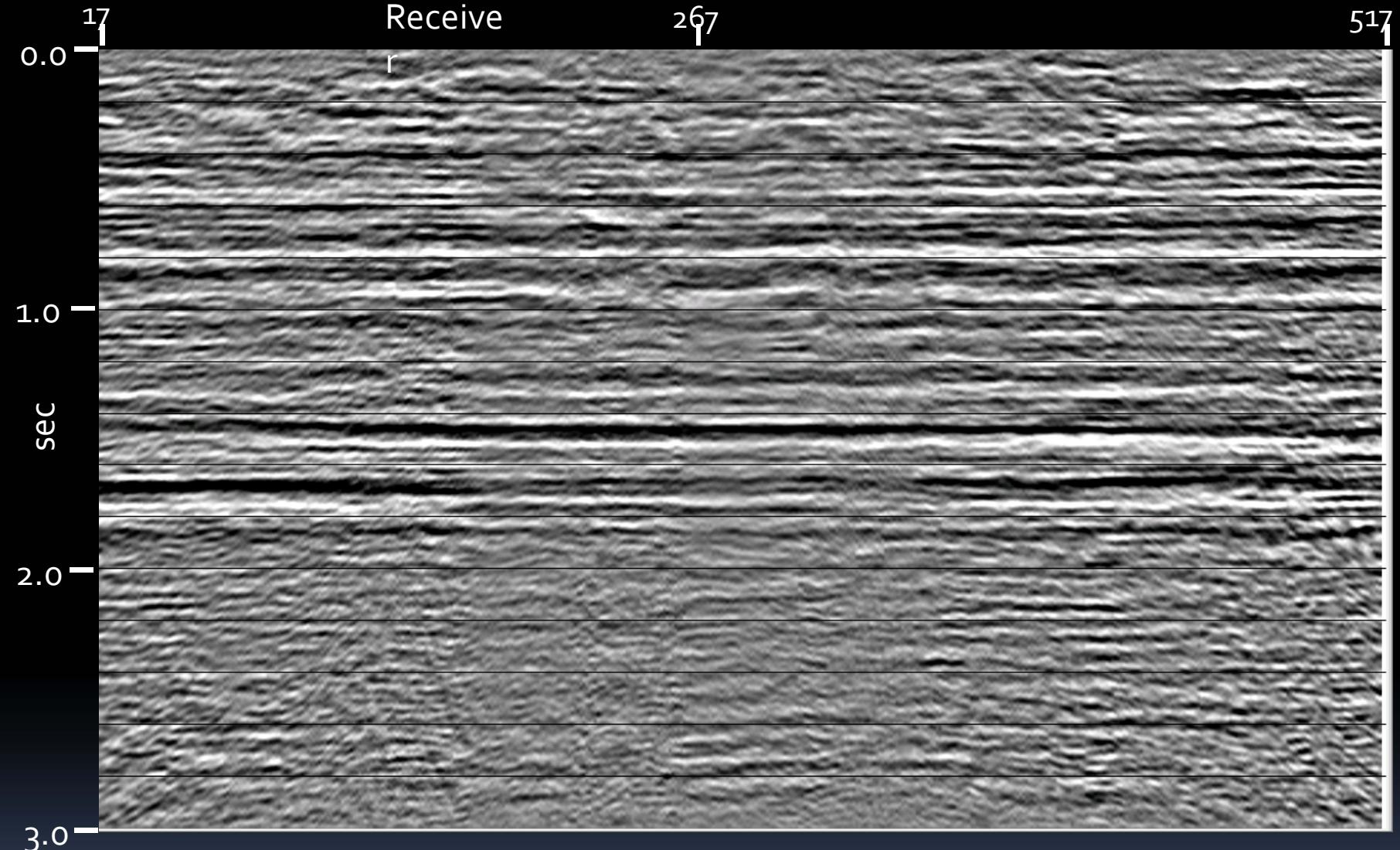
Snell Ray Transform—*curved raypaths*

Hussar PS

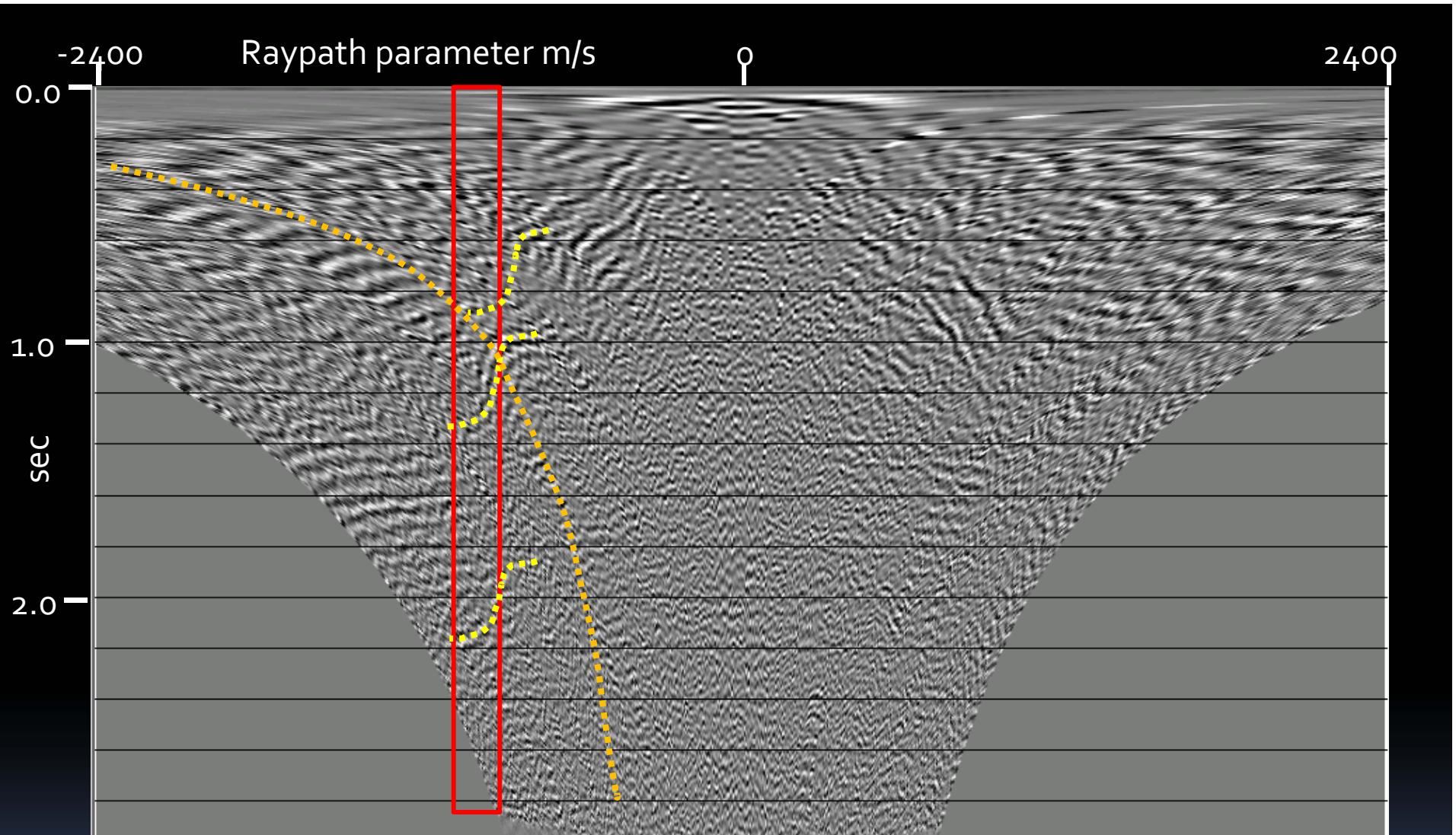
- *Conventional statics* and *NMO* analysis provide *adequate* solution for *deeper reflections*
- Statics appear to be *nonstationary*
- *Raypath domain* provides *increased redundancy* and better statics estimates due to '*common-raypath*'



