

# Grid Algebra in Finite Difference Code

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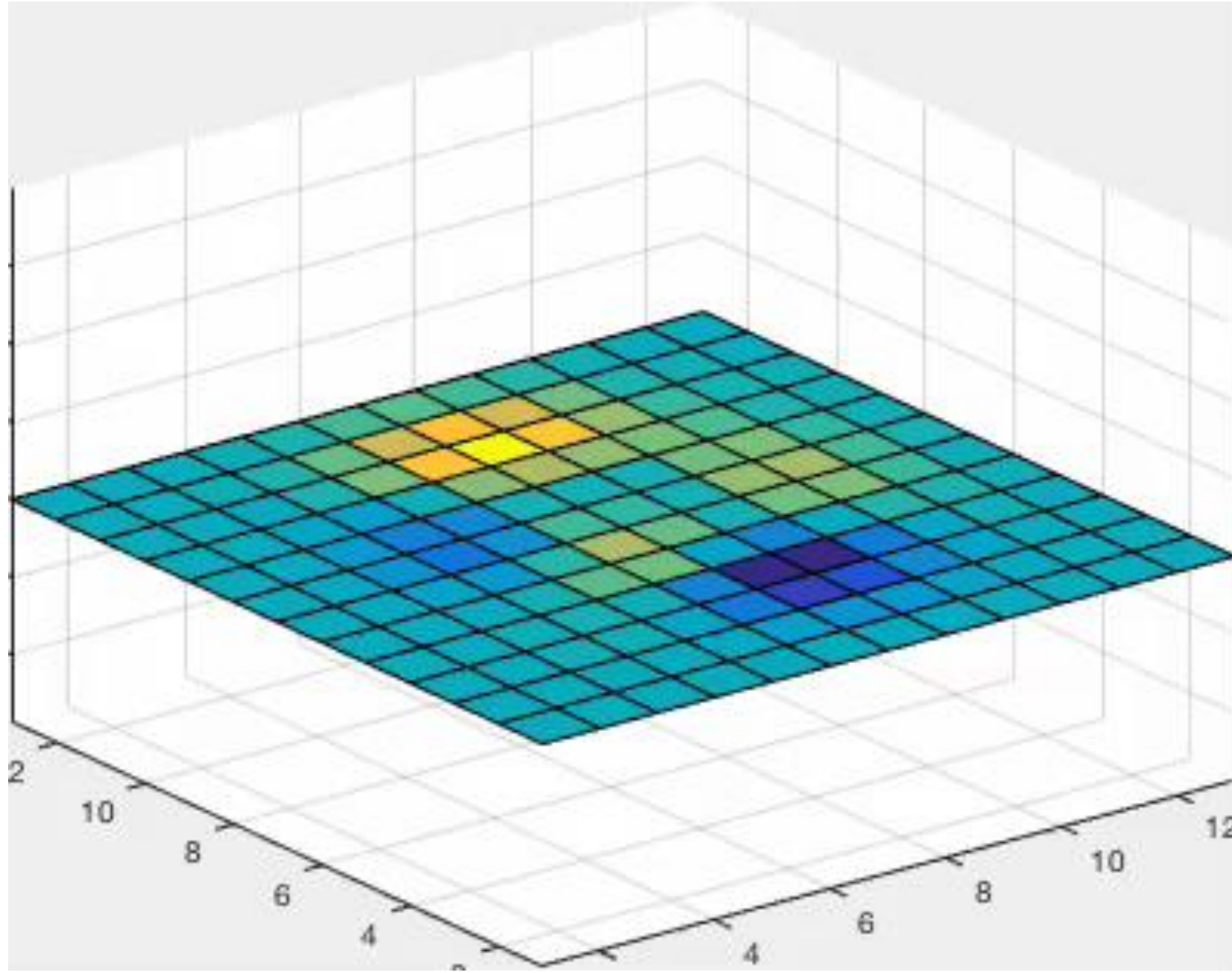
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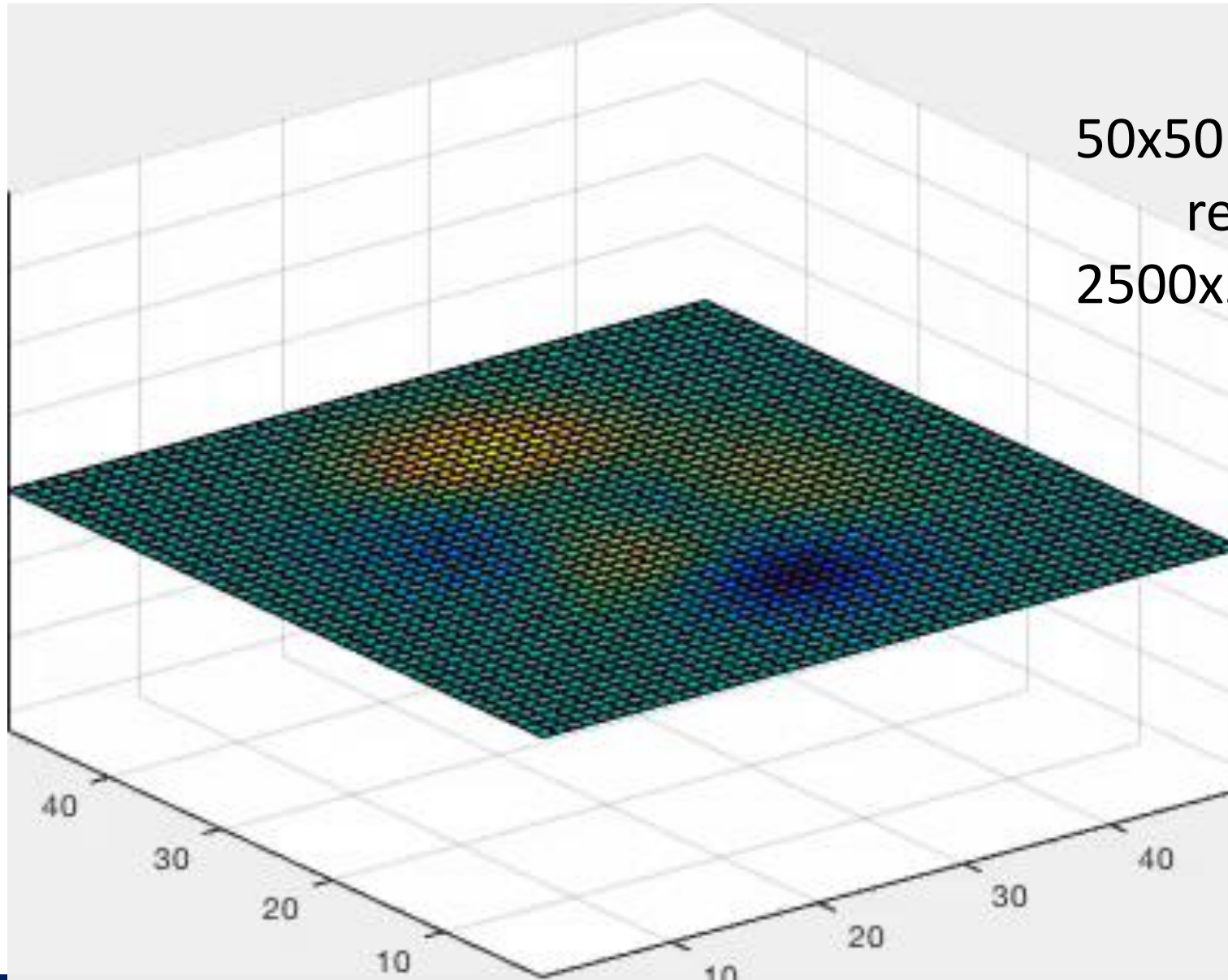
# Outline

