

The annular-sum and Hale-McClellan methods of 3D wavefield extrapolation

Gary Margrave, Saleh Al Saleh,
Michael Lamoureux, Wentao Sun

1. Hale-McClellan, annular sums, background
2. Properties of annular-sum filters
3. Examples of annular-sum filters
4. Comparison with McClellan filters
5. Posing the least-squares (Wiener filter) problem for radial filters

Hale-McClellan

3D wavefield extrapolation can be done by the formula

$$\begin{aligned}\psi(\mathbf{x}, z + \Delta z, \omega) \approx w_0 \psi(\mathbf{x}, z, \omega) + w_1 (m_1 \bullet \psi)(\mathbf{x}, z, \omega) + \dots \\ + w_N (m_N \bullet \psi)(\mathbf{x}, z, \omega)\end{aligned}$$

$\psi(\mathbf{x}, z, \omega)$... space-frequency domain wavefield

w_j ... samples of 2D wavefield extrapolator

m_j ... j^{th} McClellan filter

• ... 2D convolution over $\mathbf{x} = (x_1, x_2)$

Annular sums

3D wavefield extrapolation can be done by the formula

$$\psi(\mathbf{x}, z + \Delta z, \omega) \approx W_0(a_0 \bullet \psi)(\mathbf{x}, z, \omega) + W_1(a_1 \bullet \psi)(\mathbf{x}, z, \omega) + \dots + W_N(a_N \bullet \psi)(\mathbf{x}, z, \omega)$$

$\psi(\mathbf{x}, z, \omega)$... space-frequency domain wavefield

W_j ... radial samples of 3D wavefield extrapolator

a_j ... j^{th} annular-sum filter

• ... 2D convolution over $\mathbf{x} = (x_1, x_2)$

Background facts

about space-frequency extrapolators

2D

2D wavefield extrapolation is a
1D spatial convolution at
constant frequency.

2D wavefield extrapolator is a
complex-valued symmetric
(even) function in space.

$$w(\rho_1, k, \Delta z) \propto$$

$$\frac{\sqrt{k} \Delta z}{\rho_1^{3/2} (1 + \dots)} e^{i \left[k \sqrt{\rho_1^2 + \Delta z^2} - \pi/4 \right]}$$

3D

3D wavefield extrapolation is a
2D spatial convolution at
constant frequency.

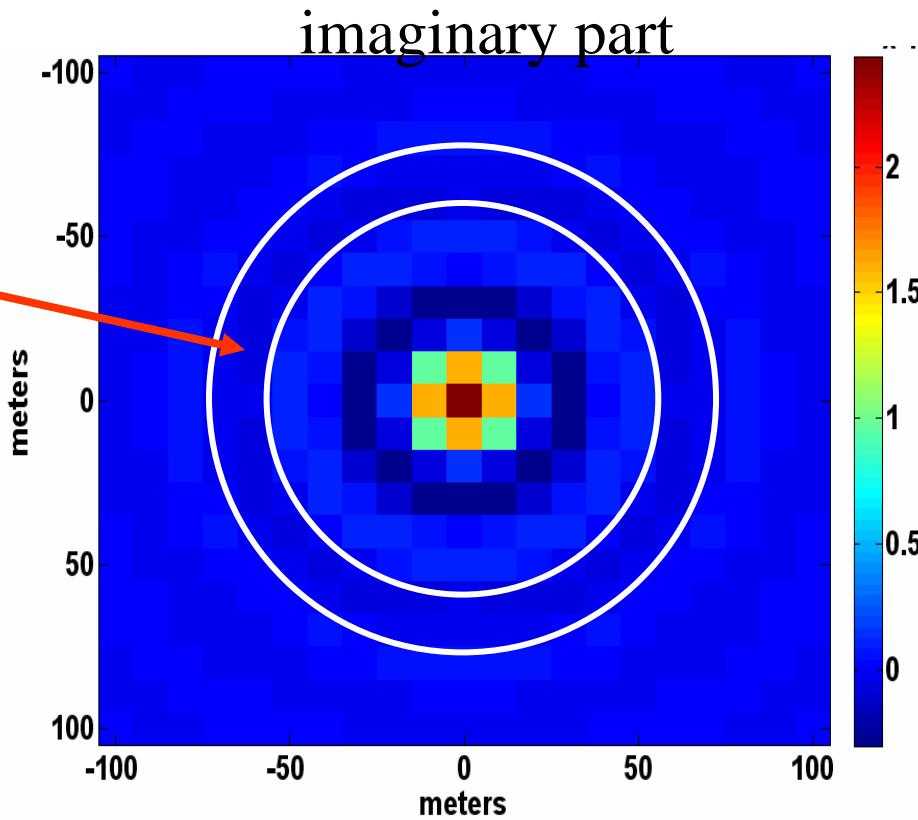
3D wavefield extrapolator
depends only on radius, i.e. is
circularly symmetric.

$$W(\rho, k, \Delta z) \propto$$

$$\frac{k \Delta z}{\rho^2 (1 + \dots)} e^{i \left[k \sqrt{\rho^2 + \Delta z^2} - \pi/2 \right]}$$

3D Wavefield Extrapolator

All wavefield samples falling in a 1-sample annulus will be multiplied by the same radial sample of the operator.



The output from an annular-sum filter is a new field whose value at any point is the sum of the values contained in an annulus centered at that point in the input field.