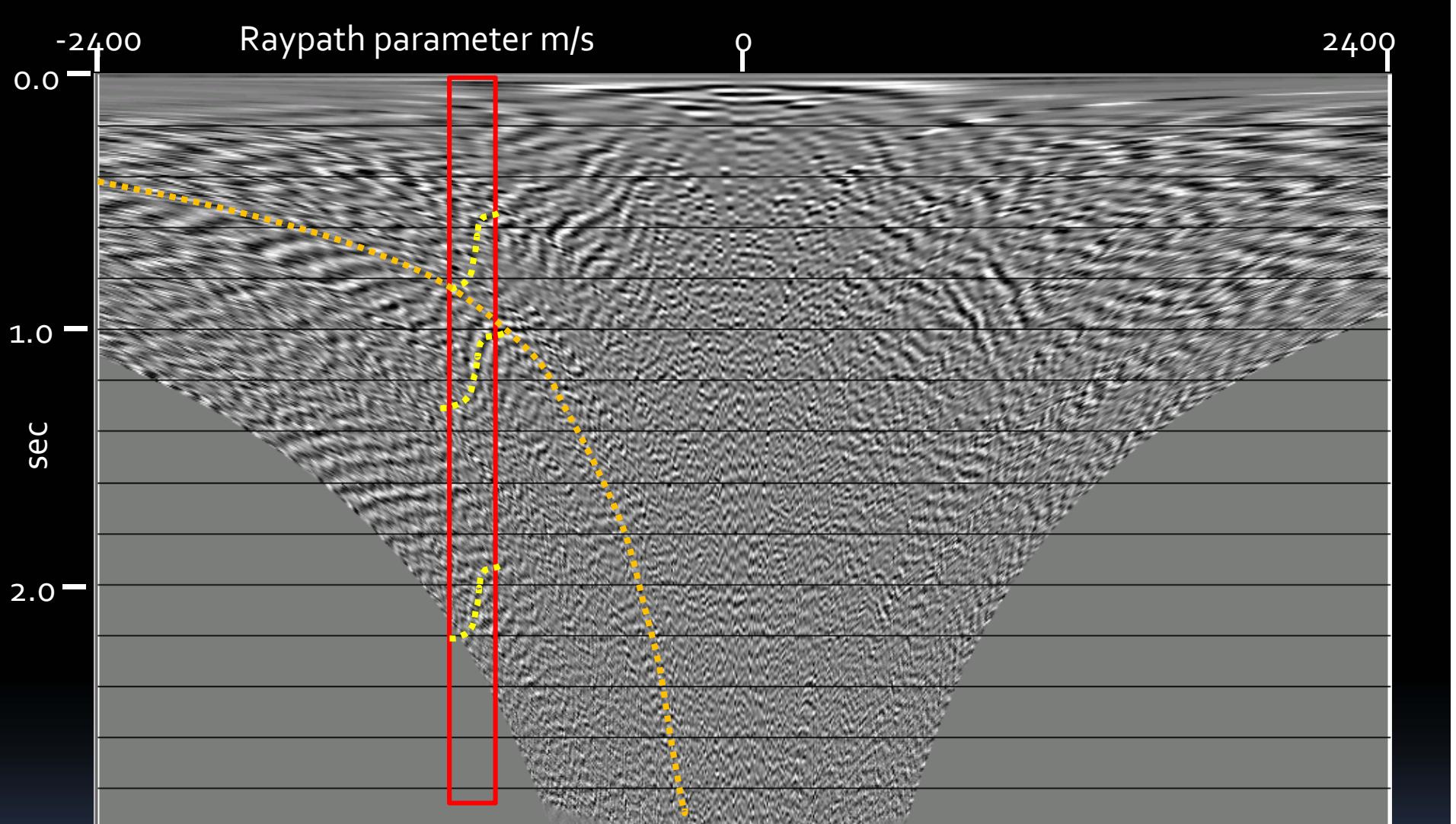
Common-receiver stack—evidence of *nonstationary statics* on Hussar PS data