- Motivation
- Grid representation of operators
- Linear algebra on a grid
- Factoring the Laplacian
- Numerics for the wave equation in grid form
- Conclusions

# Motivation – computing on a grid



# Motivation – big grids, and big operators



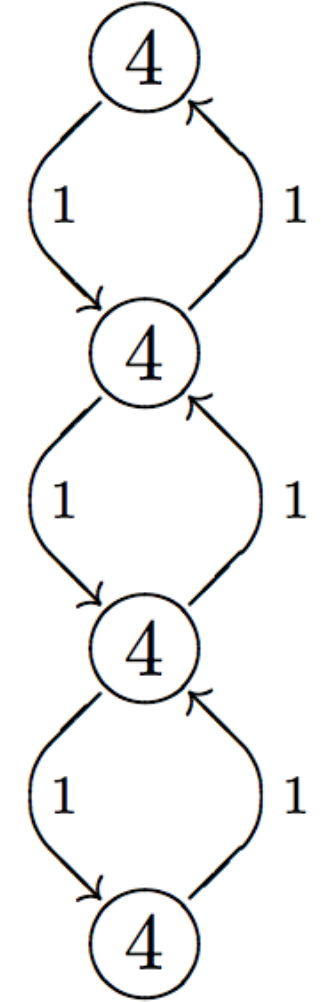
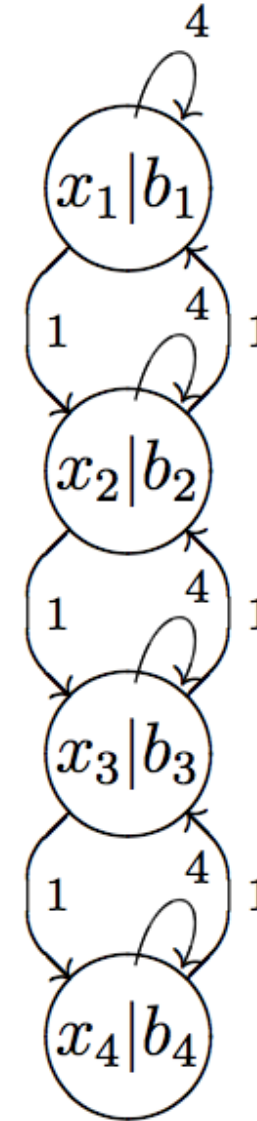
50x50 grid  
results in  
2500x2500 matrices