Annular-sum filter

3 methods

1) $\bar{\psi}_n(\mathbf{x}, z, \omega) = (I_{\rho_{n+1}} - I_{\rho_n}) \bullet \psi(\mathbf{x}, z, \omega)$ Direct convolution

$$I_{\rho_n}(\mathbf{x}) = \begin{cases} 1, & |\mathbf{x}| \leq \rho_n \\ 0, & \text{otherwise} \end{cases}, n > 0; \quad I_{\rho_0} = 0 \quad \text{Indicator function of a disk}$$

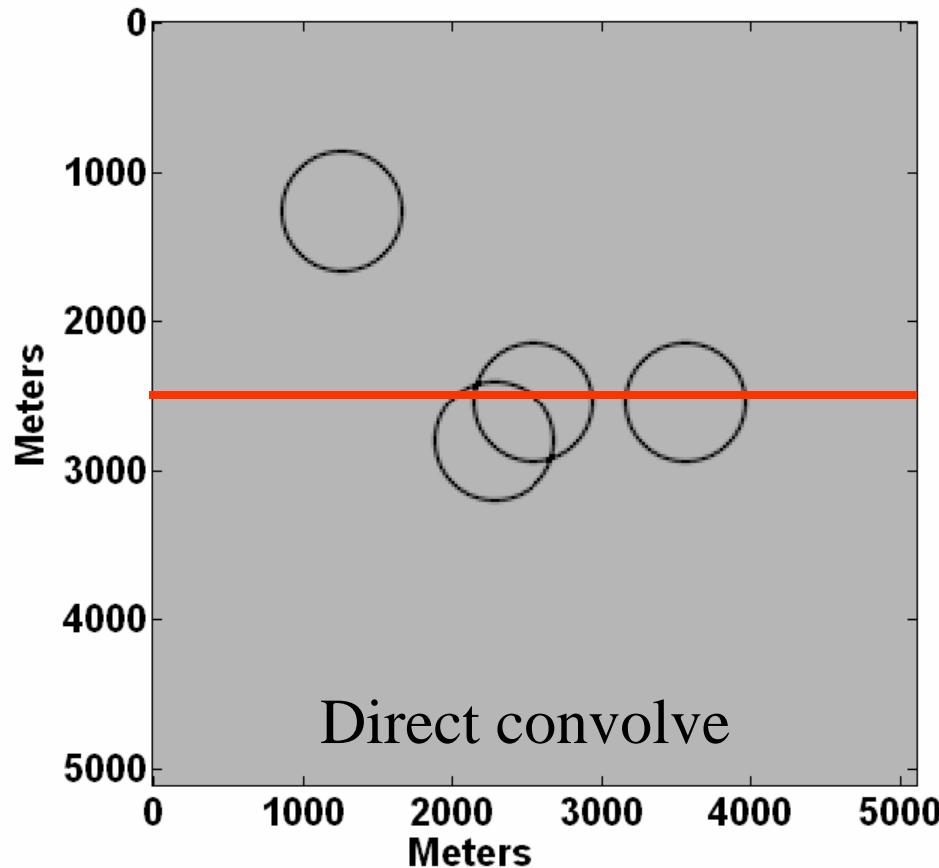
2) $\bar{\psi}_n(\mathbf{x}, z, \omega) = (F_2^{-1}(\hat{I}_{(n+1)\Delta x} - \hat{I}_{n\Delta x}) F_2 \psi)(\mathbf{x}, z, \omega)$ Disk difference

$$\hat{I}_\rho(|\xi|) = \frac{\rho J_1(2\pi\rho|\xi|)}{|\xi|} \quad \text{Fourier transform of disk indicator function.}$$