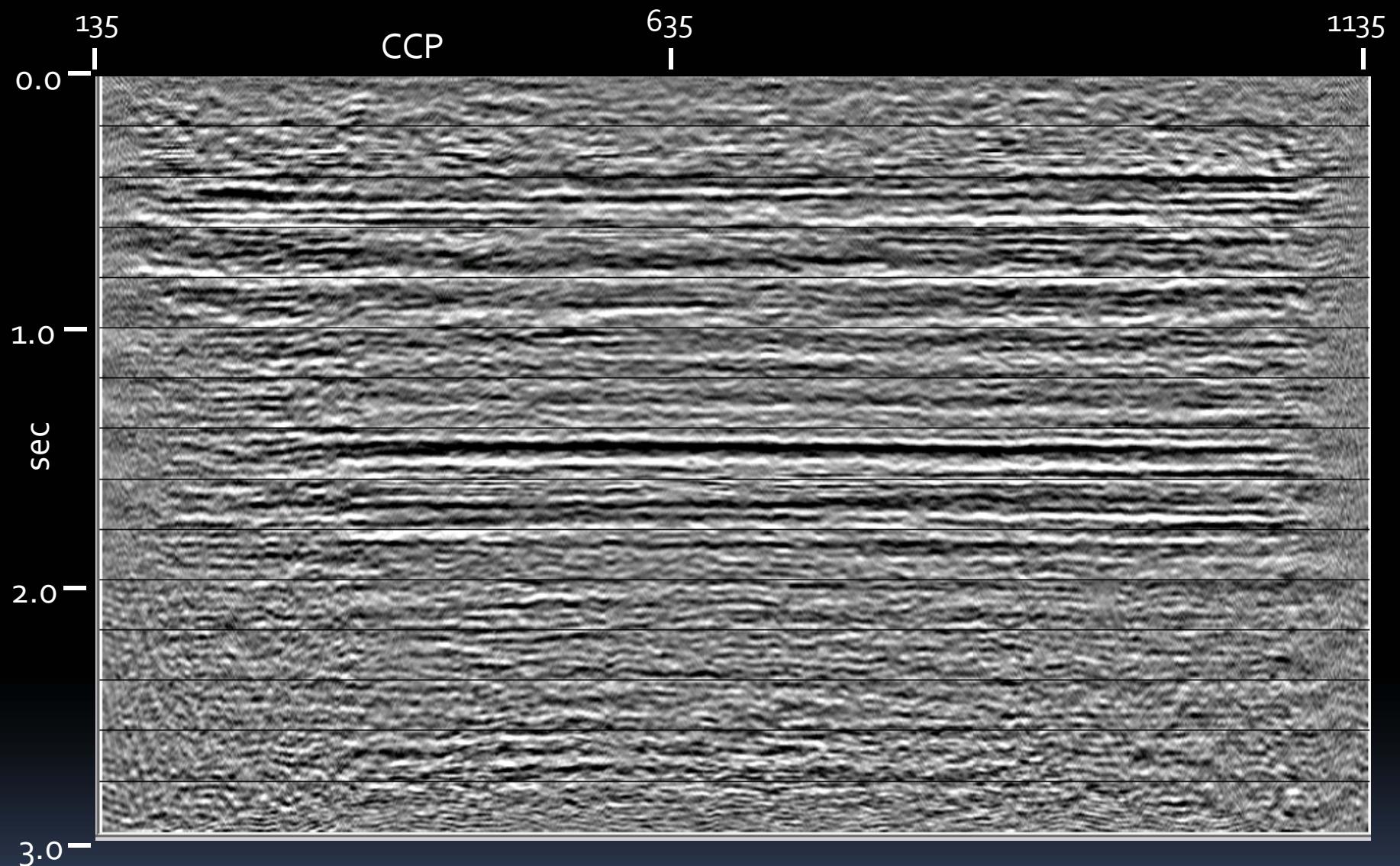
Common-receiver stack after raypath interferometry—
no NMO adjustment required