# Motivation

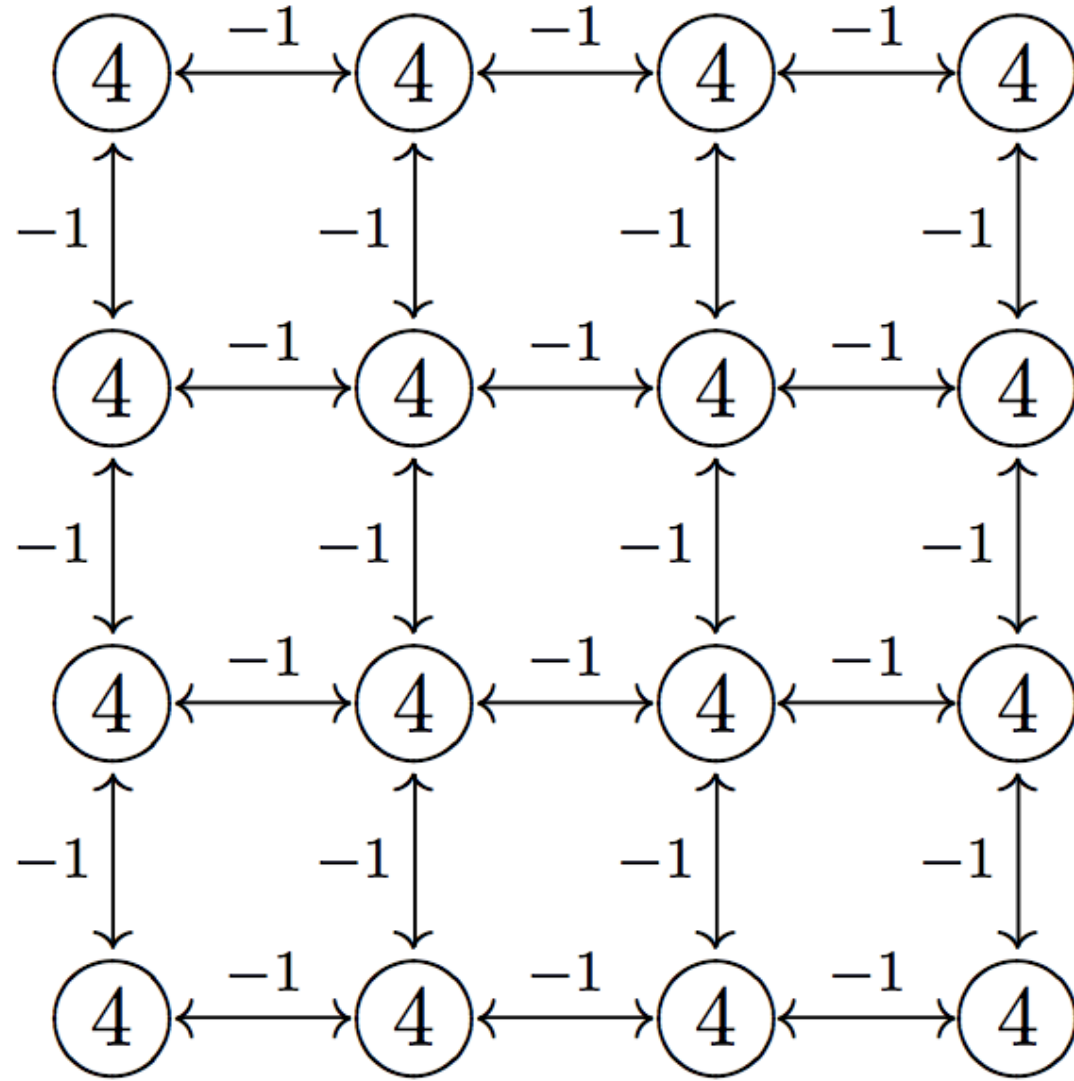
- Finite difference methods are an effective, efficient method for solving many differential equations.
- PDEs in 2D and 3D lead to large, sparse matrices.
- Implicit methods require the solution of these large matrices.
- We want faster solution methods, built on the grid geometry.
  
- Speed of order  $O(\#\text{grid points})$ , per time step.
  
- Grid algebra is linear algebra, directly represented on a 2D or 3D grid.

# Matrix $Ax = b$ . As an equation. As a graph. As a reduced graph.

$$\begin{bmatrix} 4 & 1 & 0 & 0 \\ 1 & 4 & 1 & 0 \\ 0 & 1 & 4 & 1 \\ 0 & 0 & 1 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix}$$