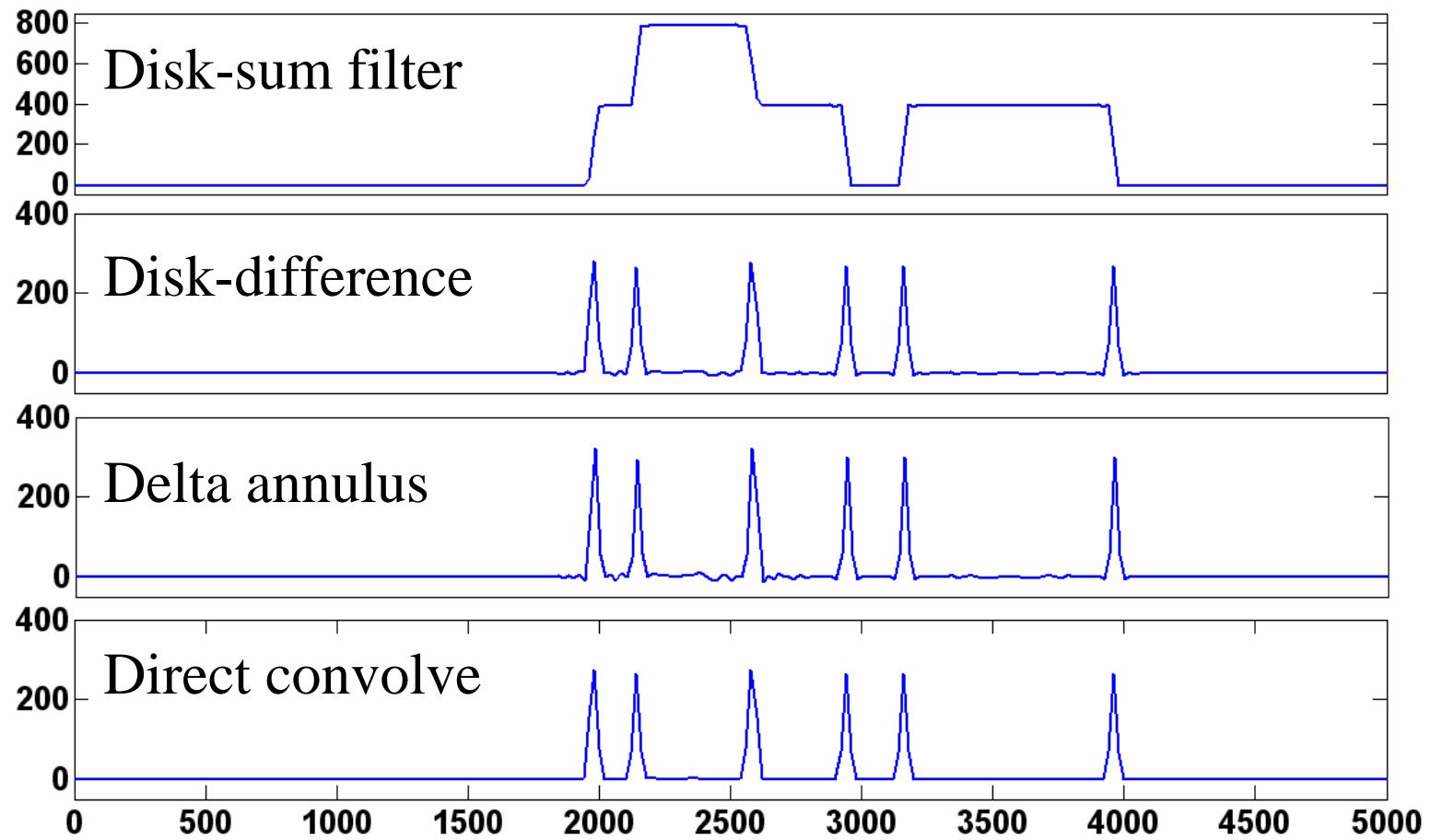
3) $\bar{\psi}_n(\mathbf{x}, z, \omega) \approx \Delta x F_2^{-1}(\hat{I}_{\delta(n\Delta x)} F_2 \psi)(\mathbf{x}, z, \omega)$ Delta annulus

$$\hat{I}_{\delta\rho}(|\xi|) = 2\pi\rho J_0(2\pi\rho|\xi|) \quad \text{Fourier transform of radial delta function}$$