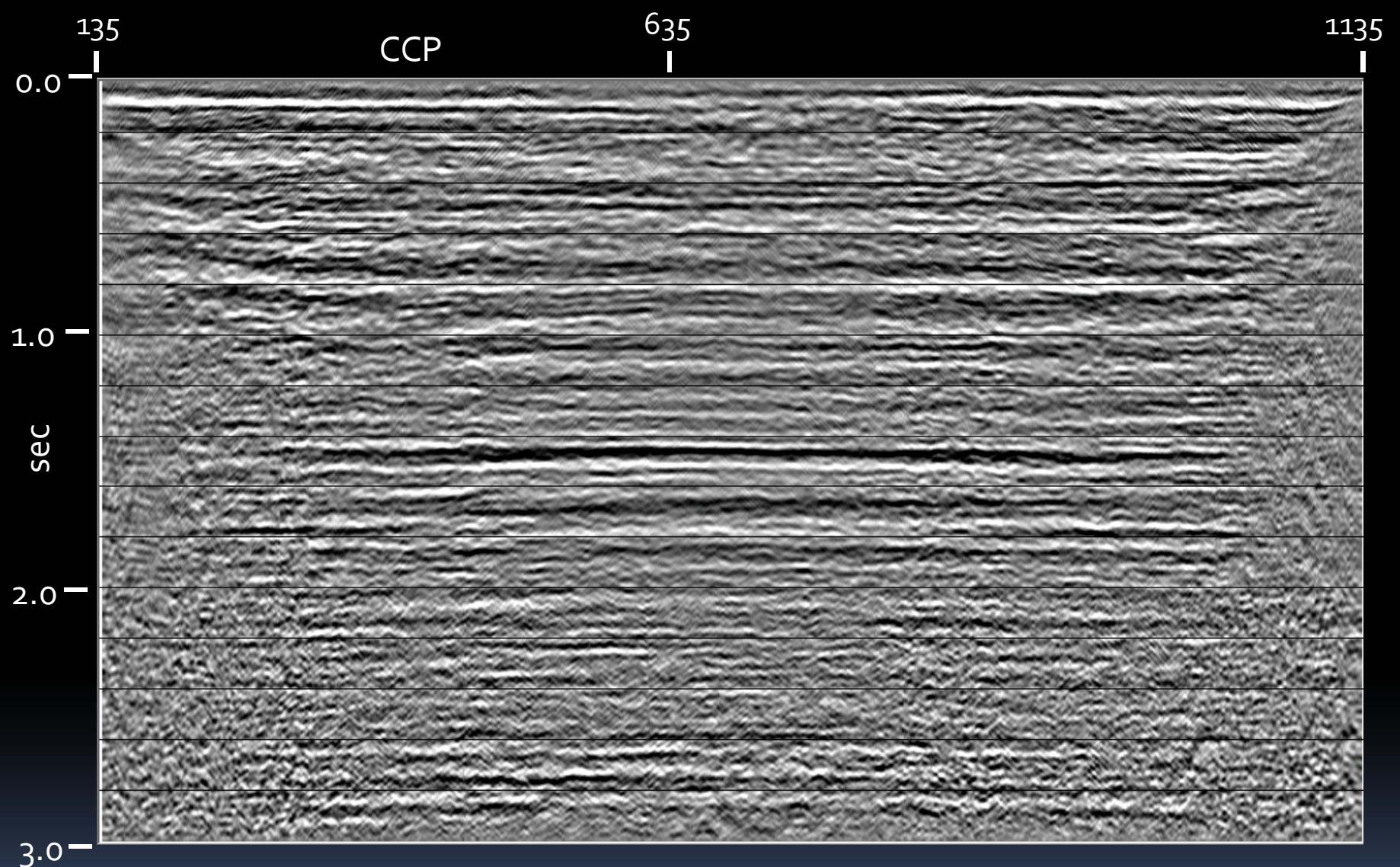
Radial Trace Transform—*straight raypaths*



Snell Ray Transform—*curved raypaths*



CCP stack of Hussar PS—*Radial Trace Transform:
straight raypaths*



CCP stack of Hussar PS—*Snell Ray Transform:
curved raypaths*

Conclusions

- **Reference wavefield** can be estimated using **trace mixing** or **SVD**
 - Horizon **flattening needed** for either method
 - **Trim statics** can speed convergence
- **Raypath domain** can be entered using **Radial Trace Transform**, **Snell Ray Transform**, or **Tau-P Transform** (*See Cova et al, following*)
 - **Snell Ray transform** seems to improve performance
 - **Tau-P Transform** demonstrated by Cova et al

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