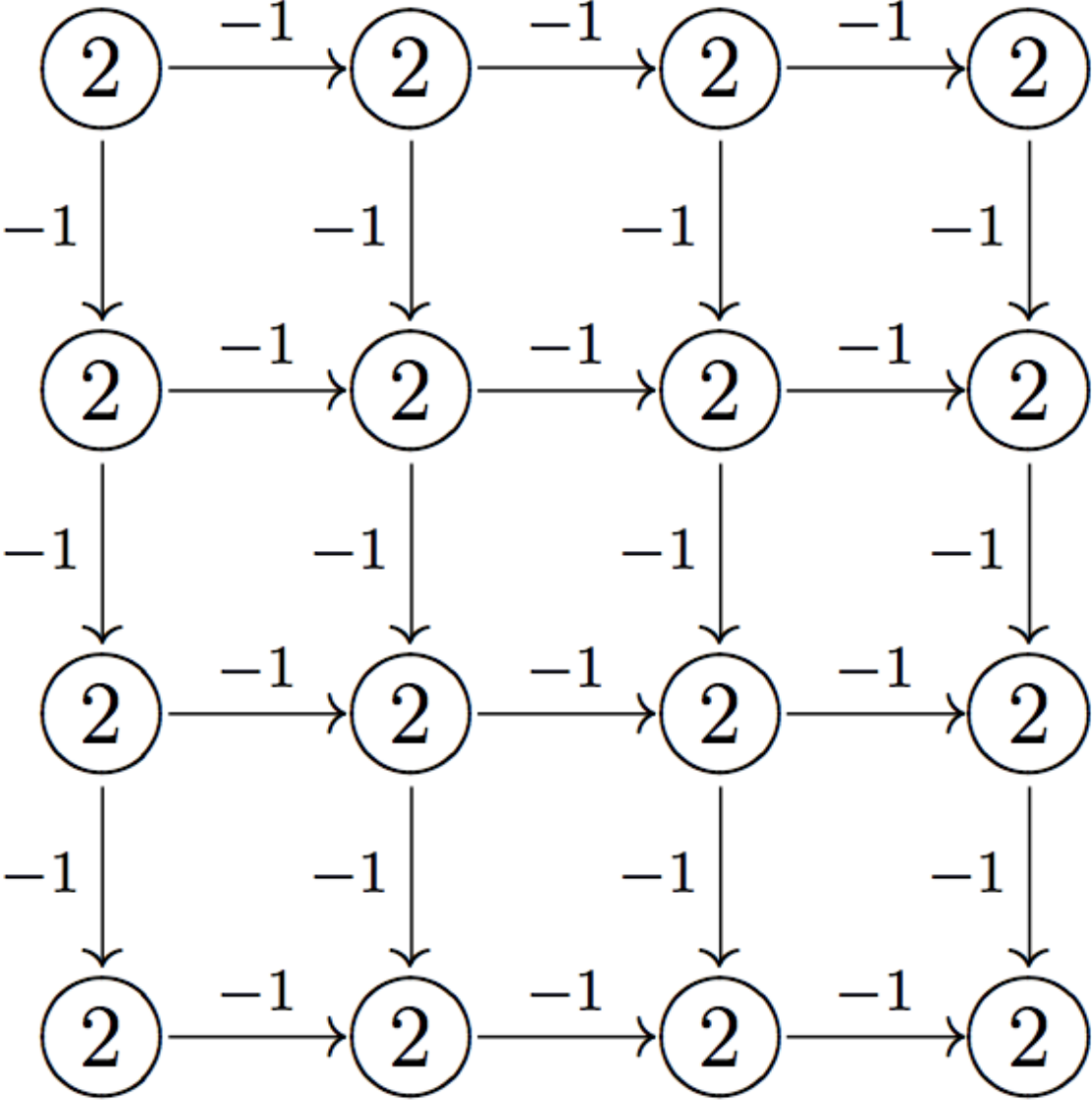
# Laplace operator on 4x4 grid







# A grid operator, “lower triangular” form



Note the arrows all go down and to the right.