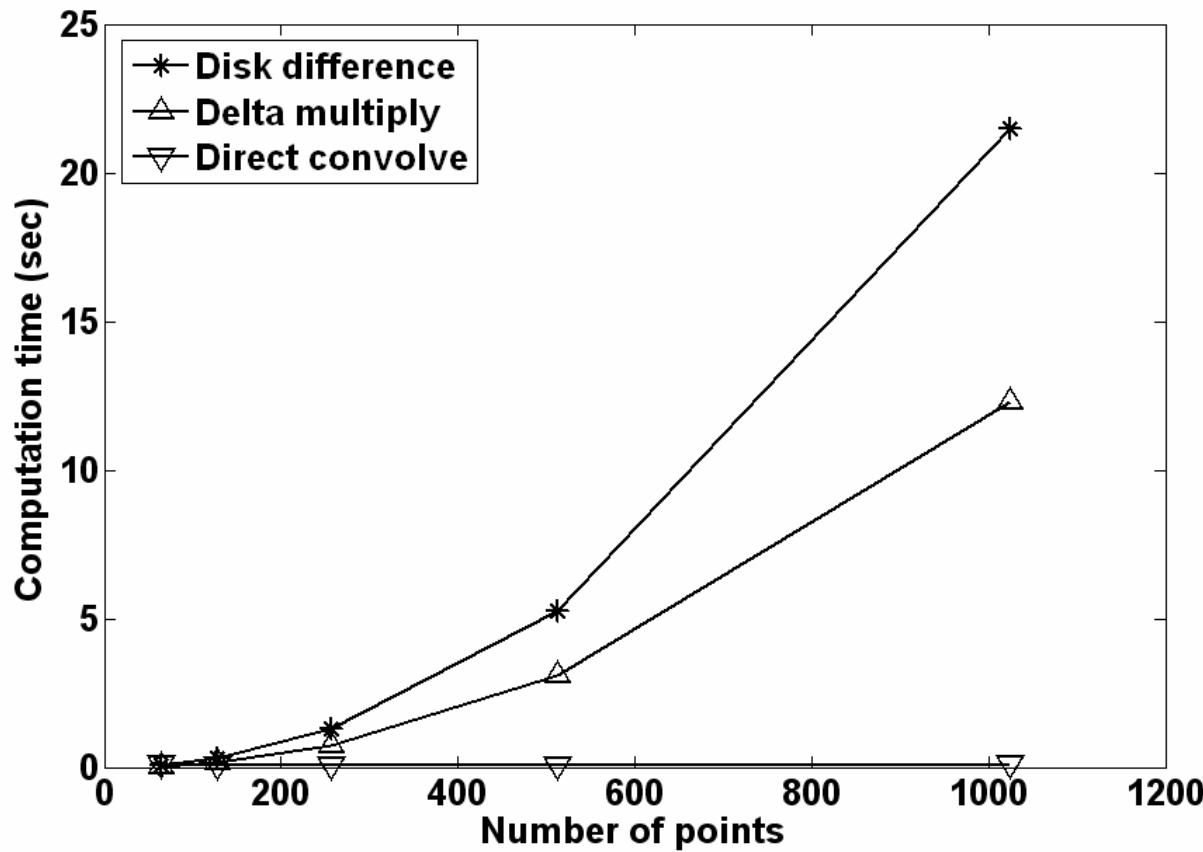
Annular-sum filter example



Annular-sum filter example



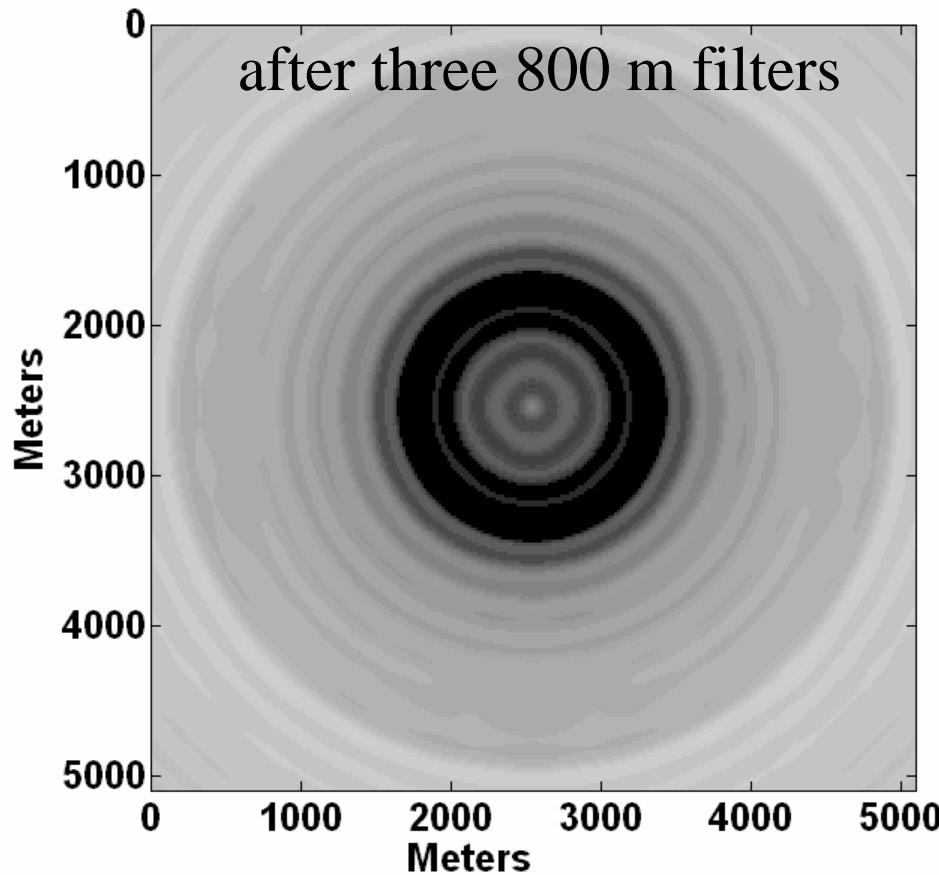
Annular-sum filter cost



The Fourier methods scale as $N \log N$ while the direct convolve is much faster.