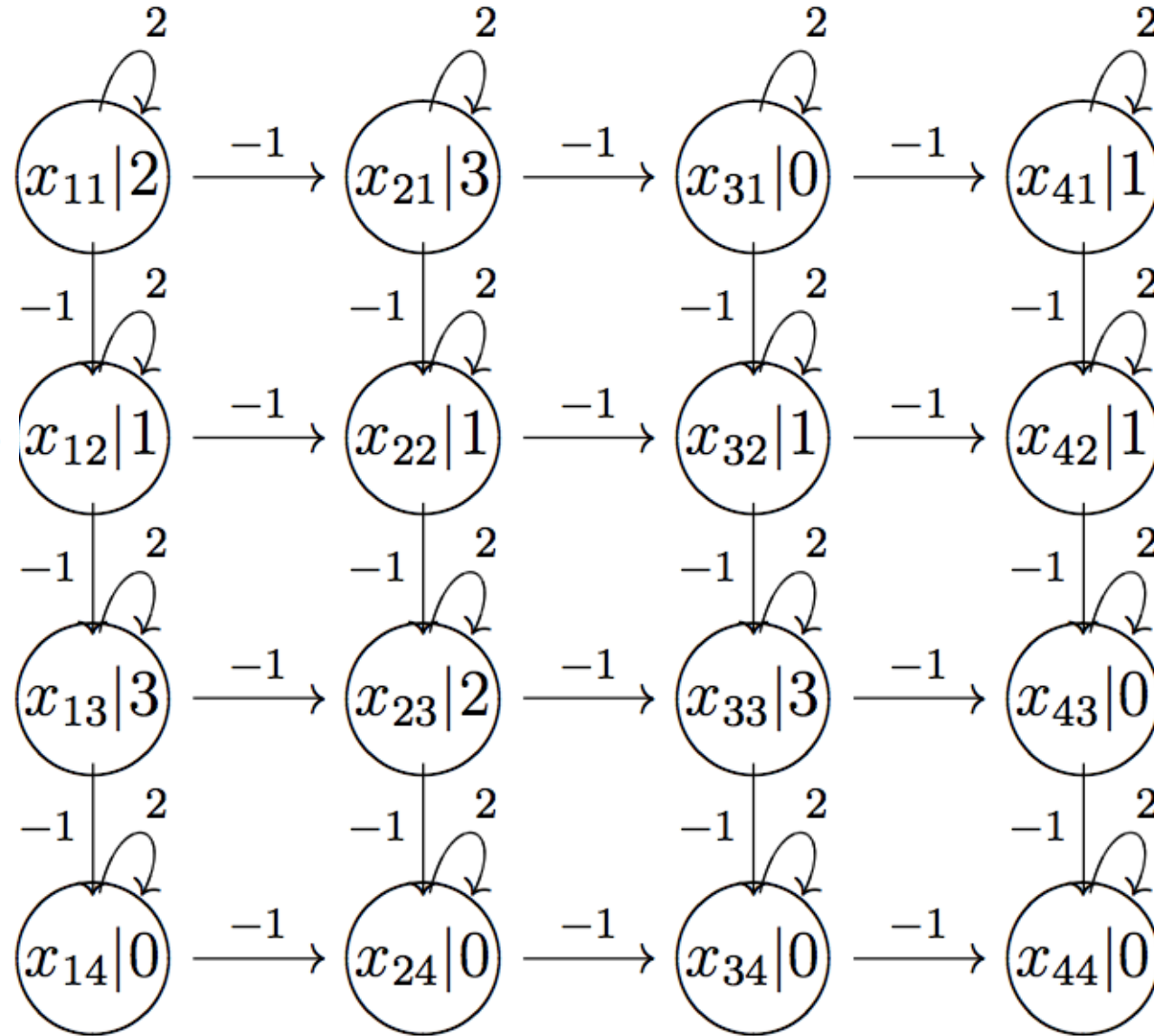
# Solving triangular form, by back substitution

Start at  
upper left corner.

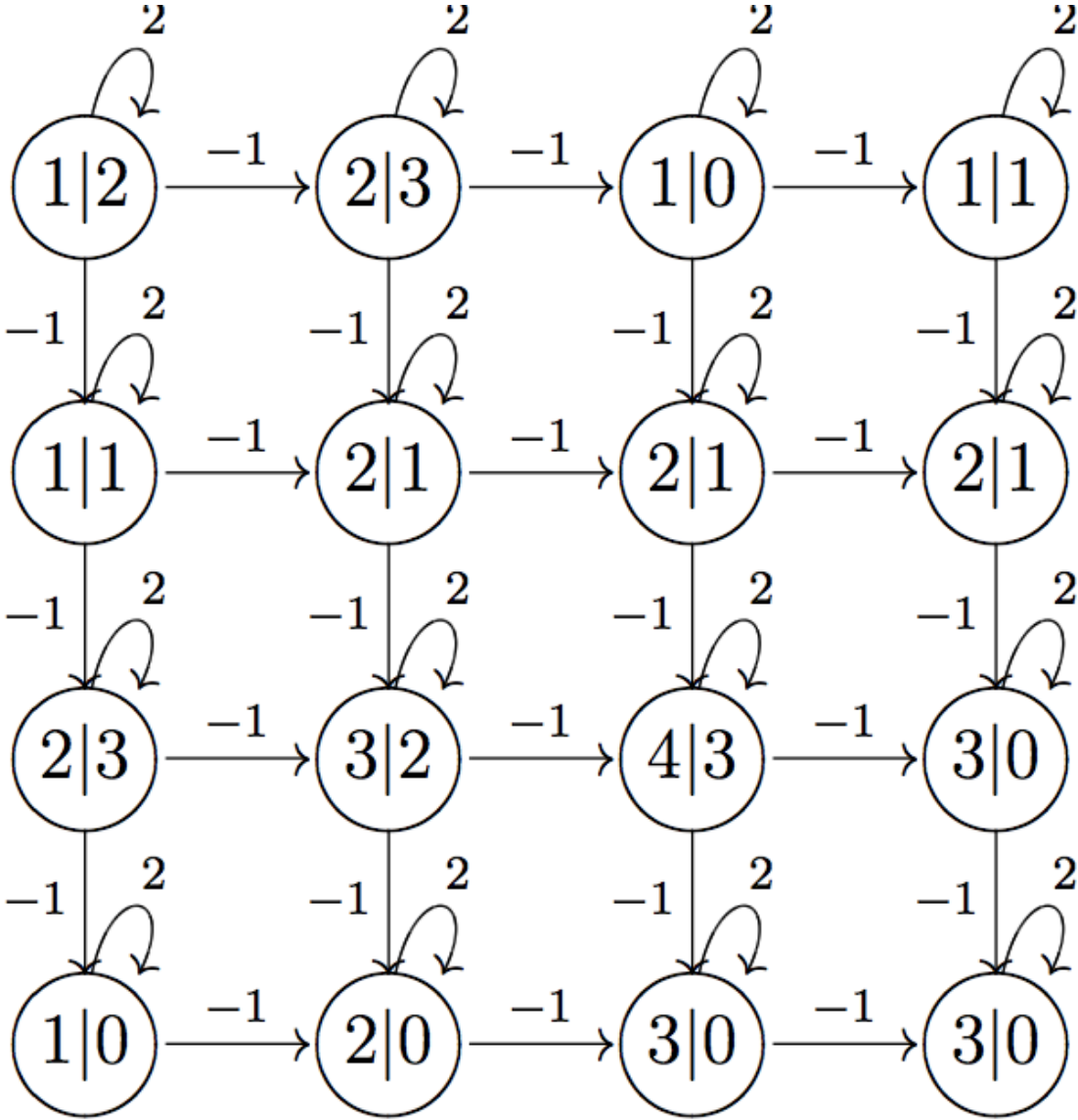
$$2x_{11} = 2$$

$$2x_{12} - x_{11} = 1$$

Etc.



# Solved grid system



# Linear algebra on a grid

- Nodes on grid index the rows and columns of a matrix
- Weights on arrows are matrix coefficients
- All arrows going towards one node is equivalent to a matrix row
  
- Matrix row operations correspond to operations on arrows
- Multiply row by a constant = multiply all arrow weights, pointing to one node
- Adding one row to another = add weights on arrows pointing to one node, to weights on arrows pointing to another node
- Exchanging rows = exchange arrows pointing to two nodes

# Linear algebra on a grid

- Composing operators = chasing arrows, tails to heads, taking sum and products of weights
- Factoring operators = finding arrows, to give a composition
- Operators of special form are easy to invert, solve

# Factoring the Laplacian

Analytic form:

$$\nabla^2 = \left(\frac{\partial}{\partial x}\right)^2 + \left(\frac{\partial}{\partial y}\right)^2 = \left(\frac{\partial}{\partial x} - i\frac{\partial}{\partial y}\right)\left(\frac{\partial}{\partial x} + i\frac{\partial}{\partial y}\right)$$

Discrete form:

$$\nabla^2 = \left[\frac{(R - I)}{\Delta x} - i\frac{(U - I)}{\Delta y}\right]\left[\frac{(I - L)}{\Delta x} + i\frac{(I - D)}{\Delta y}\right]$$

This factor has only  
right and up arrows.

This factor has only  
left and down arrows.

Both are solvable by back substitution.

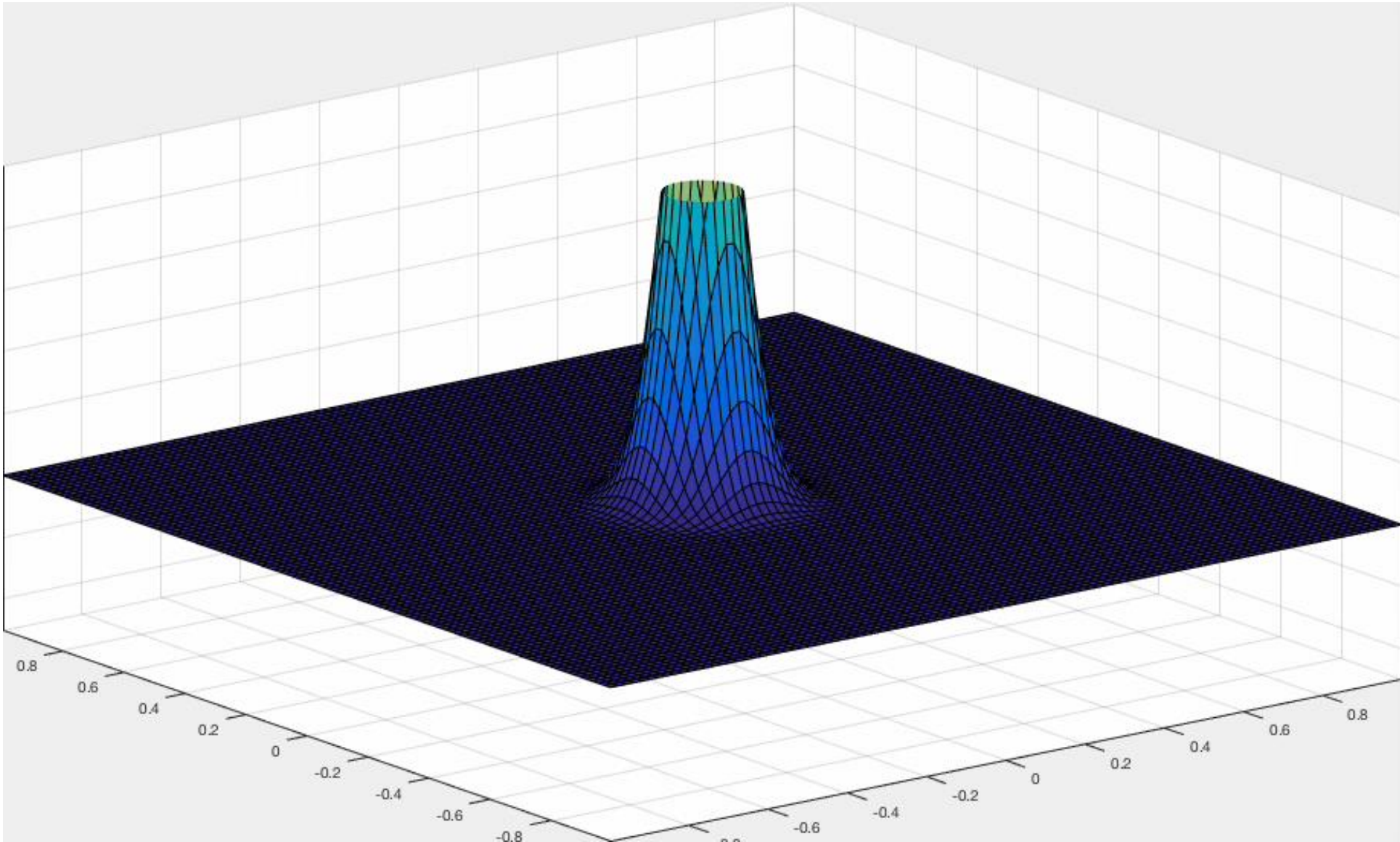
# Grid factoring, Cholesky factorization