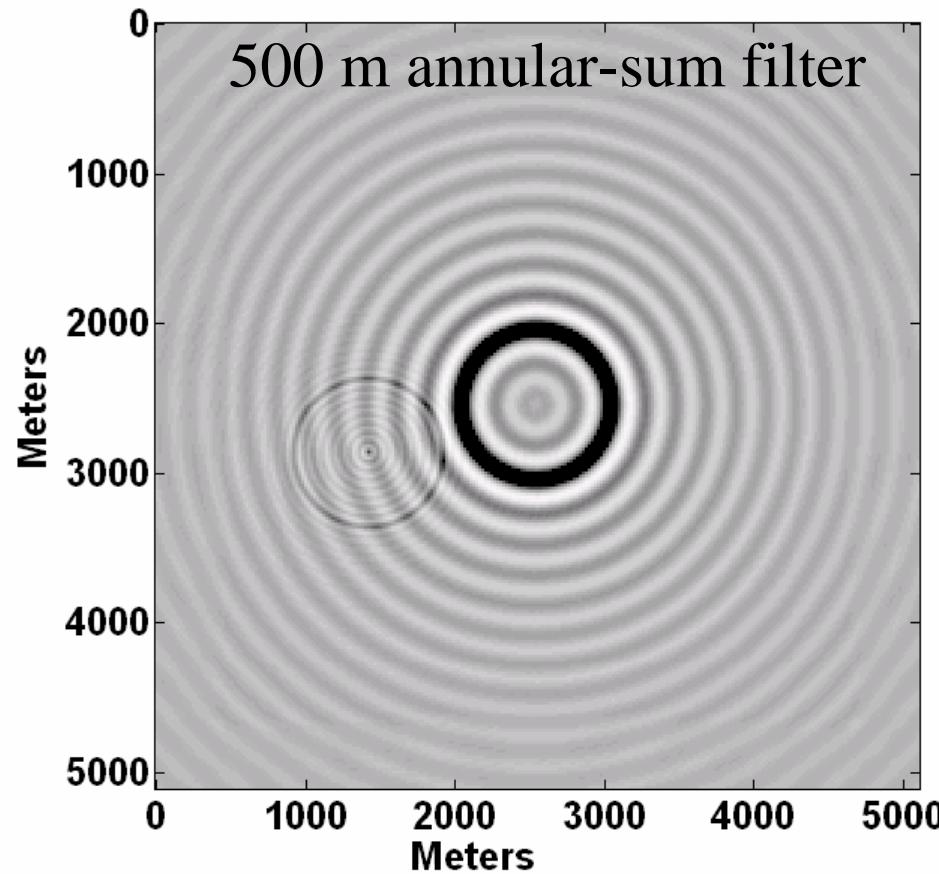
Annular-sum filter

second example



Annular-sum filter

third example



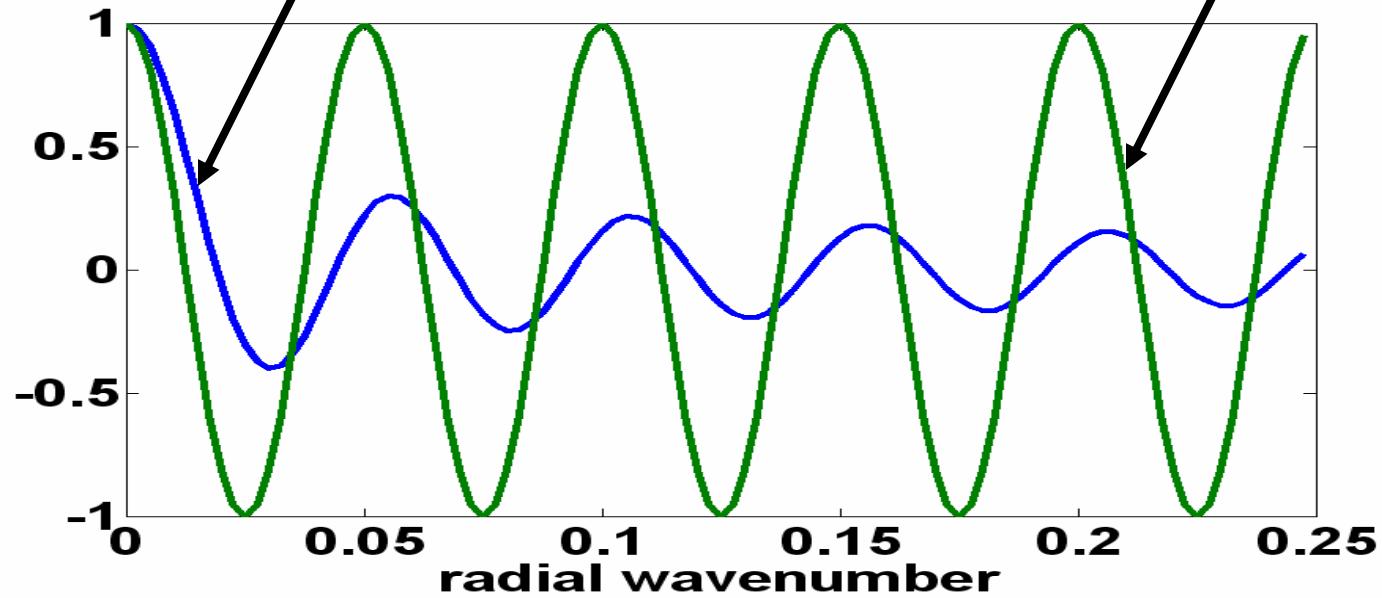
Annular-sum and McClellan filters in Fourier domain

Annular sum

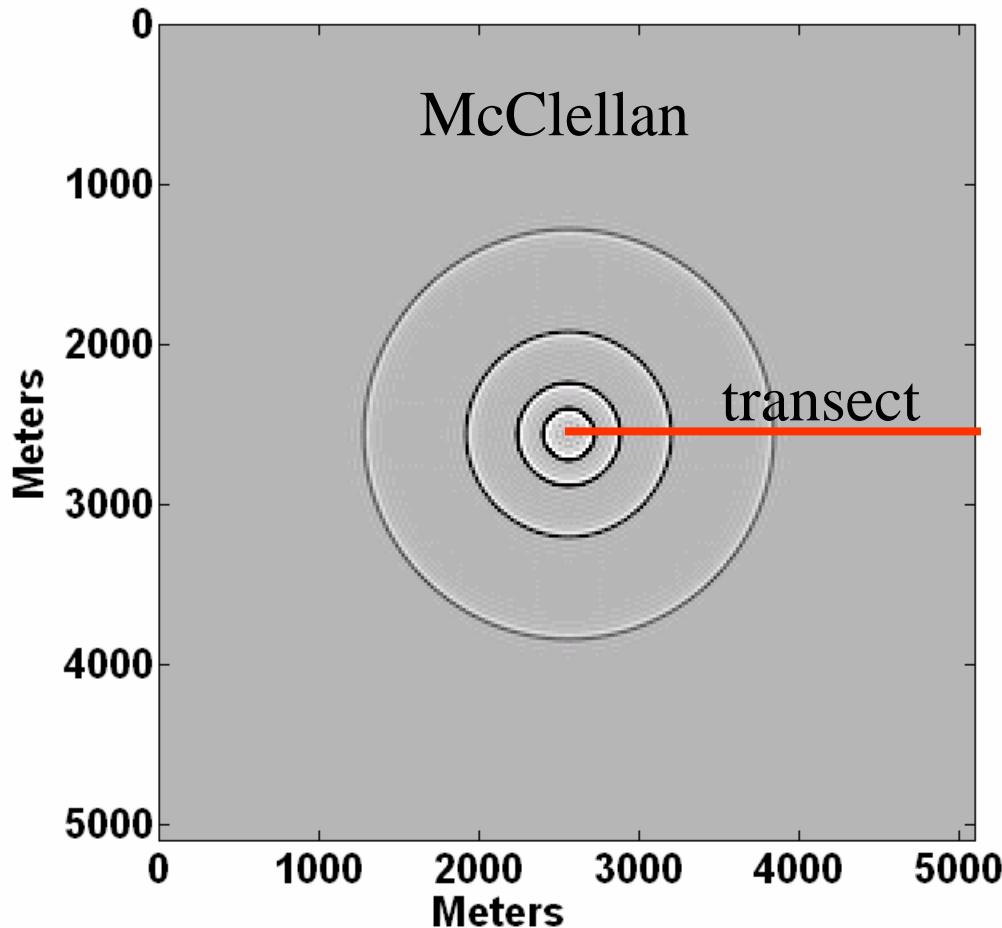
$$\hat{a}_j = 2\pi j \Delta x^2 J_0(2\pi j \Delta x |\xi|)$$

McClellan

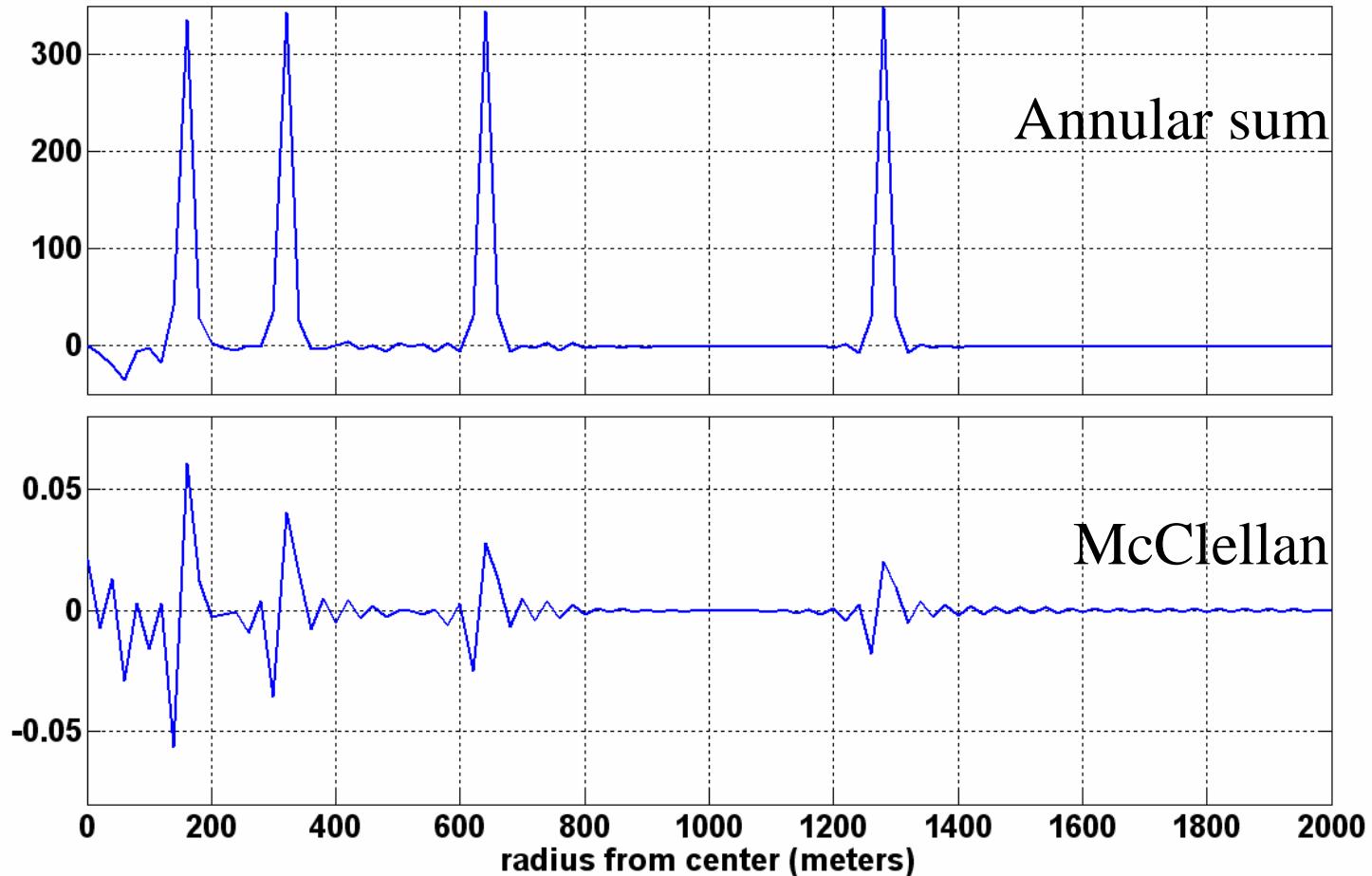
$$\hat{m}_j = \cos(2\pi j \Delta x |\xi|)$$