A better form:

Cholesky factorization as bi-diagonal matrices in x, y directions.

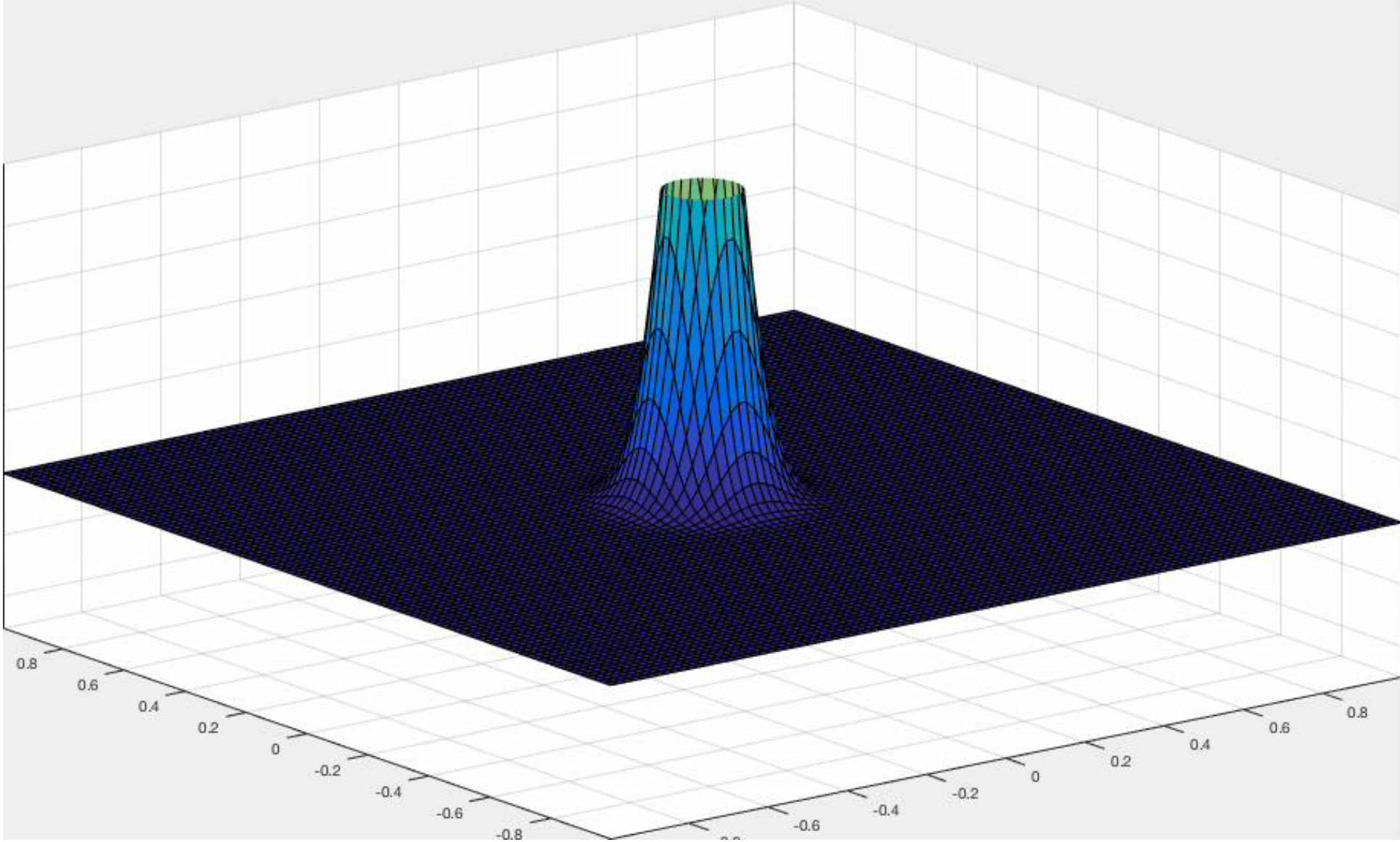
$$\nabla^2 = - \left[ \frac{Q_x^T}{\Delta x} - i \frac{Q_y^T}{\Delta y} \right] \left[ \frac{Q_x}{\Delta x} + i \frac{Q_y}{\Delta y} \right];$$