Annular-sum and McClellan filters in space domain

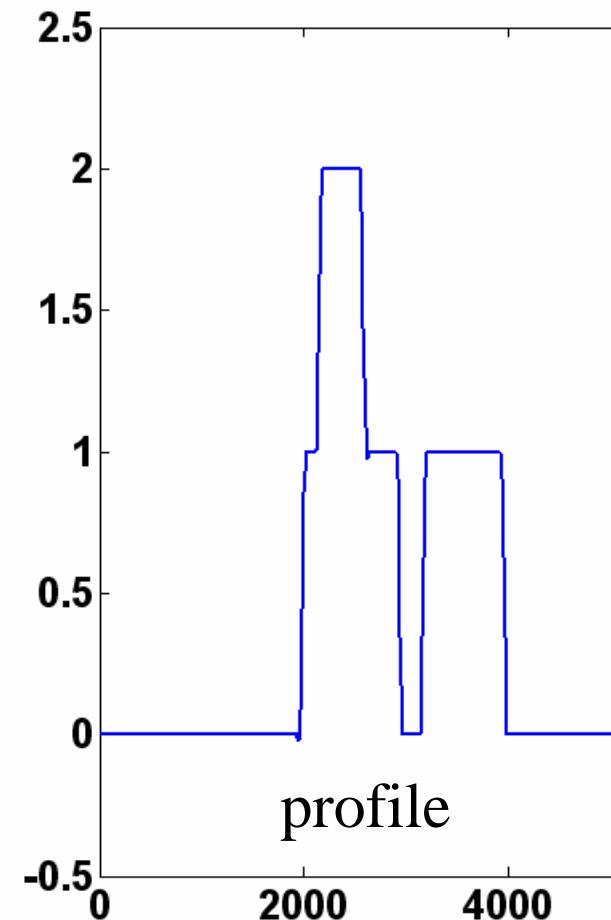
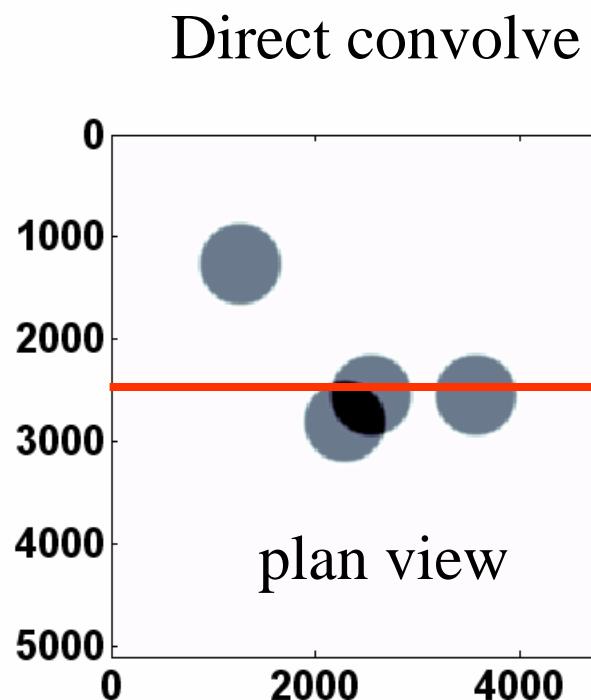


Annular-sum and McClellan filters in space domain



McClellan filters have the extra decay and phase rotation required to convert the 2D extrapolator into a 3D extrapolator.

Disk convolution via annular-sums



Designing the 3D operator

two possibilities

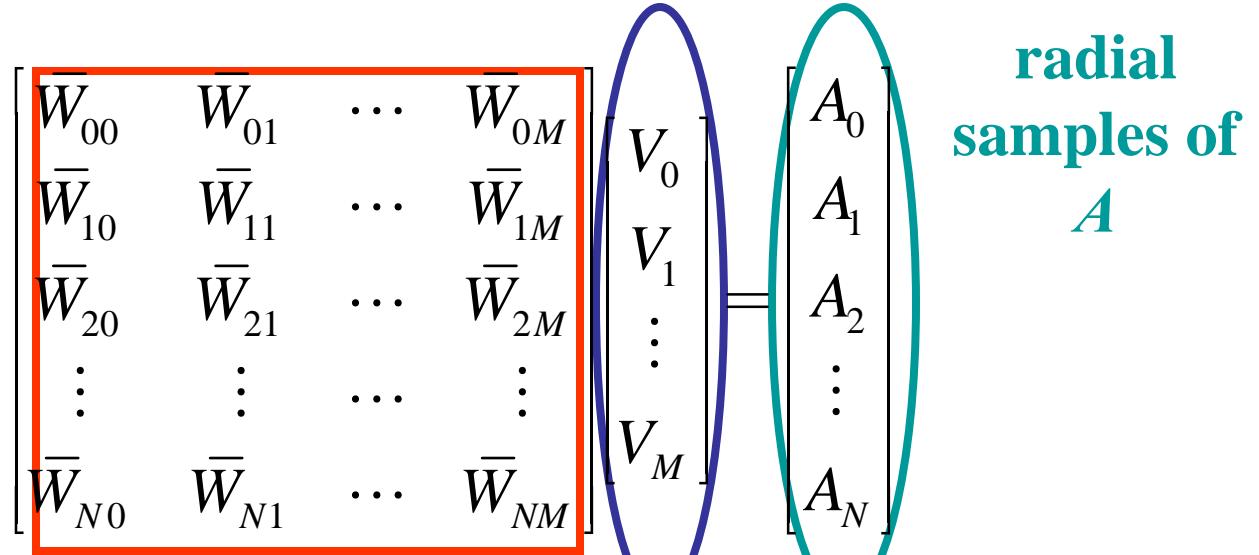
1. Design a 2D operator and pass it through the McClellan transform
2. Design the 3D operator directly by least squares