# Coding example – explicit FD solution, grid algebra

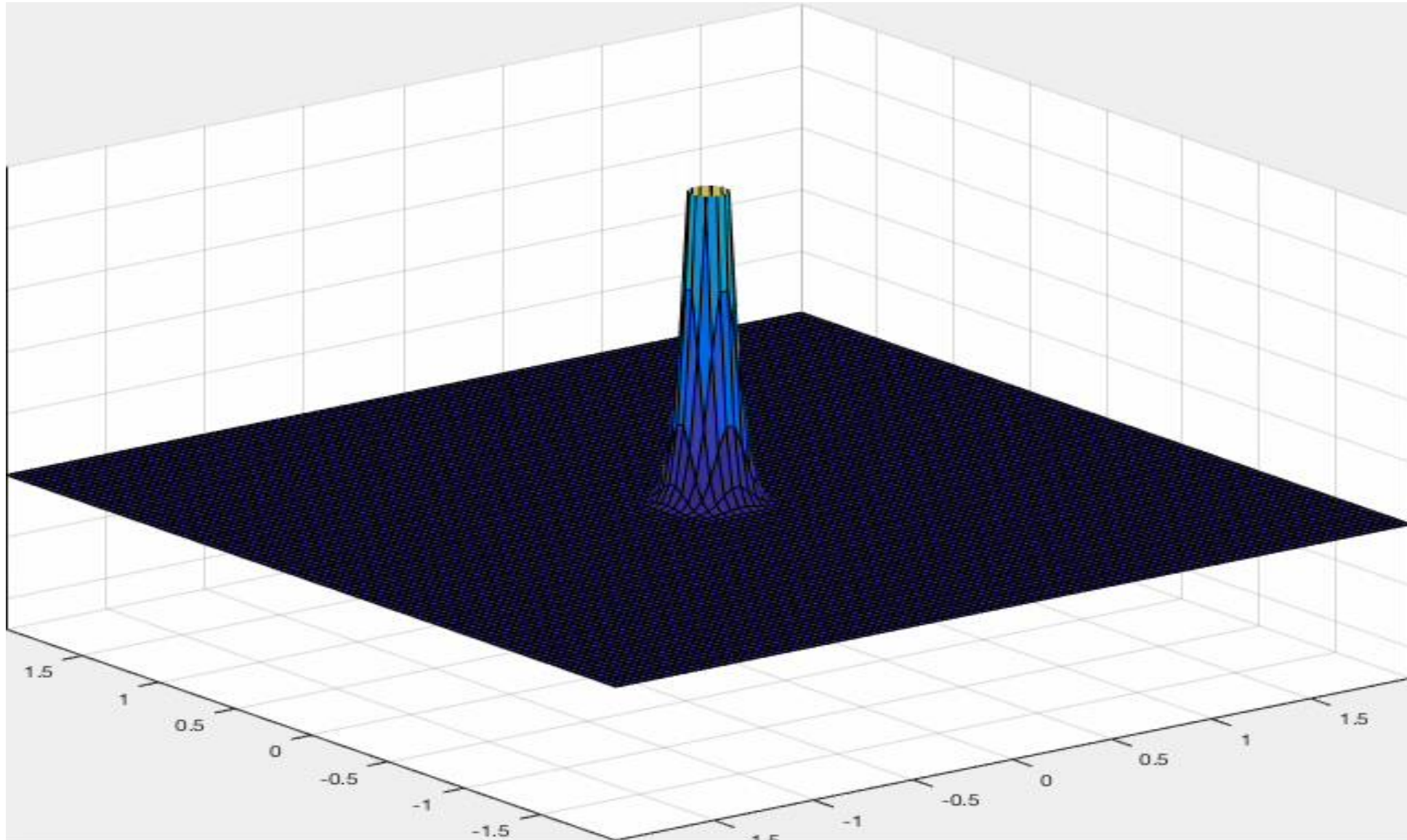




# Coding example – implicit FD solution, grid algebra



# Sanity check on implicit – move out the x,y boundary



# Conclusions

- Large, sparse matrices are a challenge in FD implicit methods.
- Linear algebra can be done directly on grid representations.
- Efficient representation of operators in computer memory.
- Early tests indicate this works, and is fast, for numerical solution of the wave equation.

# Acknowledgements

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# Erroneous coding in paper (note $10^6$ power)