Radial convolution matrix

enables least-squares for radial operators

$$W(\rho) \bullet V(\rho) = A(\rho) \text{ 2D convolution of radial operators}$$

equivalent
matrix
equation

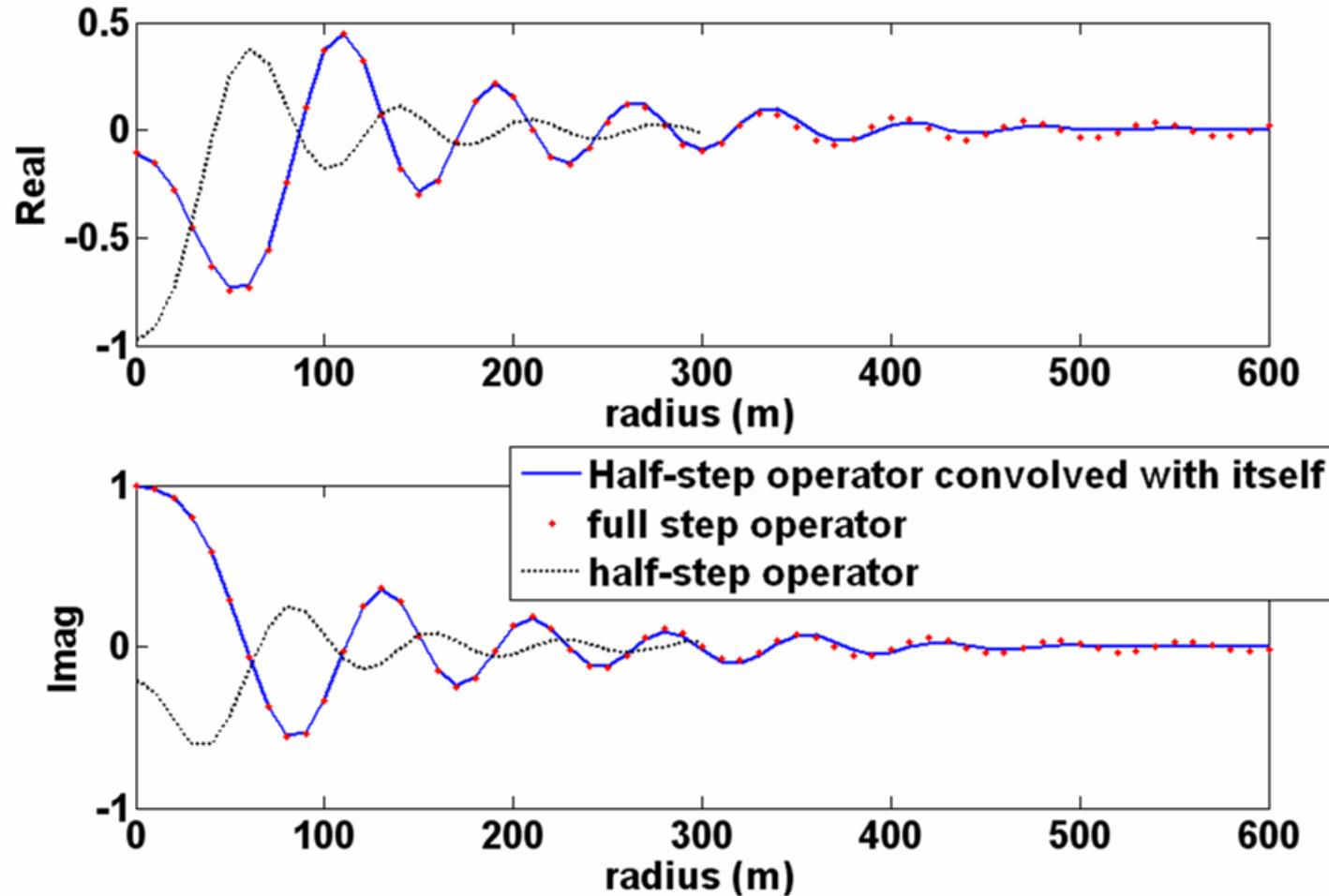


**matrix of annular sums
computed from the 2D
impulse response of W**

radial samples of A

radial samples of V

Example using the radial convolution matrix



Conclusions

- Annular-sum filters facilitate a 3D wavefield extrapolation formula comparable to Hale-McClellan
- Annular-sum filters can be implemented with fidelity and efficiency
- McClellan filters are a type of annular-sum filter that includes extra decay and phase rotation
- 3D wavefield extrapolator design by least-squares appears feasible using the radial convolution matrix

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